

EEEEEEEEEEEEEEEE	DDDDDDDDDDDDDD	DDDDDDDDDDDDDD	FFFFFFFFFFFFFFFF
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EEE	DDD	DDD	FFF
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EEEEEEEEEEEEEEEE	DDD	DDD	FFFFFFFFFFFFFFFF
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EEEEEEEEEE	DDDDDDDD	FFFFFFFFFF	DDDDDDDD	EEEEEEEEEE	SSSSSSSS	IIIIII	GGGGGGGG	NN	NN
EEEEEEEEEE	DDDDDDDD	FFFFFFFFFF	DDDDDDDD	EEEEEEEEEE	SSSSSSSS	IIIIII	GGGGGGGG	NN	NN
EE	DD	FF	DD	EE	SS	II	GG	NN	NN
EE	DD	FF	DD	EE	SS	II	GG	NN	NN
EE	DD	FF	DD	EE	SS	II	GG	NNNN	NN
EE	DD	FF	DD	EE	SS	II	GG	NNNN	NN
EEEEEEEE	DD	FFFFFFFF	DD	EEEEEEEE	SSSSSS	II	GG	NN	NN
EEEEEEEE	DD	FFFFFFFF	DD	EEEEEEEE	SSSSSS	II	GG	NN	NN
EE	DD	FF	DD	EE	SS	II	GG	NN	NN
EE	DD	FF	DD	EE	SS	II	GG	NN	NN
EE	DD	FF	DD	EE	SS	II	GG	NN	NN
EE	DD	FF	DD	EE	SS	II	GG	NN	NN
EEEEEEEEEE	DDDDDDDD	FF	DDDDDDDD	EEEEEEEEEE	SSSSSSSS	IIIIII	GGGGGG	NN	NN
EEEEEEEEEE	DDDDDDDD	FF	DDDDDDDD	EEEEEEEEEE	SSSSSSSS	IIIIII	GGGGGG	NN	NN

LL	IIIIII	SSSSSSSS
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LLLLLLLLLL	IIIIII	SSSSSSSS
LLLLLLLLLL	IIIIII	SSSSSSSS

```

0001      [ IDENT ('V04-000'),
0002      { ++
0003      *****
0004      **
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```

FACILITY: VAX/VMS EDF (EDIT/FDL) UTILITY

ABSTRACT: This facility is used to create, modify, and optimize FDL specification files.

ENVIRONMENT: NATIVE/USER MODE

AUTHOR: Ken F. Henderson Jr.

CREATION DATE: 27-Mar-1981

MODIFIED BY:

V03-011 RRB0009 Rowland R. Bradley 22 Jan 1984
Enhancement for display of # of buckets in index,
pages to cache index, and average # key exams.

V03-010 KFH0010 Ken Henderson 8 Aug 1983
Changes for sepearte compilation.

V03-009 KFH0009 Ken Henderson 27 Jul 1983
Fix to CALC_ALLOC to prevent div by 0.
Fixed record and bucket overhead
calculations in prologue3_buckets and
prologue3_depth.

V03-008 KFH0008 Ken Henderson 27 May 1983
fix insertion of DATA_RECORD COMPRESSION
into database to only do it for Key 0.

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V03-007 KFH0007 Ken Henderson 26 Apr 1983
Fix location of breakpoint_right.
Add reset of IDATA[EDFSK_Y-LOW/HIGH/INCR]
in SETUP_GRAPH. Clean up calls to
ASK_KEY_SIZE, ASK_KEY_POSITION.
Move call to ASK_GLOBAL_WANTED
to APPEND_DEF.

V03-006 KFH0006 Ken Henderson 14 Apr 1983
Removed mandatory VIEWS after
each design. Changed lib\$wait(5.0)
to (3.0). Took out DESIGN_STYLE.
Consolidated PLOT_SIMPLE_GRAPH
and PLOT_SURFACE_GRAPH. Added
SHUFFLE_AREAS and MERGE_AREA
to implement GRANULARITY.

V03-005 KFH0005 Ken Henderson 20 Jan 1983
Added support for DEPTHPOINTS
and removed references to DASH.

V03-004 KFH0004 Ken Henderson 22 Nov 1982
Combined SURFACE_DESIGN and
LINE_DESIGN into one routine.

V03-003 KFH0003 Ken Henderson 8 Sept 1982
Modified most references to main
variables to fit with database
reorganization.

V03-002 KFH0002 Ken Henderson 23-Mar-1982
Modified several routines to fix FT2
QAR 746

V03-001 KFH0001 Ken Henderson 17-Mar-1982
Modified several routines to fix FT2
QARs 509,559,510,574

-- }

Source Listing

VAX-11 Pascal V2.4-277 Page 3
DISK\$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS;1 (2)

```

0099 ENVIRONMENT ('LIB$:EDFDESIGN'),
0100
0101 INHERIT (
0102
0103 'SYSSLIBRARY:STARLET',
0104 'SHRLIB$:FDLPARDEF',
0105 'LIB$:EDFSDLMSG',
0106 'LIB$:EDFSTRUCT',
0107 'LIB$:EDFCONST',
0108 'LIB$:EDFTYPE',
0109 'LIB$:EDFVAR',
0110 'LIB$:EDFEXTERN',
0111 'LIB$:EDFCHF',
0112 'LIB$:EDFUTIL',
0113 'LIB$:EDFASK',
0114 'LIB$:EDFSHOW'
0115
0116 )]
0117
0118 MODULE EDFDESIGN (INPUT,OUTPUT):

```

EV

```
0120 { **
0121
0122 PROLOGUE3_BUCKETS -- Routine to calculate the number of buckets at a level.
0123
0124 This routine combines the various file parameters of a prologue3 file and
0125 calls itself recursively to find the number of buckets at each level.
0126
0127 CALLING SEQUENCE:
0128
0129 PROLOGUE3_BUCKETS (INIT_NUMBER_RECORDS,ADDED_NUMBER_RECORDS,INDEX_LEVEL);
0130
0131 INPUT PARAMETERS:
0132
0133 NUMBER_RECORDS
0134 INDEX_LEVEL
0135
0136 IMPLICIT INPUTS:
0137
0138 VARIABLE RECORDS
0139 BDATA[EDFSK_KEY_DUPS]
0140 IDATA[EDFSK_KEY_SIZE]
0141 IDATA[EDFSK_MEAN_RECORD_SIZE]
0142 RDATA[EDFSK_LOAD_FILL]
0143 BYTES_PER_BUCKET
0144
0145 OUTPUT PARAMETERS:
0146
0147 none
0148
0149 IMPLICIT OUTPUTS:
0150
0151 INIT_NUMBER_BUCKETS
0152 ADDED_NUMBER_BUCKETS
0153 DEEPEST
0154
0155 ROUTINES CALLED:
0156
0157 PROLOGUE3_BUCKETS
0158 LIB$SIGNAL
0159
0160 ROUTINE VALUE:
0161
0162 none
0163
0164 SIGNALS:
0165
0166 EDF$CTRLZ - if a file > 31 index levels was spec'd
0167
0168 SIDE EFFECTS:
0169
0170 none
0171
0172 -- }
```

```
0174 PROCEDURE PROLOGUE3_BUCKETS (
0175     INIT_NUMBER_RECORDS      : INTEGER;
0176     ADDED_NUMBER_RECORDS     : INTEGER;
0177     INDEX_LEVEL              : INTEGER;
0178 );
0179
0180 VAR
0181     INIT_RECORDS_PER_BUCKET   : INTEGER;
0182     ADDED_RECORDS_PER_BUCKET  : INTEGER;
0183     RECORD_OVERHEAD           : INTEGER;
0184     RECORD_SIZE               : INTEGER;
0185     INIT_AVAILABLE_BYTES      : INTEGER;
0186     ADDED_AVAILABLE_BYTES     : INTEGER;
0187     KEY_SAVINGS               : INTEGER;
0188     DATA_SAVINGS             : INTEGER;
0189     INDEX_SAVINGS             : INTEGER;
0190     BUCKET_OVERHEAD           : INTEGER;
0191     TEMP_REC                  : INTEGER;
0192     FOUND                     : BOOLEAN;
0193
0194 BEGIN
0195
0196     { +
0197     Level 0 is the data level, calculate the filling of the data buckets.
0198     - }
0199     BUCKET_OVERHEAD := CALC_BUC_OVERHEAD(INDEX_LEVEL);
0200     RECORD_OVERHEAD := CALC_REC_OVERHEAD(INDEX_LEVEL);
0201
0202     IF INDEX_LEVEL = 0 THEN
0203     BEGIN
0204         IF IDATA[EDF$K_ACTIVE_KEY] = 0 THEN
0205         BEGIN
0206             { +
0207             DATA BUCKET
0208             - }
0209
0210             { +
0211             Combine the two compression factors to get one to weight the record
0212             size by.
0213             - }
0214             KEY_SAVINGS :=
0215                 TRUNC (IDATA[EDF$K_KEY_SIZE] * RDATA[EDF$K_DATA_KEY_COMP]);
0216             DATA_SAVINGS :=
0217                 TRUNC ((IDATA[EDF$K_MEAN_RECORD_SIZE] - IDATA[EDF$K_KEY_SIZE])
0218                     * RDATA[EDF$K_DATA_RECORD_COMP]);
0219
0220             { +
0221             The 'actual' record size will have the compression subtracted from it.
0222             - }
0223             RECORD_SIZE :=
0224                 IDATA[EDF$K_MEAN_RECORD_SIZE] - (KEY_SAVINGS + DATA_SAVINGS);
0225
0226         END
0227     END
0228     ( IF TRUE KEY = 0 )
0229
0230
```

```
0231
0232     ELSE
0233
0234     BEGIN
0235
0236         { +
0237         SDR BUCKET
0238         - }
0239
0240         INDEX_SAVINGS :=
0241             TRUNC (IDATA[EDF$K_KEY_SIZE] * RDATA[EDF$K_DATA_KEY_COMP]);
0242
0243         TEMP_REC      := IDATA[EDF$K_KEY_SIZE] - INDEX_SAVINGS;
0244
0245         TEMP_REC      := TEMP_REC +
0246             (IDATA[EDF$K_NUMBER_DUPS] * IRC$C_RRVOVHSZ3);
0247
0248         RECORD_SIZE   := TEMP_REC DIV (IDATA[EDF$K_NUMBER_DUPS] + 1);
0249
0250         IF (TEMP_REC MOD (IDATA[EDF$K_NUMBER_DUPS] + 1) <> 0) THEN
0251
0252             RECORD_SIZE := RECORD_SIZE + 1;
0253
0254         END;      ( IF FALSE KEY = 0 )
0255
0256     END          ( IF TRUE INDEX_LEVEL = 0 (DATA LEVEL) )
0257
0258     ELSE
0259
0260     { +
0261     For the index levels (L>0), the overheads are as follows.
0262     - }
0263     BEGIN
0264
0265         { +
0266         INDEX BUCKET
0267         - }
0268
0269         INDEX_SAVINGS :=
0270             TRUNC (IDATA[EDF$K_KEY_SIZE] * RDATA[EDF$K_INDEX_RECORD_COMP]);
0271         RECORD_SIZE   := IDATA[EDF$K_KEY_SIZE] - INDEX_SAVINGS;
0272
0273     END;      ( IF FALSE INDEX_LEVEL = 0 )
0274
0275     { +
0276     Now that we've figured out the overheads, how many records can we fit
0277     in a bucket at this level?
0278     - }
0279
0280     { +
0281     First figure out how many bytes are available to use for records.
0282     - }
0283     INIT_AVAILABLE_BYTES :=
0284         TRUNC ((BYTES_PER_BUCKET - BUCKET_OVERHEAD) * RDATA[EDF$K_LOAD_FILL]);
0285     ADDED_AVAILABLE_BYTES :=
0286         TRUNC ((BYTES_PER_BUCKET - BUCKET_OVERHEAD) * RDATA[EDF$K_ADDED_FILL]);
0287
```



```
0288 { +
0289 The number of records that will fit is simply the space available
0290 divided by the space for each record. (integer division)
0291 - }
0292 INIT_RECORDS_PER_BUCKET :=
0293     INIT_AVAILABLE_BYTES DIV (RECORD_SIZE + RECORD_OVERHEAD);
0294 ADDED_RECORDS_PER_BUCKET :=
0295     ADDED_AVAILABLE_BYTES DIV (RECORD_SIZE + RECORD_OVERHEAD);
0296
0297 { +
0298 CONVERT or RMS will put at least one (1) record in a data level bucket.
0299 And it will put at least two (2) records in an index level bucket.
0300 - }
0301 IF (INDEX_LEVEL = 0) AND (INIT_RECORDS_PER_BUCKET < 1) THEN
0302     INIT_RECORDS_PER_BUCKET := 1
0303 ELSE IF (INDEX_LEVEL > 0) AND (INIT_RECORDS_PER_BUCKET < 2) THEN
0304     INIT_RECORDS_PER_BUCKET := 2;
0305 IF (INDEX_LEVEL = 0) AND (ADDED_RECORDS_PER_BUCKET < 1) THEN
0306     ADDED_RECORDS_PER_BUCKET := 1
0307 ELSE IF (INDEX_LEVEL > 0) AND (ADDED_RECORDS_PER_BUCKET < 2) THEN
0308     ADDED_RECORDS_PER_BUCKET := 2;
0309 { + Record the number of buckets for later.
0310 - }
0311 RECS_PER_BUCKET [INDEX_LEVEL] :=
0312     INIT_RECORDS_PER_BUCKET + ADDED_RECORDS_PER_BUCKET;
0313
0314 { +
0315 Now record the number of buckets at this level.
0316 - }
0317 INIT_NUMBER_BUCKETS [INDEX_LEVEL] :=
0318     INIT_NUMBER_RECORDS DIV INIT_RECORDS_PER_BUCKET;
0319 ADDED_NUMBER_BUCKETS [INDEX_LEVEL] :=
0320     ADDED_NUMBER_RECORDS DIV ADDED_RECORDS_PER_BUCKET;
0321
0322 { +
0323 If there was a remainder, we need just one more bucket at this level.
0324 - }
0325 IF (INIT_NUMBER_RECORDS MOD INIT_RECORDS_PER_BUCKET) <> 0 THEN
0326     INIT_NUMBER_BUCKETS [INDEX_LEVEL] :=
0327         INIT_NUMBER_BUCKETS [INDEX_LEVEL] + 1;
0328 IF (ADDED_NUMBER_RECORDS MOD ADDED_RECORDS_PER_BUCKET) <> 0 THEN
0329     ADDED_NUMBER_BUCKETS [INDEX_LEVEL] :=
0330         ADDED_NUMBER_BUCKETS [INDEX_LEVEL] + 1;
0331
0332 { +
0333 Save the number of buckets for later if this is key 0.
0334 - }
```

```
0345 They are used in global buffer count calculations.
0346 - )
0347 IF IDATA[EDFSK_ACTIVE_KEY] = 0 THEN
0348 BEGIN
0349     INIT_PRIMARY_BUCKETS [INDEX_LEVEL] :=
0350     INIT_NUMBER_BUCKETS [INDEX_LEVEL];
0351     ADDED_PRIMARY_BUCKETS [INDEX_LEVEL] :=
0352     ADDED_NUMBER_BUCKETS [INDEX_LEVEL];
0353
0354 END;
0355
0356 { +
0357 Bump the high-water marker.
0358 - )
0359 DEEPEST := INDEX_LEVEL;
0360
0361 { +
0362 If we're at the data level, or we had more than one bucket at this level,
0363 then repeat the calculations for the next level up (down?).
0364 - )
0365 IF (
0366     (INDEX_LEVEL = 0)
0367 OR
0368     (INIT_NUMBER_BUCKETS [INDEX_LEVEL] > 1)
0369 OR
0370     (ADDED_NUMBER_BUCKETS [INDEX_LEVEL] > 1)
0371 ) THEN
0372 BEGIN
0373     { +
0374     In the index, the records merely point to buckets.
0375     - )
0376     IF INDEX_LEVEL = 0 THEN
0377     BEGIN
0378         FOUND := FALSE;
0379         IF OPTIMIZING THEN
0380         BEGIN
0381             POINT_AT_ANALYSIS;
0382             FOUND := FIND_OBJECT (SEC_ANALYSIS_OF_KEY,
0383                                   IDATA[EDFSK_ACTIVE_KEY],
0384                                   LEVEL1_RECORD_COUNT, 0);
0385             POINT_AT_DEFINITION;
0386         END;
0387         IF FOUND THEN
0388
```

```
0402 BEGIN
0403
0404     INIT_NUMBER_RECORDS := DEF_CURRENT^.NUMBER;
0405
0406 END
0407
0408 ELSE
0409
0410 BEGIN
0411
0412     INIT_NUMBER_RECORDS := INIT_NUMBER_BUCKETS [INDEX_LEVEL];
0413
0414 END;
0415
0416 END
0417
0418 ELSE
0419
0420 BEGIN
0421
0422     INIT_NUMBER_RECORDS := INIT_NUMBER_BUCKETS [INDEX_LEVEL];
0423
0424 END;
0425
0426 ADDED_NUMBER_RECORDS := ADDED_NUMBER_BUCKETS [INDEX_LEVEL];
0427
0428 INDEX_LEVEL := INDEX_LEVEL + 1;
0429
0430 ( +
0431 Pathological file here - tell the user and pop him up.
0432 - )
0433 IF INDEX_LEVEL > 31 THEN
0434
0435 BEGIN
0436
0437     WRITELN (SHIFT,ANSI_REVERSE,
0438 ' A File of Greater than 31 Index Levels has been specified. ',
0439 ANSI_RESET);
0440
0441     LIB$WAIT (3.0);
0442
0443     LIB$SIGNAL (EDF$_CTRLZ,0,0,0);
0444
0445 END;
0446
0447 ( +
0448 Recurse to the next level.
0449 - )
0450 PROLOGUE3_BUCKETS (
0451     INIT_NUMBER_RECORDS,
0452     ADDED_NUMBER_RECORDS,
0453     INDEX_LEVEL
0454 );
0455
0456 END;
0457
0458 END; ( PROLOGUE3_BUCKETS )
```

```
0460 { ++
0461
0462 PROLOGUE3_DEPTH -- Routine to calculate the depth of a prologue3 index.
0463
0464 This routine combines the various file parameters of a prologue3 file and
0465 'builds' and index from the data level up to the root - to find its depth.
0466
0467 CALLING SEQUENCE:
0468
0469 DEPTH := PROLOGUE3_DEPTH;
0470
0471 INPUT PARAMETERS:
0472
0473 none
0474
0475 IMPLICIT INPUTS:
0476
0477 TOTAL RECORDS
0478 IDATA[EDF$K_BLOCKS_IN_BUCKET]
0479 DEEPEST
0480
0481 OUTPUT PARAMETERS:
0482
0483 none
0484
0485 IMPLICIT OUTPUTS:
0486
0487 BYTES PER BUCKET
0488 NUMBER_BUCKETS
0489
0490 ROUTINES CALLED:
0491
0492 PROLOGUE3_BUCKETS
0493
0494 ROUTINE VALUE:
0495
0496 Depth of the index
0497
0498 SIGNALS:
0499
0500 none
0501
0502 SIDE EFFECTS:
0503
0504 none
0505
0506 -- }
```

```
0508 FUNCTION PROLOGUE3_DEPTH : INTEGER;
0509
0510 VAR
0511     BUCKET_OVERHEAD      : INTEGER;
0512     RECORD_OVERHEAD      : INTEGER;
0513     RECORD_SIZE          : INTEGER;
0514     I                    : INTEGER;
0515
0516 BEGIN
0517     { +
0518     Clear out the arrays that holds the number of buckets per level.
0519     - }
0520     FOR I := 0 TO 31 DO
0521     BEGIN
0522         INIT_NUMBER_BUCKETS [I]      := 0;
0523         ADDED_NUMBER_BUCKETS [I]      := 0;
0524         RECS_PER_BUCKET [I]          := 0;
0525     END;
0526
0527     { +
0528     Convert block/bucket to bytes/bucket.
0529     - }
0530     BYTES_PER_BUCKET      := IDATA[EDF$K_BLOCKS_IN_BUCKET] * 512;
0531
0532     { +
0533     Reset depth and calculate how deep the index will be.
0534     - }
0535     DEEPEST               := 0;
0536
0537     { +
0538     Figure depth only if the record will fit in the bucket.
0539     Otherwise flag it.
0540     - }
0541     BUCKET_OVERHEAD      := CALC_BUC_OVERHEAD(0);
0542     RECORD_OVERHEAD      := CALC_REC_OVERHEAD(0);
0543
0544     IF IDATA[EDF$K_MAX_RECORD_SIZE] = 0 THEN
0545         RECORD_SIZE      := CUR_MAX_REC
0546     ELSE
0547         RECORD_SIZE      := IDATA[EDF$K_MAX_RECORD_SIZE];
0548
0549     { +
0550     Only do the depth calculation if the record will fit in the bucket,
0551     and the key will fit in the record.
0552     - }
0553     IF (
0554         ((BYTES_PER_BUCKET - (BUCKET_OVERHEAD + RECORD_OVERHEAD)) >=
0555         IDATA[EDF$K_MEAN_RECORD_SIZE])
0556         AND
0557         (RECORD_SIZE >= (IDATA[EDF$K_KEY_SIZE] + IDATA[EDF$K_KEY_POSITION]))
0558     ) THEN
```

```
0565 ) THEN
0566
0567 BEGIN
0568
0569     CASE IDATA[EDFSK_LOAD_METHOD] OF
0570
0571         EDFSK_FAST_CONVERT :
0572             RDATA[EDFSK_LOAD_FILL] := IDATA[EDFSK_DESIRED_FILL] / 100.0;
0573
0574         EDFSK_NOFAST_CONVERT :
0575             IF BDATA[EDFSK_ASCENDING_LOAD] THEN
0576
0577                 RDATA[EDFSK_LOAD_FILL] :=
0578                     0.90 * (IDATA[EDFSK_DESIRED_FILL] / 100.0)
0579
0580             ELSE
0581
0582                 RDATA[EDFSK_LOAD_FILL] :=
0583                     0.6667 * (IDATA[EDFSK_DESIRED_FILL] / 100.0);
0584
0585         EDFSK_RMS_PUTS :
0586
0587         BEGIN
0588
0589             IF BDATA[EDFSK_ASCENDING_LOAD] THEN
0590
0591                 RDATA[EDFSK_LOAD_FILL] :=
0592                     0.90 * (IDATA[EDFSK_DESIRED_FILL] / 100.0)
0593
0594             ELSE
0595
0596                 RDATA[EDFSK_LOAD_FILL] :=
0597                     0.6667 * (IDATA[EDFSK_DESIRED_FILL] / 100.0);
0598
0599             IDATA[EDFSK_FDL_FILL] := 100;
0600
0601         END;
0602
0603     OTHERWISE
0604
0605         { NULL-STATEMENT } ;
0606
0607     END; { CASE }
0608
0609     IF BDATA[EDFSK_ASCENDING_ADDED] THEN
0610
0611         RDATA[EDFSK_ADDED_FILL] := 0.90
0612
0613     ELSE
0614
0615         RDATA[EDFSK_ADDED_FILL] := 0.6667;
0616
0617     PROLOGUE3_BUCKETS(IDATA[EDFSK_INITIAL_COUNT], IDATA[EDFSK_ADDED_COUNT], 0);
0618
0619     { +
0620
0621
```

EDFDESIGN
V04-000

Source Listing

M 4
16-Sep-1984 01:10:30
5-Sep-1984 13:36:36

VAX-11 Pascal V2.4-277 Page 13
DISK\$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS;1 (6)

```
0622      The deepest we went is the function value.  
0623      - }  
0624      PROLOGUE3_DEPTH      := DEEPEST;  
0625  
0626      END  
0627  
0628      ELSE  
0629      PROLOGUE3_DEPTH      := 0;  
0630  
0631      END;      { PROLOGUE3_DEPTH }  
0632
```

```
0634      ( ++
0635
0636      NATURAL_DEPTH -- Find most typical depth of file.
0637
0638      This routine does calculations to find out the most reasonable bucketsize
0639      for an index.
0640
0641      CALLING SEQUENCE:
0642
0643      BUCKET_DEFAULT := NATURAL_DEPTH;
0644
0645      INPUT PARAMETERS:
0646
0647      none
0648
0649      IMPLICIT INPUTS:
0650
0651      none
0652
0653      OUTPUT PARAMETERS:
0654
0655      none
0656
0657      IMPLICIT OUTPUTS:
0658
0659      COLOR_ROW
0660
0661      ROUTINES CALLED:
0662
0663      none
0664
0665      ROUTINE VALUE:
0666
0667      BUCKET_DEFAULT
0668
0669      SIGNALS:
0670
0671      none
0672
0673      SIDE EFFECTS:
0674
0675      none
0676
0677      -- }
```


[GLOBAL] FUNCTION NATURAL_DEPTH : INTEGER;

VAR

```
DEPTH          : ARRAY [1..BKT$C_MAXBKTSIZ] OF INTEGER;  
TALLY          : ARRAY [1..BKT$C_MAXBKTSIZ] OF REAL;  
CURRENT_WEIGHT : REAL;  
CURRENT_TALLY  : REAL;  
MAX_TALLY      : REAL;  
TEMP_DIST      : INTEGER;  
LEFT_ADJ_RANGE : INTEGER;  
CURRENT_DEPTH  : INTEGER;  
RANGE          : INTEGER;  
MAX_RANGE      : INTEGER;  
MIN_BKS        : INTEGER;
```

```
PROCEDURE EXTEND_INDEX_INFO (VAR EXAMPOINT,  
                              NUMPOINT,  
                              PAGEPOINT,  
                              BREAKPOINT : INTEGER);
```

```
{ +  
  Calculate and save more index information.
```

```
- }  
VAR
```

```
  I : INTEGER;
```

```
BEGIN
```

```
  IDATA [EDF$K_BLOCKS_IN_BUCKET] := BREAKPOINT;  
  TEMP_DIST := PROLOGUE3_DEPTH;  
  EXAMPOINT := 0;  
  NUMPOINT := 0;
```

```
  FOR I := 1 TO 31 DO  
  BEGIN
```

```
    EXAMPOINT := EXAMPOINT + RECS_PER_BUCKET [I];  
    NUMPOINT :=  
    NUMPOINT + INIT_NUMBER_BUCKETS [I] + ADDED_NUMBER_BUCKETS [I];
```

```
  END; { FOR }
```

```
  EXAMPOINT := EXAMPOINT DIV 2;  
  PAGEPOINT := NUMPOINT * BREAKPOINT;
```

```
END; { procedure EXTEND_INDEX_INFO }
```

```
{ +
```

```
Main Function Begins Here
```

```
- }
```

```
BEGIN
```

```
  BREAKPOINT_RIGHT := 0;
```

```
{ +  
  Fill the depth array with the depths at each bucketsize.
```

```
0736 And zero out the tally array.
0737 - }
0738 FOR RANGE := 1 TO BKT$C_MAXBKTSIZ DO
0739 BEGIN
0740     IDATA[EDF$K_BLOCKS_IN_BUCKET] := RANGE;
0741     DEPTH[RANGE] := PROLOGUE3_DEPTH;
0742     TALLY[RANGE] := 0;
0743 END; { FOR }
0744 { +
0745 Add up the lengths of the ranges.
0746 - }
0747 CURRENT_WEIGHT := 1.0;
0748 CURRENT_DEPTH := 0;
0749 CURRENT_TALLY := 0;
0750 FOR RANGE := BKT$C_MAXBKTSIZ DOWNT0 1 DO
0751 BEGIN
0752     IF DEPTH[RANGE] = 0 THEN
0753     BEGIN
0754         IF RANGE < BKT$C_MAXBKTSIZ THEN
0755             IF DEPTH[RANGE+1] > 0 THEN
0756                 TALLY[RANGE+1] := CURRENT_TALLY;
0757             TALLY[RANGE] := 0;
0758     END
0759 ELSE IF DEPTH[RANGE] > CURRENT_DEPTH THEN
0760 BEGIN
0761     IF RANGE < BKT$C_MAXBKTSIZ THEN
0762         TALLY[RANGE+1] := CURRENT_TALLY;
0763     CURRENT_DEPTH := DEPTH[RANGE];
0764     CURRENT_TALLY := CURRENT_WEIGHT;
0765 END
0766 ELSE
0767 BEGIN
0768     { +
0769     Bucket sizes from 33 to 63 aren't added in.
0770     - }
```

```
0793       IF RANGE < 33 THEN
0794
0795           CURRENT_TALLY := CURRENT_TALLY + CURRENT_WEIGHT;
0796
0797       END;
0798
0799       IF IDATA[EDFSK_BUCKET_WEIGHT] = EDFSK_SMALLER_BUFFERS THEN
0800
0801           CURRENT_WEIGHT := CURRENT_WEIGHT + BUCKET_LEFT_WEIGHT;
0802
0803       END; { FOR }
0804
0805       MAX_TALLY := 0;
0806       MAX_RANGE := 0;
0807       MIN_BKS := 1;
0808
0809       { +
0810       Minimum bucket size may be greater than one. Determine it here.
0811       - }
0812       FOR RANGE := 1 TO BKTSC_MAXBKTSIZ DO
0813
0814           IF DEPTH[RANGE] < 1 THEN
0815               BEGIN
0816                   MIN_BKS := RANGE + 1;
0817               END;
0818
0819       { +
0820       Now find the left end of the most common range (that's not 0).
0821       - }
0822       FOR RANGE := BKTSC_MAXBKTSIZ DOWNT0 MIN_BKS DO
0823
0824           IF TALLY[RANGE] > MAX_TALLY THEN
0825
0826               BEGIN
0827
0828                   MAX_TALLY := TALLY[RANGE];
0829                   MAX_RANGE := RANGE;
0830
0831               END;
0832
0833       { +
0834       Sometimes there aren't any values at all on a row...
0835       - }
0836       IF MAX_RANGE < 1 THEN
0837
0838           MAX_RANGE := 1;
0839
0840       { +
0841       Now let's calculate what the colors are for this row.
0842       Right part 1st...
0843       - }
0844       FOR RANGE := MAX_RANGE TO BKTSC_MAXBKTSIZ DO
0845
0846       BEGIN
0847
0848           TEMP_DIST := RANGE - MAX_RANGE;
0849
```

```
0850 IF TEMP_DIST < 9 THEN
0851 BEGIN
0852     COLOR_ROW[RANGE-1] := EDF$C_LIGHT_GREEN;
0853 END
0854 ELSE IF (
0855     (TEMP_DIST > 8)
0856     AND
0857     (TEMP_DIST < 21)
0858 ) THEN
0859 BEGIN
0860     COLOR_ROW[RANGE-1] := EDF$C_MEDIUM_YELLOW;
0861 END
0862 ELSE
0863 BEGIN
0864     COLOR_ROW[RANGE-1] := EDF$C_DARK_RED;
0865 END;
0866 { +
0867 Make sure the green region includes only one depth.
0868 - }
0869 IF (
0870     (DEPTH[RANGE] <> DEPTH[MAX_RANGE])
0871     AND
0872     (COLOR_ROW[RANGE-1] = EDF$C_LIGHT_GREEN)
0873 ) THEN
0874     COLOR_ROW[RANGE-1] := EDF$C_MEDIUM_YELLOW;
0875 { +
0876 If there's a point where we can get even a flatter file,
0877 note that.
0878 - }
0879 IF (
0880     (DEPTH[RANGE] < DEPTH[MAX_RANGE])
0881     AND
0882     (BREAKPOINT_RIGHT = 0)
0883 ) THEN
0884     BREAKPOINT_RIGHT := MAX_FACTOR (IDATA[EDF$K_CLUSTER_SIZE],
0885                                     RANGE, BKT$C_MAXBKT$IZ);
0886 END; { FOR }
0887 { +
0888 Now do to the left of natural.
0889 - }
```

```
0907 IF MAX_RANGE = 1 THEN
0908
0909 BEGIN
0910
0911     COLOR_ROW[0] := EDF$C_LIGHT_GREEN;
0912     LEFT_ADJ_RANGE := DEPTH[MAX_RANGE];
0913
0914 END
0915
0916 ELSE
0917
0918 BEGIN
0919
0920     LEFT_ADJ_RANGE := DEPTH[MAX_RANGE-1];
0921
0922     FOR RANGE := (MAX_RANGE-1) DOWNT0 1 DO
0923
0924     BEGIN
0925
0926         IF DEPTH[RANGE] = LEFT_ADJ_RANGE THEN
0927
0928             COLOR_ROW[RANGE-1] := EDF$C_MEDIUM_YELLOW
0929
0930         ELSE
0931
0932             COLOR_ROW[RANGE-1] := EDF$C_DARK_RED;
0933
0934     END;
0935
0936 END;      { IF FALSE MAX_RANGE = 1 }
0937
0938 { +
0939 Now blank out any illegal spots.
0940 - }
0941 FOR RANGE := 1 TO BKT$C_MAXBKTSIZ DO
0942
0943     IF DEPTH[RANGE] < 1 THEN
0944     BEGIN
0945         COLOR_ROW[RANGE-1] := EDF$C_BACKGROUND_COLOR;
0946     END;
0947
0948 { +
0948 Now fill in the breakpoint variables.
0949 Mid is easy.
0950 - }
0951 BREAKPOINT_MID := MAX_FACTOR (IDATA[EDF$K_CLUSTER_SIZE],
0952                               MAX_RANGE, BKT$C_MAXBKTSIZ);
0953
0954 IF BREAKPOINT_RIGHT = 0 THEN
0955
0956 BEGIN
0957
0958     { +
0959 Breakpoint_right.
0960 - }
0961     RANGE := MAX_RANGE;
0962
0963     WHILE (
```

```
0964      (RANGE < BKT$C_MAXBKTSIZ)
0965      AND
0966      (COLOR_ROW[RANGE-1] = EDF$C_LIGHT_GREEN)
0967      ) DO
0968
0969          RANGE                := RANGE + 1;
0970
0971      IF COLOR_ROW[RANGE-1] <> EDF$C_BACKGROUND_COLOR THEN
0972
0973          BREAKPOINT_RIGHT     := MAX_FACTOR (IDATA[EDF$K_CLUSTER_SIZE],
0974                                              RANGE, BKT$C_MAXBKTSIZ)
0975
0976      ELSE IF RANGE <> MAX_RANGE THEN
0977
0978          BREAKPOINT_RIGHT     := MAX_FACTOR (IDATA[EDF$K_CLUSTER_SIZE],
0979                                              (RANGE-1), BKT$C_MAXBKTSIZ)
0980
0981      ELSE
0982
0983          BREAKPOINT_RIGHT     := MAX_FACTOR (IDATA[EDF$K_CLUSTER_SIZE],
0984                                              MAX_RANGE, BKT$C_MAXBKTSIZ);
0985
0986      END;      { IF BREAKPOINT_RIGHT = 0 }
0987
0988      { +
0989      Breakpoint_Left.
0990      - }
0991      RANGE                := MAX_RANGE - 1;
0992
0993      IF RANGE > 0 THEN
0994
0995          WHILE (RANGE > 1) AND (DEPTH[RANGE] = LEFT_ADJ_RANGE) DO
0996
0997              RANGE                := RANGE - 1;
0998
0999      { +
1000      Backup
1001      - }
1002      RANGE                := RANGE + 1;
1003
1004      IF RANGE >= MAX_RANGE THEN
1005
1006          BREAKPOINT_LEFT := MAX_FACTOR (IDATA[EDF$K_CLUSTER_SIZE],
1007                                          MAX_RANGE, BKT$C_MAXBKTSIZ)
1008
1009      ELSE
1010
1011          BREAKPOINT_LEFT := MAX_FACTOR (IDATA[EDF$K_CLUSTER_SIZE],
1012                                          RANGE, BKT$C_MAXBKTSIZ);
1013
1014      { +
1015      Now stuff the depthpoint variables.
1016      - }
1017      DEPTHPOINT_LEFT      := DEPTH[BREAKPOINT_LEFT];
1018      DEPTHPOINT_MID       := DEPTH[BREAKPOINT_MID];
1019      DEPTHPOINT_RIGHT     := DEPTH[BREAKPOINT_RIGHT];
1020
```

```
1021 { +
1022 Calculate and save more index information. Left side display.
1023 - }
1024 EXTEND_INDEX_INFO ( EXAMPOINT_LEFT, NUMPOINT_LEFT,
1025                     PAGEPOINT_LEFT, BREAKPOINT_LEFT);
1026
1027 { +
1028 Calculate and save more index information. Mid of display.
1029 - }
1030 EXTEND_INDEX_INFO ( EXAMPOINT_MID, NUMPOINT_MID,
1031                     PAGEPOINT_MID, BREAKPOINT_MID);
1032
1033 { +
1034 Calculate and save more index information. Right side display.
1035 - }
1036 EXTEND_INDEX_INFO ( EXAMPOINT_RIGHT, NUMPOINT_RIGHT,
1037                     PAGEPOINT_RIGHT, BREAKPOINT_RIGHT);
1038
1039 { +
1040 Now stuff the function value and leave.
1041 - }
1042 NATURAL_DEPTH      := BREAKPOINT_MID;
1043
1044 END; { NATURAL_DEPTH }
```

```
1046 ( ++
1047
1048 PLOT_GRAPH -- Calculate index depths and plot them.
1049
1050 This routine figures out what the index depths will be for all bucketsizes
1051 and plots them on the screen.
1052
1053 CALLING SEQUENCE:
1054
1055 PLOT_GRAPH;
1056
1057 INPUT PARAMETERS:
1058
1059 none
1060
1061 IMPLICIT INPUTS:
1062
1063 FIRST_PLOT
1064
1065 OUTPUT PARAMETERS:
1066
1067 none
1068
1069 IMPLICIT OUTPUTS:
1070
1071 SYS$OUTPUT:
1072 IDATA[EDF$K_BLOCKS_IN_BUCKET]
1073 XY_ARRAY
1074
1075 ROUTINES CALLED:
1076
1077 PROLOGUE3_DEPTH
1078 EDF$GRAPH
1079
1080 ROUTINE VALUE:
1081
1082 none
1083
1084 SIGNALS:
1085
1086 none
1087
1088 SIDE EFFECTS:
1089
1090 none
1091
1092 -- }
```



```
1094 PROCEDURE PLOT_GRAPH;
1095
1096 VAR
1097     RANGE           : INTEGER;
1098     GRAPH_SWITCH     : INTEGER;
1099     TEMP_INTEGER     : INTEGER;
1100     TEMP_INT2        : INTEGER;
1101
1102 BEGIN
1103
1104     IF IDATA[EDF$K_SURFACE_OPTION] = EDF$K_LINE_SURFACE THEN
1105
1106         BEGIN
1107
1108             { +
1109             Do the simple graph.
1110             - }
1111             GRAPH_TYPE           := EDF$K_LINE;
1112             Y_LABEL              := 'Index Depth';
1113
1114             { +
1115             Swap the graph_index (for double buffering)
1116             - }
1117             TEMP_INTEGER         := CURRENT_GRAPH_INDEX;
1118             CURRENT_GRAPH_INDEX  := LAST_GRAPH_INDEX;
1119             LAST_GRAPH_INDEX     := TEMP_INTEGER;
1120
1121         END;
1122
1123         IF FIRST_PLOT THEN
1124
1125             BEGIN
1126
1127                 { +
1128                 Hard set the graph index if this is the 1st time through.
1129                 Plus set the graph switch to non-move-mode to plot the entire
1130                 axis as well as the points.
1131                 - }
1132                 GRAPH_SWITCH     := -1;
1133                 CURRENT_GRAPH_INDEX := 0;
1134                 LAST_GRAPH_INDEX  := 1;
1135
1136             END { IF TRUE FIRST_PLOT }
1137
1138         ELSE
1139
1140             { +
1141             Not the 1st time through, just 'move' the points from their
1142             last position.
1143             - }
1144             IF IDATA[EDF$K_SURFACE_OPTION] = EDF$K_LINE_SURFACE THEN
1145
1146                 GRAPH_SWITCH     := LAST_GRAPH_INDEX
1147
1148             ELSE
1149
1150                 GRAPH_SWITCH     := 1;
```

```
1151 IF IDATA[EDF$K_SURFACE_OPTION] <> EDF$K_LINE_SURFACE THEN
1152 BEGIN
1153     CURRENT_GRAPH_INDEX      := 0;
1154 END
1155 ELSE
1156 BEGIN
1157     { +
1158     Fill the row in the xy_plot with the depths at each bucketsize.
1159     - }
1160     FOR RANGE := 0 TO 31 DO
1161     BEGIN
1162         IDATA[EDF$K_BLOCKS_IN_BUCKET] := RANGE + 1;
1163         XY_PLOT[CURRENT_GRAPH_INDEX,RANGE] := PROLOGUE3_DEPTH;
1164     END; { FOR }
1165     { +
1166     Fill the color_row, and copy that into the array.
1167     - }
1168     TEMP_INTEGER := NATURAL_DEPTH;
1169     FOR TEMP_INT2 := 0 TO 31 DO
1170         COLOR_PLOT[CURRENT_GRAPH_INDEX,TEMP_INT2] := COLOR_ROW[TEMP_INT2];
1171     END; { IF FALSE IDATA[EDF$K_SURFACE_OPTION] <> EDF$K_LINE_SURFACE }
1172 IF NOT AUTO_TUNE THEN
1173 BEGIN
1174     { +
1175     Since edfgrf doesn't for VT125s...
1176     - }
1177     IF REGIS THEN
1178     BEGIN
1179         { +
1180         Force the screen out of reverse video to let all the
1181         characters be visible (VT125 HACK!!!)
1182         - }
1183         WRITELN (''(27)''[?5L)');
1184         { +
1185         Can't use CLEAR (SCREEN) because that also does a graphics clear.
1186         - }
1187         LIB$ERASE_PAGE (LINE_ONE,COL_ONE);
```

```
1208
1209     END;
1210
1211     { +
1212     Plot that graph, tote that barge, lift that bale...
1213     - }
1214     EDF$GRAPH (
1215         GRAPH_TYPE,
1216         XY_PLOT,
1217         CURRENT_GRAPH_INDEX,
1218         GRAPH_SWITCH,
1219         IDATA[EDFSK-Y-HIGH],
1220         IDATA[EDFSK-Y-LOW],
1221         IDATA[EDFSK-Y-INCR],
1222         Y_LABEL,
1223         COLOR_PLOT
1224     );
1225
1226     END;      { IF NOT AUTO_TUNE }
1227
1228     { +
1229     Only DEC CRTs can scroll only at the bottom, so if we don't have one of
1230     those, always do a complete screen rewrite (in case of full screen scroll).
1231     - }
1232     IF DEC_CRT THEN
1233         FIRST_PLOT      := FALSE;
1234
1235     END;      { PLOT_GRAPH }
1236
```

```
1238      ( ++
1239
1240      WARN_OF_ERASE -- Tell user we're about to clobber his definition.
1241
1242      This routine warns the user that we're about to erase the definition and
1243      asks for confirmation.
1244
1245      CALLING SEQUENCE:
1246
1247      WARN_OF_ERASE:
1248
1249      INPUT PARAMETERS:
1250
1251      none
1252
1253      IMPLICIT INPUTS:
1254
1255      SYSS$INPUT:
1256
1257      OUTPUT PARAMETERS:
1258
1259      none
1260
1261      IMPLICIT OUTPUTS:
1262
1263      none
1264
1265      ROUTINES CALLED:
1266
1267      none
1268
1269      ROUTINE VALUE:
1270
1271      none
1272
1273      SIGNALS:
1274
1275      none
1276
1277      SIDE EFFECTS:
1278
1279      none
1280
1281      -- }
```

```
1283 PROCEDURE WARN_OF_ERASE;  
1284  
1285 BEGIN  
1286  
1287     IF NOT AUTO_TUNE THEN  
1288  
1289         BEGIN  
1290  
1291             { +  
1292             If the list has more than the IDENT in it,  
1293             query the user about replacing it.  
1294             - }  
1295             IF (  
1296                 (DEF_HEAD <> DEF_TAIL)  
1297             OR  
1298                 (DEF_HEAD^.PRIMARY <> IDENT)  
1299             ) THEN  
1300  
1301                 BEGIN  
1302  
1303                     IF (  
1304                         ((IDATA[EDFSK_SCRIPT_OPTION] = EDFSK_REDESIGN_FDL)  
1305                         OR  
1306                         (IDATA[EDFSK_SCRIPT_OPTION] = EDFSK_OPTIMIZE_FDL))  
1307                     AND  
1308                         (ISAM ORG)  
1309                     ) THEN  
1310  
1311                         WRITE (SHIFT,ANSI_REVERSE,  
1312                             'The Definition of Key',IDATA[EDFSK_ACTIVE_KEY]:3,  
1313                             ' will be replaced.',CRLF)  
1314  
1315                     ELSE  
1316  
1317                         WRITELN (SHIFT,ANSI_REVERSE,  
1318                             ' The Current Definition will be replaced. ',  
1319                             ANSI_RESET,CRLF);  
1320  
1321                         QUERY (EDFSK_RETURN);  
1322  
1323                     END;      { IF TRUE DEF_HEAD <> DEF_TAIL }  
1324  
1325                 END;      { IF NOT AUTO_TUNE }  
1326  
1327 END;      { WARN_OF_ERASE }
```

```
1329 { ++
1330
1331 NON_KEY_DEF -- Put into the definition the File, Record, etc stuff.
1332
1333 This routine handles the initial addition of the non-repeating attributes.
1334
1335 CALLING SEQUENCE:
1336
1337 NON_KEY_DEF;
1338
1339 INPUT PARAMETERS:
1340
1341 none
1342
1343 IMPLICIT INPUTS:
1344
1345 none
1346
1347 OUTPUT PARAMETERS:
1348
1349 none
1350
1351 IMPLICIT OUTPUTS:
1352
1353 DEF_CURRENT
1354 DEF_HEAD
1355
1356 ROUTINES CALLED:
1357
1358 none
1359
1360 ROUTINE VALUE:
1361
1362 none
1363
1364 SIGNALS:
1365
1366 none
1367
1368 SIDE EFFECTS:
1369
1370 none
1371
1372 -- }
```

```
1374 PROCEDURE NON_KEY_DEF;  
1375  
1376 BEGIN  
1377  
1378   { +  
1379   Get the rest of the non-key data.  
1380   - }  
1381   QUERY (EDF$K_FDL_TITLE);  
1382   QUERY (EDF$K_DATA_FILE_NAME);  
1383   QUERY (EDF$K_CARR_CTRL);  
1384  
1385   { +  
1386   Now make up the rest of the definition.  
1387   - }  
1388   IF BDATA[EDF$K_FDL_TITLE] THEN  
1389  
1390     BEGIN  
1391  
1392       MAKE_SCRATCH;  
1393  
1394       WITH DEF_SCRATCH^ DO  
1395  
1396         BEGIN  
1397  
1398           { +  
1399           TITLE primary.  
1400           - }  
1401           LIB$SCOPY_DXDX (SDATA[EDF$K_FDL_TITLE],STRING);  
1402           STR$FREE1_DX (SDATA[EDF$K_FDL_TITLE]);  
1403  
1404           PRIMARY                := TITLE;  
1405           OBJECT_TYPE            := PRI;  
1406  
1407           INSERT_IN_ORDER (REPLACE_OBJ);  
1408  
1409           END;    { WITH DEF_SCRATCH^ DO }  
1410  
1411         END      { IF TRUE BDATA[EDF$K_FDL_TITLE] }  
1412  
1413       ELSE  
1414  
1415         BEGIN  
1416  
1417           IF FIND_OBJECT (PRI,TITLE,0,DUMMY_SECONDARY$,0) THEN  
1418  
1419             DELETE_CURRENT;  
1420  
1421           END;    { IF FALSE BDATA[EDF$K_FDL_TITLE] }  
1422  
1423         MAKE_SCRATCH;  
1424  
1425         WITH DEF_SCRATCH^ DO  
1426  
1427           BEGIN  
1428  
1429             { +  
1430             SYSTEM primary.
```

```
1431      - )
1432      OBJECT_TYPE      := PRI;
1433      PRIMARY          := SYSTEM;
1434
1435      INSERT_IN_ORDER (REPLACE_OBJ);
1436
1437      END;      ( WITH DEF_SCRATCH^ DO )
1438
1439      MAKE_SCRATCH;
1440
1441      WITH DEF_SCRATCH^ DO
1442
1443      BEGIN
1444
1445          { +
1446          SOURCE Secondary.
1447          - )
1448          PRIMARY      := SYSTEM;
1449          SECONDARY     := SOURCE;
1450          QUALIFIER     := FDL$C_VMS;
1451
1452          INSERT_IN_ORDER (REPLACE_OBJ);
1453
1454          END;      ( WITH DEF_SCRATCH^ DO )
1455
1456          MAKE_SCRATCH;
1457
1458          WITH DEF_SCRATCH^ DO
1459
1460          BEGIN
1461
1462              { +
1463              FILE primary.
1464              - )
1465              OBJECT_TYPE      := PRI;
1466              PRIMARY          := FILES;
1467
1468              INSERT_IN_ORDER (REPLACE_OBJ);
1469
1470              END;      ( WITH DEF_SCRATCH^ DO )
1471
1472              { +
1473              NAME secondary.
1474              - )
1475              IF BDATA[EDF$K_DATA_FILE_NAME] THEN
1476
1477              BEGIN
1478
1479                  MAKE_SCRATCH;
1480
1481                  WITH DEF_SCRATCH^ DO
1482
1483                  BEGIN
1484
1485                      LIB$SCOPY_DXDX (SDATA[EDF$K_DATA_FILE_NAME],STRING);
1486                      STR$FREE1_DX (SDATA[EDF$K_DATA_FILE_NAME]);
1487
```



```
1488      PRIMARY                := FILES;
1489      SECONDARY               := NAME;
1490
1491      INSERT_IN_ORDER (REPLACE_OBJ);
1492
1493      END;      { WITH DEF_SCRATCH^ }
1494
1495      END      { IF TRUE BDATA[EDF$K_DATA_FILE_NAME] }
1496
1497      ELSE
1498
1499      BEGIN
1500
1501          IF FIND_OBJECT (SEC,FILES,0,NAME,0) THEN
1502
1503              DELETE_CURRENT;
1504
1505          END;      { IF FALSE BDATA[EDF$K_DATA_FILE_NAME] }
1506
1507          MAKE_SCRATCH;
1508
1509          WITH DEF_SCRATCH^ DO
1510
1511              BEGIN
1512
1513                  { +
1514                  ORGANIZATION secondary.
1515                  - }
1516                  PRIMARY                := FILES;
1517                  SECONDARY               := ORGANIZATION;
1518
1519                  CASE IDATA[EDF$K_SCRIPT_OPTION] OF
1520
1521                      EDF$K_OPTIMIZE_FDL,
1522                      EDF$K_REDESIGN_FDL,
1523                      EDF$K_IDX_DESIGN_FDL :      QUALIFIER := FDL$C_IDX;
1524                      EDF$K_SEQ_DESIGN_FDL :      QUALIFIER := FDL$C_SEQ;
1525                      EDF$K_REL_DESIGN_FDL :      QUALIFIER := FDL$C_REL;
1526
1527                      OTHERWISE
1528
1529                          { NULL-STATEMENT } ;
1530
1531                  END;      { CASE }
1532
1533                  INSERT_IN_ORDER (REPLACE_OBJ);
1534
1535              END;      { WITH DEF_SCRATCH^ DO }
1536
1537              MAKE_SCRATCH;
1538
1539              WITH DEF_SCRATCH^ DO
1540
1541                  BEGIN
1542
1543                      { +
1544                      RECORD primary.
```

```
1545      - )
1546      OBJECT_TYPE          := PRI;
1547      PRIMARY              := RECORD$;
1548
1549      INSERT_IN_ORDER (REPLACE_OBJ);
1550
1551      END;      ( WITH DEF_SCRATCH^ DO )
1552
1553      IF IDATA[EDF$K_SCRIPT_OPTION] = EDF$K_SEQ_DESIGN_FDL THEN
1554
1555      BEGIN
1556
1557          { +
1558          BLOCK_SPAN secondary.
1559          - }
1560          MAKE_SCRATCH;
1561
1562          WITH DEF_SCRATCH^ DO
1563
1564          BEGIN
1565
1566              PRIMARY          := RECORD$;
1567              SECONDARY        := BLOCK_SPAN;
1568              SWITCH           := BDATA[EDF$K_BLOCK_SPAN];
1569
1570              INSERT_IN_ORDER (REPLACE_OBJ);
1571
1572              END;      ( WITH DEF_SCRATCH^ DO )
1573
1574          END;      ( IF TRUE DESIGN_ORG = SEQUENTIAL )
1575
1576          { +
1577          CARRIAGE_CONTROL secondary.
1578          - }
1579          MAKE_SCRATCH;
1580
1581          WITH DEF_SCRATCH^ DO
1582
1583          BEGIN
1584
1585              PRIMARY          := RECORD$;
1586              SECONDARY        := CARRIAGE_CONTROL;
1587              QUALIFIER         := IDATA[EDF$K_CARR_CTRL];
1588
1589              INSERT_IN_ORDER (REPLACE_OBJ);
1590
1591          END;
1592
1593          IF (
1594              ((IDATA[EDF$K_SCRIPT_OPTION] = EDF$K_SEQ_DESIGN_FDL)
1595              OR
1596              (IDATA[EDF$K_SCRIPT_OPTION] = EDF$K_REL_DESIGN_FDL))
1597              AND
1598              (IDATA[EDF$K_RECORD_FORMAT] = FDL$C_VFC)
1599          ) THEN
1600
1601          BEGIN
```

```
1602
1603 { +
1604 CONTROL_FIELD_SIZE secondary.
1605 - }
1606 MAKE_SCRATCH;
1607
1608 WITH DEF_SCRATCH^ DO
1609 BEGIN
1610
1611     PRIMARY          := RECORDS;
1612     SECONDARY        := CONTROL_FIELD_SIZE;
1613     NUMBER           := IDATA[EDF$K_CONTROL_SIZE];
1614
1615     INSERT_IN_ORDER (REPLACE_OBJ);
1616
1617 END;
1618
1619 END;      { IF DESIGN_ORG = SEQ OR REL AND RECORD_FORMAT = VFC }
1620
1621 MAKE_SCRATCH;
1622
1623 WITH DEF_SCRATCH^ DO
1624 BEGIN
1625
1626     { +
1627     FORMAT secondary.
1628     - }
1629     PRIMARY          := RECORDS;
1630     SECONDARY        := FORMAT;
1631     QUALIFIER        := IDATA[EDF$K_RECORD_FORMAT];
1632
1633     INSERT_IN_ORDER (REPLACE_OBJ);
1634
1635 END;      { WITH DEF_SCRATCH^ DO }
1636
1637 { +
1638 SIZE secondary.
1639 - }
1640 MAKE_SCRATCH;
1641
1642 WITH DEF_SCRATCH^ DO
1643 BEGIN
1644
1645     PRIMARY          := RECORDS;
1646     SECONDARY        := SIZE;
1647     NUMBER           := IDATA[EDF$K_MAX_RECORD_SIZE];
1648
1649     INSERT_IN_ORDER (REPLACE_OBJ);
1650
1651 END;
1652
1653 END;      { NON_KEY_DEF }
```

```
1658      ( ++
1659
1660      CALC_ALLOC -- Calculate the allocation for seq and rel files.
1661
1662      This routine handles the calculations for allocation for seq and rel files.
1663
1664      CALLING SEQUENCE:
1665
1666      ALLOC      := CALC_ALLOC (RECORD_TOT);
1667
1668      INPUT PARAMETERS:
1669
1670      RECORD_TOT
1671
1672      IMPLICIT INPUTS:
1673
1674      none
1675
1676      OUTPUT PARAMETERS:
1677
1678      none
1679
1680      IMPLICIT OUTPUTS:
1681
1682
1683      ROUTINES CALLED:
1684
1685      none
1686
1687      ROUTINE VALUE:
1688
1689      ALLOCATION CALCULATED
1690
1691      SIGNALS:
1692
1693      none
1694
1695      SIDE EFFECTS:
1696
1697      none
1698
1699      -- }
```

```
1701 FUNCTION CALC_ALLOC (RECORD_TOT : INTEGER) : INTEGER;
1702
1703 VAR
1704     ALLOC      : INTEGER;
1705     RATIO      : REAL;
1706     BYTES_REAL : REAL;
1707     NUMRECS_REAL : REAL;
1708
1709 BEGIN
1710
1711     { +
1712     Now let's figure out the allocation needed.
1713     - }
1714     BYTES_REAL      := RECORD_TOT;
1715     NUMRECS_REAL    := IDATA[EDF$K_INITIAL_COUNT];
1716
1717     IF NUMRECS_REAL < 1.0 THEN
1718
1719         NUMRECS_REAL := 1.0;
1720
1721         RATIO := BYTES_REAL / 512.0;
1722
1723         IF (RATIO > (EDF$C_1GIGA / NUMRECS_REAL)) THEN
1724
1725             CALC_ALLOC := EDF$C_1GIGA
1726
1727         ELSE
1728
1729             CALC_ALLOC := ROUND (RATIO * NUMRECS_REAL);
1730
1731 END; { CALC_ALLOC }
```

```
1733 { ++
1734
1735 SEQ_DEF -- Handle seq file stuff.
1736
1737 This routine handles the addition of the sequential file attributes.
1738
1739 CALLING SEQUENCE:
1740
1741 SEQ_DEF;
1742
1743 INPUT PARAMETERS:
1744
1745 none
1746
1747 IMPLICIT INPUTS:
1748
1749 none
1750
1751 OUTPUT PARAMETERS:
1752
1753 none
1754
1755 IMPLICIT OUTPUTS:
1756
1757 DEF_CURRENT
1758 DEF_HEAD
1759
1760 ROUTINES CALLED:
1761
1762 none
1763
1764 ROUTINE VALUE:
1765
1766 none
1767
1768 SIGNALS:
1769
1770 none
1771
1772 SIDE EFFECTS:
1773
1774 none
1775
1776 -- }
```

```
1778 PROCEDURE SEQ_DEF;
1779
1780 VAR
1781     ALLOC      : INTEGER;
1782     RECORD_TOT : INTEGER;
1783     RECORD_INT  : INTEGER;
1784     RECORD_REAL : REAL;
1785
1786 BEGIN
1787     { +
1788     Figure out how big each record is.
1789     - }
1790     RECORD_TOT      := IDATA[EDF$K_MEAN_RECORD_SIZE];
1791
1792     IF VARIABLE_RECORDS THEN
1793         RECORD_TOT      := RECORD_TOT + 2;
1794
1795     { +
1796     Assumes record size is less than 512 if BDATA[EDF$K_BLOCK_SPAN] is false.
1797     - }
1798     IF NOT BDATA[EDF$K_BLOCK_SPAN] THEN
1799         BEGIN
1800             { +
1801             Increase the virtual size of each record so that it looks like
1802             an integer number of them fit in a block.
1803             - }
1804             RECORD_REAL := 512.0 / RECORD_TOT;
1805             RECORD_INT  := TRUNC (RECORD_REAL);
1806             RECORD_TOT  := 512 DIV RECORD_INT;
1807
1808         END;
1809
1810     END;
1811
1812     ALLOC      := CALC_ALLOC (RECORD_TOT);
1813
1814     { +
1815     Now actually stuff the secondary from the above calculations.
1816     - }
1817     MAKE_SCRATCH;
1818
1819     WITH DEF_SCRATCH^ DO
1820     BEGIN
1821         { +
1822         ALLOCATION secondary.
1823         - }
1824         PRIMARY      := FILES;
1825         SECONDARY     := ALLOCATION;
1826         NUMBER        := ALLOC;
1827
1828         INSERT_IN_ORDER (REPLACE_OBJ);
1829
1830     END; { WITH DEF_SCRATCH^ DO }
```

```
1835
1836 MAKE_SCRATCH;
1837
1838 WITH DEF_SCRATCH^ DO
1839
1840 BEGIN
1841
1842     { +
1843     BEST_TRY_CONTIGUOUS secondary.
1844     - }
1845     PRIMARY          := FILES;
1846     SECONDARY        := BEST_TRY_CONTIGUOUS;
1847
1848     INSERT_IN_ORDER (REPLACE_OBJ);
1849
1850 END;      { WITH DEF_SCRATCH^ DO }
1851
1852 MAKE_SCRATCH;
1853
1854 WITH DEF_SCRATCH^ DO
1855
1856 BEGIN
1857
1858     { +
1859     EXTENSION secondary.
1860     - }
1861     PRIMARY          := FILES;
1862     SECONDARY        := EXTENSION;
1863     NUMBER           := ALLOC DIV 10;
1864
1865     INSERT_IN_ORDER (REPLACE_OBJ);
1866
1867 END;      { WITH DEF_SCRATCH^ DO }
1868
1869 END;      { SEQ_DEF }
```



```
1871 { ++
1872
1873 REL_DEF -- Handle relative file stuff.
1874
1875 This routine handles the addition of the relative file attributes.
1876
1877 CALLING SEQUENCE:
1878
1879 REL_DEF;
1880
1881 INPUT PARAMETERS:
1882
1883 none
1884
1885 IMPLICIT INPUTS:
1886
1887 none
1888
1889 OUTPUT PARAMETERS:
1890
1891 none
1892
1893 IMPLICIT OUTPUTS:
1894
1895 DEF_CURRENT
1896 DEF_HEAD
1897
1898 ROUTINES CALLED:
1899
1900 none
1901
1902 ROUTINE VALUE:
1903
1904 none
1905
1906 SIGNALS:
1907
1908 none
1909
1910 SIDE EFFECTS:
1911
1912 none
1913
1914 -- }
```

```
1916 PROCEDURE REL_DEF;
1917
1918 VAR
1919     ALLOC          : INTEGER;
1920     RECORD_TOT     : INTEGER;
1921     BUCKET_TOT     : INTEGER;
1922     BUCKET         : INTEGER;
1923     RECS_PER_BUCKET : INTEGER;
1924     NUM_BUCKETS    : INTEGER;
1925
1926 BEGIN
1927
1928     { +
1929     See what the disk clustersize is.
1930     - }
1931     QUERY (EDF$K_CLUSTER_SIZE);
1932
1933     { +
1934     Calculate how large the bucketsize should be.
1935     Make them big enough for 16 records.
1936     - }
1937     RECORD_TOT := IDATA[EDF$K_MAX_RECORD_SIZE] + 1;
1938
1939     IF VARIABLE_RECORDS THEN
1940
1941         RECORD_TOT := RECORD_TOT + 2;
1942
1943     BUCKET_TOT := 16 * RECORD_TOT;
1944
1945     BUCKET := BUCKET_TOT DIV 512;
1946
1947     IF BUCKET < 1 THEN
1948
1949         BUCKET := 1;
1950
1951     IF (BUCKET_TOT MOD 512) <> 0 THEN
1952
1953         BUCKET := BUCKET + 1;
1954
1955     BUCKET := MAX_FACTOR (IDATA[EDF$K_CLUSTER_SIZE],
1956                          BUCKET, BKT$C_MAXBKTSIZ);
1957
1958     RECS_PER_BUCKET := (BUCKET * 512) DIV RECORD_TOT;
1959
1960     IF RECS_PER_BUCKET < 1 THEN
1961
1962         RECS_PER_BUCKET := 1;
1963
1964     NUM_BUCKETS := IDATA[EDF$K_INITIAL_COUNT] DIV RECS_PER_BUCKET;
1965
1966     IF NUM_BUCKETS < 1 THEN
1967
1968         NUM_BUCKETS := 1;
1969
1970     IF (IDATA[EDF$K_INITIAL_COUNT] MOD RECS_PER_BUCKET) <> 0 THEN
1971
1972         NUM_BUCKETS := NUM_BUCKETS + 1;
```

```

1973 { +
1974 Add one more disk cluster into the allocation for the prolog.
1975 - }
1976 ALLOC := (BUCKET * NUM_BUCKETS) + IDATA[EDFSK_CLUSTER_SIZE];
1977
1978 { +
1979 Now actually stuff the secondary from the above calculations.
1980 - }
1981 MAKE_SCRATCH;
1982
1983 WITH DEF_SCRATCH^ DO
1984 BEGIN
1985
1986     { +
1987     ALLOCATION secondary.
1988     - }
1989     PRIMARY := FILES;
1990     SECONDARY := ALLOCATION;
1991     NUMBER := ALLOC;
1992
1993     INSERT_IN_ORDER (REPLACE_OBJ);
1994
1995 END;      ( WITH DEF_SCRATCH^ DO )
1996
1997 MAKE_SCRATCH;
1998
1999 WITH DEF_SCRATCH^ DO
2000 BEGIN
2001
2002     { +
2003     BEST_TRY_CONTIGUOUS secondary.
2004     - }
2005     PRIMARY := FILES;
2006     SECONDARY := BEST_TRY_CONTIGUOUS;
2007
2008     INSERT_IN_ORDER (REPLACE_OBJ);
2009
2010 END;      ( WITH DEF_SCRATCH^ DO )
2011
2012 MAKE_SCRATCH;
2013
2014 WITH DEF_SCRATCH^ DO
2015 BEGIN
2016
2017     { +
2018     BUCKET_SIZE secondary.
2019     - }
2020     PRIMARY := FILES;
2021     SECONDARY := BUCKET_SIZE;
2022     NUMBER := BUCKET;
2023
2024     INSERT_IN_ORDER (REPLACE_OBJ);
2025

```

```

2030      END;          { WITH DEF_SCRATCH^ DO }
2031
2032      MAKE_SCRATCH;
2033
2034      WITH DEF_SCRATCH^ DO
2035
2036      BEGIN
2037
2038          { +
2039          EXTENSION secondary.
2040          - }
2041          PRIMARY              := FILES;
2042          SECONDARY            := EXTENSION;
2043          NUMBER                := MAX_FACTOR (
2044                                  BUCKET,
2045                                  (ALLOC DIV 4),
2046                                  EDF$C_1GIGA);
2047
2048          INSERT_IN_ORDER (REPLACE_OBJ);
2049
2050      END;          { WITH DEF_SCRATCH^ DO }
2051
2052      MAKE_SCRATCH;
2053
2054      WITH DEF_SCRATCH^ DO
2055
2056      BEGIN
2057
2058          { +
2059          MAX_RECORD_NUMBER secondary.
2060          - }
2061          PRIMARY              := FILES;
2062          SECONDARY            := MAX_RECORD_NUMBER;
2063          NUMBER                := IDATA[EDF$R_INITIAL_COUNT];
2064
2065          INSERT_IN_ORDER (REPLACE_OBJ);
2066
2067      END;          { WITH DEF_SCRATCH^ DO }
2068
2069      END;          { REL_DEF }

```

```
2071      ( ++
2072
2073      APPEND_DEF -- Add a key/areas def segment onto the end of the definition.
2074
2075      This routine puts all the attributes for a key and its areas onto the tail
2076      of the linked list.
2077
2078      CALLING SEQUENCE:
2079
2080      APPEND_DEF;
2081
2082      INPUT PARAMETERS:
2083
2084      none
2085
2086      IMPLICIT INPUTS:
2087
2088      none
2089
2090      OUTPUT PARAMETERS:
2091
2092      none
2093
2094      IMPLICIT OUTPUTS:
2095
2096      DEF_CURRENT
2097      DEF_HEAD
2098
2099      ROUTINES CALLED:
2100
2101      none
2102
2103      ROUTINE VALUE:
2104
2105      none
2106
2107      SIGNALS:
2108
2109      none
2110
2111      SIDE EFFECTS:
2112
2113      none
2114
2115      -- }
```

```
2117 PROCEDURE APPEND_DEF;
2118
2119 VAR
2120     DATA_AREA_NUMBER      : INTEGER;
2121     INDEX_AREA_NUMBER      : INTEGER;
2122     INIT_DATA_ALLOC        : INTEGER;
2123     INIT_INDEX_ALLOC       : INTEGER;
2124     ADDED_DATA_ALLOC       : INTEGER;
2125     ADDED_INDEX_ALLOC      : INTEGER;
2126     DATA_ALLOC            : INTEGER;
2127     INDEX_ALLOC            : INTEGER;
2128     DATA_EXT              : INTEGER;
2129     INDEX_EXT              : INTEGER;
2130     USED_DATA_BUCKETS      : INTEGER;
2131     UNUSED_DATA_BUCKETS    : INTEGER;
2132     USED_INDEX_BUCKETS     : INTEGER;
2133     UNUSED_INDEX_BUCKETS   : INTEGER;
2134     CHOSEN_DEPTH           : INTEGER;
2135     CHOSEN_DEPTH2          : INTEGER;
2136     TEMP_ALLOC             : INTEGER;
2137     I                      : INTEGER;
2138
2139 BEGIN
2140
2141     { +
2142     Get the user's decision on the value of the plotted file parameter.
2143     - }
2144     IF IDATA[EDF$K_SURFACE_OPTION] <> EDF$K_LINE_SURFACE THEN
2145
2146         CASE IDATA[EDF$K_SURFACE_OPTION] OF
2147
2148             EDF$K_FILL_SURFACE :      QUERY (EDF$K_DESIRED_FILL);
2149
2150             EDF$K_INIT_SURFACE  :      QUERY (EDF$K_INITIAL_COUNT);
2151
2152             EDF$K_ADDED_SURFACE :      QUERY (EDF$K_ADDED_COUNT);
2153
2154             EDF$K_KEY_SURFACE   :      ASK_KEY_SIZE;
2155
2156             EDF$K_SIZE_SURFACE  :
2157
2158                 BEGIN
2159
2160                     ASK_MEAN_RECORD_SIZE;
2161
2162                     { +
2163                     Redo the SIZE secondary if this was a Record Size Surface.
2164                     - }
2165                     MAKE_SCRATCH;
2166
2167                     WITH DEF_SCRATCH^ DO
2168
2169                         BEGIN
2170
2171                             PRIMARY          := RECORDS;
2172                             SECONDARY        := SIZE;
2173                             NUMBER           := IDATA[EDF$K_MAX_RECORD_SIZE];
```

```
2174
2175         INSERT_IN_ORDER (REPLACE_OBJ);
2176
2177         END;      { WITH DEF_SCRATCH^ DO }
2178
2179     END;          { SIZE_SURFACE }
2180
2181 OTHERWISE
2182
2183     { NULL-STATEMENT } ;
2184
2185 END;      { CASE }
2186
2187 { +
2188 See what bucket size the user chose and recalculate the depth
2189 based on that bucket size alone. Find out the most reasonable
2190 bucket size default by looking for the left end of the 'natural depth'.
2191 The primary_buckets arrays are reset to zero now as well.
2192 - }
2193 BUCKET_DEFAULT      := NATURAL_DEPTH;
2194
2195 QUERY (EDF$K_BLOCKS_IN_BUCKET);
2196
2197 FOR I := 0 TO 31 DO
2198
2199 BEGIN
2200
2201     INIT_PRIMARY_BUCKETS[I]      := 0;
2202     ADDED_PRIMARY_BUCKETS[I]     := 0;
2203
2204 END;
2205
2206 CHOSEN_DEPTH      := PROLOGUE3_DEPTH;
2207
2208 { +
2209 Now finish getting the info to flesh out the FDL definition.
2210 - }
2211 QUERY (EDF$K_KEY_CHANGES);
2212 QUERY (EDF$K_KEY_NAME);
2213
2214 { +
2215 Figure the index allocation at the same time, though.
2216 - }
2217 INIT_DATA_ALLOC      := INIT_NUMBER_BUCKETS[0];
2218 ADDED_DATA_ALLOC     := ADDED_NUMBER_BUCKETS[0];
2219
2220 { +
2221 Find total number of buckets in index.
2222 - }
2223 INIT_INDEX_ALLOC     := 0;
2224 ADDED_INDEX_ALLOC    := 0;
2225
2226 FOR I := 1 TO CHOSEN_DEPTH DO
2227
2228 BEGIN
2229
2230     INIT_INDEX_ALLOC      := INIT_INDEX_ALLOC + INIT_NUMBER_BUCKETS[I];
```

```
2231      ADDED_INDEX_ALLOC      := ADDED_INDEX_ALLOC + ADDED_NUMBER_BUCKETS[I];
2232
2233  END;
2234
2235  { +
2236  Now merge any additional records into the existing ones.
2237  - }
2238  IF IDATA[EDF$K_ADDED_COUNT] <> 0 THEN
2239
2240  BEGIN
2241
2242      USED_DATA_BUCKETS      :=
2243          TRUNC (RDATA[EDF$K_LOAD_FILL] * INIT_DATA_ALLOC) + 1;
2244      USED_INDEX_BUCKETS      :=
2245          TRUNC (RDATA[EDF$K_LOAD_FILL] * INIT_INDEX_ALLOC) + 1;
2246      UNUSED_DATA_BUCKETS      := INIT_DATA_ALLOC - USED_DATA_BUCKETS;
2247      UNUSED_INDEX_BUCKETS      := INIT_INDEX_ALLOC - USED_INDEX_BUCKETS;
2248
2249      IF ADDED_DATA_ALLOC > UNUSED_DATA_BUCKETS THEN
2250
2251          ADDED_DATA_ALLOC      := ADDED_DATA_ALLOC - UNUSED_DATA_BUCKETS
2252
2253      ELSE
2254
2255          ADDED_DATA_ALLOC      := 0;
2256
2257      IF ADDED_INDEX_ALLOC > UNUSED_INDEX_BUCKETS THEN
2258
2259          ADDED_INDEX_ALLOC      := ADDED_INDEX_ALLOC - UNUSED_INDEX_BUCKETS
2260
2261      ELSE
2262
2263          ADDED_INDEX_ALLOC      := 0;
2264
2265      IF ADDED_DATA_ALLOC > 0 THEN
2266
2267          INIT_DATA_ALLOC      := INIT_DATA_ALLOC + ADDED_DATA_ALLOC;
2268
2269      IF ADDED_INDEX_ALLOC > 0 THEN
2270
2271          INIT_INDEX_ALLOC      := INIT_INDEX_ALLOC + ADDED_INDEX_ALLOC;
2272
2273  END;      { IF TRUE IDATA[EDF$K_ADDED_COUNT] <> 0 }
2274
2275  { +
2276  Calc to get total number of blocks for that many buckets.
2277  And also round the allocations 'slightly' up.
2278  Double check boundaries to prevent integer overflows. Enforce max of 1Giga.
2279  - }
2280  IF INIT_DATA_ALLOC > (EDF$C_1GIGA DIV IDATA[EDF$K_BLOCKS_IN_BUCKET]) THEN
2281
2282      DATA_ALLOC      := EDF$C_1GIGA
2283
2284  ELSE
2285
2286      DATA_ALLOC      := INIT_DATA_ALLOC * IDATA[EDF$K_BLOCKS_IN_BUCKET];
2287
```



```
2288 IF INIT_INDEX_ALLOC >
2289     (EDF$C_1GIGA DIV IDATA[EDF$K_BLOCKS_IN_BUCKET]) THEN
2290
2291     INDEX_ALLOC      := EDF$C_1GIGA
2292
2293 ELSE
2294
2295     INDEX_ALLOC      := INIT_INDEX_ALLOC * IDATA[EDF$K_BLOCKS_IN_BUCKET];
2296
2297 { +
2298 Since we're just about to allocate the user's file based on multiple
2299 areas, get rid of any existing secondaries that would be confusing.
2300 - }
2301 POINT_AT_DEFINITION;
2302
2303 IF FIND_OBJECT (PRI,FILES$,0,DUMMY_SECONDARY$,0) THEN
2304
2305 BEGIN
2306
2307     REPEAT
2308
2309         IF (
2310             (DEF_CURRENT^.PRIMARY = FILES$)
2311             AND
2312             (DEF_CURRENT^.SECONDARY IN [ ALLOCATION, EXTENSION,
2313             BUCKET_SIZE, BEST_TRY_CONTIGUOUS, CLUSTER_SIZE ])
2314         ) THEN
2315
2316             DELETE_CURRENT
2317
2318         ELSE
2319
2320             INCR_CURRENT;
2321
2322     UNTIL (DEF_CURRENT = NIL) OR (DEF_CURRENT^.PRIMARY <> FILES$);
2323
2324 END;      { IF TRUE FIND_OBJECT (FILES$) }
2325
2326 { +
2327 Compute the correct area numbers.
2328 - }
2329 IF IDATA[EDF$K_ACTIVE_KEY] < 127 THEN
2330
2331     DATA_AREA_NUMBER      := (2*IDATA[EDF$K_ACTIVE_KEY])
2332
2333 ELSE
2334
2335     DATA_AREA_NUMBER      := 254;
2336
2337 INDEX_AREA_NUMBER          := DATA_AREA_NUMBER + 1;
2338
2339 { +
2340 Make the area primary.
2341 - }
2342 MAKE_SCRATCH;
2343
2344 WITH DEF_SCRATCH^ DO
```

```
2345
2346 BEGIN
2347
2348   { +
2349   AREA m primary (for data).
2350   - }
2351   OBJECT_TYPE      := PRI;
2352   PRIMARY          := AREA;
2353   PRINUM           := DATA_AREA_NUMBER;
2354
2355   INSERT_IN_ORDER (REPLACE_OBJ);
2356
2357 END;      { WITH DEF_SCRATCH^ DO }
2358
2359 { +
2360 Now actually stuff the secondary from the above calculations.
2361 - }
2362 IF IDATA[EDFSK_ACTIVE_KEY] < 127 THEN
2363
2364   TEMP_ALLOC      := 0
2365
2366 ELSE IF FIND_OBJECT (SEC,AREA,254,ALLOCATIONS,0) THEN
2367
2368   TEMP_ALLOC      := DEF_CURRENT^.NUMBER
2369
2370 ELSE
2371
2372   TEMP_ALLOC      := 0;
2373
2374 MAKE_SCRATCH;
2375
2376 WITH DEF_SCRATCH^ DO
2377 BEGIN
2378
2379   { +
2380   ALLOCATION secondary (for data area).
2381   - }
2382   PRIMARY          := AREA;
2383   PRINUM           := DATA_AREA_NUMBER;
2384   SECONDARY        := ALLOCATIONS;
2385
2386   NUMBER           := DATA_ALLOC + TEMP_ALLOC;
2387
2388   INSERT_IN_ORDER (REPLACE_OBJ);
2389
2390 END;      { WITH DEF_SCRATCH^ DO }
2391
2392 MAKE_SCRATCH;
2393
2394 WITH DEF_SCRATCH^ DO
2395 BEGIN
2396
2397   { +
2400   BEST_TRY_CONTIGUGUS secondary (for data area).
2401   - }
```

```
2402      PRIMARY          := AREA;
2403      PRINUM            := DATA_AREA_NUMBER;
2404      SECONDARY          := BEST_TRY_CONTIGUOUS;
2405
2406      INSERT_IN_ORDER (REPLACE_OBJ);
2407
2408      END;      ( WITH DEF_SCRATCH^ DO )
2409
2410      MAKE_SCRATCH;
2411
2412      WITH DEF_SCRATCH^ DO
2413
2414      BEGIN
2415
2416      { +
2417      BUCKET_SIZE secondary (for data area).
2418      - }
2419      PRIMARY          := AREA;
2420      PRINUM            := DATA_AREA_NUMBER;
2421      SECONDARY          := BUCKET_SIZES;
2422      NUMBER            := IDATA[EDF$K_BLOCKS_IN_BUCKET];
2423
2424      INSERT_IN_ORDER (REPLACE_OBJ);
2425
2426      END;      ( WITH DEF_SCRATCH^ DO )
2427
2428      MAKE_SCRATCH;
2429
2430      WITH DEF_SCRATCH^ DO
2431
2432      BEGIN
2433
2434      { +
2435      EXTENSION secondary (for data area).
2436      - }
2437      PRIMARY          := AREA;
2438      PRINUM            := DATA_AREA_NUMBER;
2439      SECONDARY          := EXTENSIONS;
2440      NUMBER            := MAX_FACTOR (
2441      IDATA[EDF$K_BLOCKS_IN_BUCKET],
2442      ((DATA_ALLOC+TEMP_ALLOC) DIV 4),
2443      EDF$C_TGIGA);
2444
2445      INSERT_IN_ORDER (REPLACE_OBJ);
2446
2447      END;      ( WITH DEF_SCRATCH^ DO )
2448
2449      MAKE_SCRATCH;
2450
2451      WITH DEF_SCRATCH^ DO
2452
2453      BEGIN
2454
2455      { +
2456      AREA n primary (for index).
2457      - }
2458      OBJECT_TYPE      := PRI;
```

```
2459     PRIMARY           := AREA;
2460     PRINUM             := INDEX_AREA_NUMBER;
2461
2462     INSERT_IN_ORDER (REPLACE_OBJ);
2463
2464 END;      ( WITH DEF_SCRATCH^ DO )
2465
2466 MAKE_SCRATCH;
2467
2468 IF IDATA[EDF$K_ACTIVE_KEY] < 127 THEN
2469     TEMP_ALLOC         := 0
2470
2471 ELSE IF FIND_OBJECT (SEC,AREA,255,ALLOCATIONS$,0) THEN
2472     TEMP_ALLOC         := DEF_CURRENT^.NUMBER
2473
2474 ELSE
2475     TEMP_ALLOC         := 0;
2476
2477 WITH DEF_SCRATCH^ DO
2478 BEGIN
2479     { +
2480     ALLOCATION secondary (for index area).
2481     - }
2482     PRIMARY           := AREA;
2483     PRINUM            := INDEX_AREA_NUMBER;
2484     SECONDARY         := ALLOCATIONS$;
2485     NUMBER            := INDEX_ALLOC + TEMP_ALLOC;
2486
2487     INSERT_IN_ORDER (REPLACE_OBJ);
2488
2489 END;      ( WITH DEF_SCRATCH^ DO )
2490
2491 MAKE_SCRATCH;
2492
2493 WITH DEF_SCRATCH^ DO
2494 BEGIN
2495     { +
2496     BEST_TRY_CONTIGUOUS secondary (for index area).
2497     - }
2498     PRIMARY           := AREA;
2499     PRINUM            := INDEX_AREA_NUMBER;
2500     SECONDARY         := BEST_TRY_CONTIGUOUS$;
2501
2502     INSERT_IN_ORDER (REPLACE_OBJ);
2503
2504 END;      ( WITH DEF_SCRATCH^ DO )
2505
2506 MAKE_SCRATCH;
2507
2508 WITH DEF_SCRATCH^ DO
```

```
2516
2517 BEGIN
2518
2519   { +
2520   BUCKET_SIZE secondary (for index area).
2521   - }
2522   PRIMARY          := AREA;
2523   PRINUM           := INDEX_AREA_NUMBER;
2524   SECONDARY        := BUCKET_SIZE$;
2525   NUMBER           := IDATA[EDF$K_BLOCKS_IN_BUCKET];
2526
2527   INSERT_IN_ORDER (REPLACE_OBJ);
2528
2529 END;      { WITH DEF_SCRATCH^ DO }
2530
2531 MAKE_SCRATCH;
2532
2533 WITH DEF_SCRATCH^ DO
2534 BEGIN
2535
2536   { +
2537   EXTENSION secondary (for index area).
2538   - }
2539   PRIMARY          := AREA;
2540   PRINUM           := INDEX_AREA_NUMBER;
2541   SECONDARY        := EXTENSIONS$;
2542   NUMBER           := MAX_FACTOR (
2543     IDATA[EDF$K_BLOCKS_IN_BUCKET],
2544     ((INDEX_ALLOC+TEMP_ALLOC) DIV 4),
2545     EDF$C_1GIGA);
2546
2547   INSERT_IN_ORDER (REPLACE_OBJ);
2548
2549 END;      { WITH DEF_SCRATCH^ DO }
2550
2551 MAKE_SCRATCH;
2552
2553 WITH DEF_SCRATCH^ DO
2554 BEGIN
2555
2556   { +
2557   KEY n primary.
2558   - }
2559   OBJECT_TYPE      := PRI;
2560   PRINUM           := IDATA[EDF$K_ACTIVE_KEY];
2561
2562   INSERT_IN_ORDER (REPLACE_OBJ);
2563
2564 END;      { WITH DEF_SCRATCH^ DO }
2565
2566 MAKE_SCRATCH;
2567
2568 WITH DEF_SCRATCH^ DO
2569 BEGIN
2570
2571
2572
```

```
2573
2574 { +
2575 CHANGES secondary.
2576 - }
2577 PRINUM          := IDATA[EDF$K_ACTIVE_KEY];
2578 SECONDARY       := CHANGES;
2579 SWITCH          := BDATA[EDF$K_KEY_CHANGES];
2580
2581 INSERT_IN_ORDER (REPLACE_OBJ);
2582
2583 END;          { WITH DEF_SCRATCH^ DO }
2584
2585 MAKE_SCRATCH;
2586
2587 WITH DEF_SCRATCH^ DO
2588
2589 BEGIN
2590
2591 { +
2592 DATA_AREA secondary.
2593 - }
2594 PRINUM          := IDATA[EDF$K_ACTIVE_KEY];
2595 SECONDARY       := DATA_AREA;
2596 NUMBER          := DATA_AREA_NUMBER;
2597
2598 INSERT_IN_ORDER (REPLACE_OBJ);
2599
2600 END;          { WITH DEF_SCRATCH^ DO }
2601
2602 MAKE_SCRATCH;
2603
2604 WITH DEF_SCRATCH^ DO
2605
2606 BEGIN
2607
2608 { +
2609 DATA_FILL secondary.
2610 - }
2611 PRINUM          := IDATA[EDF$K_ACTIVE_KEY];
2612 SECONDARY       := DATA_FILL;
2613 NUMBER          := IDATA[EDF$K_FDL_FILL];
2614
2615 INSERT_IN_ORDER (REPLACE_OBJ);
2616
2617 END;          { WITH DEF_SCRATCH^ DO }
2618
2619 MAKE_SCRATCH;
2620
2621 WITH DEF_SCRATCH^ DO
2622
2623 BEGIN
2624
2625 { +
2626 DATA_KEY_COMPRESSION secondary.
2627 - }
2628 PRINUM          := IDATA[EDF$K_ACTIVE_KEY];
2629 SECONDARY       := DATA_KEY_COMPRESSION;
```

```
2630      SWITCH                := BDATA[EDF$K_KEY_COMP_WANTED];
2631
2632      INSERT_IN_ORDER (REPLACE_OBJ);
2633
2634  END;      { WITH DEF_SCRATCH^ DO }
2635
2636  MAKE_SCRATCH;
2637
2638  IF IDATA[EDF$K_ACTIVE_KEY] = 0 THEN
2639  BEGIN
2640
2641      WITH DEF_SCRATCH^ DO
2642      BEGIN
2643
2644          { +
2645          DATA_RECORD_COMPRESSION secondary.
2646          - }
2647          PRINUM                := IDATA[EDF$K_ACTIVE_KEY];
2648          SECONDARY              := DATA_RECORD_COMPRESSION;
2649          SWITCH                := BDATA[EDF$K_REC_COMP_WANTED];
2650
2651          INSERT_IN_ORDER (REPLACE_OBJ);
2652
2653      END;      { WITH DEF_SCRATCH^ DO }
2654
2655      MAKE_SCRATCH;
2656
2657  END;      { IDATA[EDF$K_ACTIVE_KEY] = 0 }
2658
2659  WITH DEF_SCRATCH^ DO
2660  BEGIN
2661
2662      { +
2663      DUPLICATES secondary.
2664      - }
2665      PRINUM                := IDATA[EDF$K_ACTIVE_KEY];
2666      SECONDARY              := DUPLICATES;
2667      SWITCH                := BDATA[EDF$K_KEY_DUPS];
2668
2669      INSERT_IN_ORDER (REPLACE_OBJ);
2670
2671  END;      { WITH DEF_SCRATCH^ DO }
2672
2673  MAKE_SCRATCH;
2674
2675  WITH DEF_SCRATCH^ DO
2676  BEGIN
2677
2678      { +
2679      INDEX_AREA secondary.
2680      - }
2681      PRINUM                := IDATA[EDF$K_ACTIVE_KEY];
2682      SECONDARY              := INDEX_AREA;
2683
2684  END;
2685
2686
```

Z


```
2744      INSERT_IN_ORDER (REPLACE_OBJ);
2745
2746      END;
2747
2748      END      { IF TRUE NOT SEGMENTED }
2749
2750      ELSE
2751
2752      FOR SEGMENT_NUMBER := 0 TO 7 DO
2753
2754      BEGIN
2755
2756          IF SEGMENT_WANTED[SEGMENT_NUMBER] THEN
2757
2758          BEGIN
2759
2760              MAKE_SCRATCH;
2761
2762              WITH DEF_SCRATCH^ DO
2763
2764              BEGIN
2765
2766                  { +
2767                  LENGTH secondary.
2768                  - }
2769                  PRINUM          := IDATA[EDF$K_ACTIVE_KEY];
2770                  SECONDARY       := SEG_LENGTH;
2771                  NUMBER          := SEGMENT_LENGTH[SEGMENT_NUMBER];
2772                  SECNUM          := SEGMENT_NUMBER;
2773
2774                  INSERT_IN_ORDER (REPLACE_OBJ);
2775
2776              END;
2777
2778          END;
2779
2780      END;      { IF TRUE BDATA[EDF$K_SEGMENTED] }
2781
2782      MAKE_SCRATCH;
2783
2784      WITH DEF_SCRATCH^ DO
2785
2786      BEGIN
2787
2788          { +
2789          LEVEL1_INDEX_AREA secondary.
2790          - }
2791          PRINUM          := IDATA[EDF$K_ACTIVE_KEY];
2792          SECONDARY       := LEVEL1_INDEX_AREA;
2793          NUMBER          := INDEX_AREA_NUMBER;
2794
2795          INSERT_IN_ORDER (REPLACE_OBJ);
2796
2797      END;      { WITH DEF_SCRATCH^ DO }
2798
2799      { +
2800      NAME secondary.
```

```

2801 - )
2802 IF BDATA[EDFSK_KEY_NAME] THEN
2803
2804 BEGIN
2805
2806     MAKE_SCRATCH;
2807
2808     WITH DEF_SCRATCH^ DO
2809
2810     BEGIN
2811
2812         LIB$COPY_DXDX (SDATA[EDFSK_KEY_NAME],STRING);
2813         STR$FREE1_DX (SDATA[EDFSK_KEY_NAME]);
2814
2815         PRINUM                := IDATA[EDFSK_ACTIVE_KEY];
2816         SECONDARY              := NAMES;
2817
2818         INSERT_IN_ORDER (REPLACE_OBJ);
2819
2820     END;      { WITH DEF_SCRATCH^ }
2821
2822 END          { IF TRUE BDATA[EDFSK_KEY_NAME] }
2823
2824 ELSE
2825
2826 BEGIN
2827
2828     IF FIND_OBJECT (SEC,KEY,IDATA[EDFSK_ACTIVE_KEY],NAMES,0) THEN
2829
2830         DELETE_CURRENT;
2831
2832     END;      { IF FALSE BDATA[EDFSK_KEY_NAME] }
2833
2834     IF (
2835     (IDATA[EDFSK_ACTIVE_KEY] = 0)
2836     AND
2837     (VDATA[EDFSK_PROLOGUE_VERSION])
2838     ) THEN
2839
2840     BEGIN
2841
2842         MAKE_SCRATCH;
2843
2844         WITH DEF_SCRATCH^ DO
2845
2846         BEGIN
2847
2848             { +
2849             PROLOGUE secondary.
2850             - }
2851             PRINUM                := IDATA[EDFSK_ACTIVE_KEY]; { = 0 }
2852             SECONDARY              := PROLOGUE;
2853             NUMBER                 := IDATA[EDFSK_PROLOGUE_VERSION];
2854
2855             INSERT_IN_ORDER (REPLACE_OBJ);
2856
2857         END;      { WITH DEF_SCRATCH^ DO }

```

```
2858 END; ( IF (IDATA[EDF$K_ACTIVE_KEY] = 0) AND (VDATA[EDF$K_PROLOGUE_VERSION]) )
2859
2860 IF NOT BDATA[EDF$K_SEGMENTED] THEN
2861
2862 BEGIN
2863
2864     MAKE_SCRATCH;
2865
2866     WITH DEF_SCRATCH^ DO
2867
2868     BEGIN
2869
2870         { +
2871         POSITION secondary.
2872         - }
2873         PRINUM          := IDATA[EDF$K_ACTIVE_KEY];
2874         SECONDARY        := SEG_POSITION;
2875         NUMBER           := IDATA[EDF$K_KEY_POSITION];
2876
2877         INSERT_IN_ORDER (REPLACE_OBJ);
2878
2879     END;
2880
2881 END      ( IF TRUE NOT SEGMENTED )
2882
2883 ELSE
2884
2885 FOR SEGMENT_NUMBER := 0 TO 7 DO
2886
2887 BEGIN
2888
2889     IF SEGMENT_WANTED[SEGMENT_NUMBER] THEN
2890
2891     BEGIN
2892
2893         MAKE_SCRATCH;
2894
2895         WITH DEF_SCRATCH^ DO
2896
2897         BEGIN
2898
2899             { +
2900             POSITION secondary.
2901             - }
2902             PRINUM          := IDATA[EDF$K_ACTIVE_KEY];
2903             SECONDARY        := SEG_POSITION;
2904             NUMBER           := SEGMENT_POSITION[SEGMENT_NUMBER];
2905             SECNUM           := SEGMENT_NUMBER;
2906
2907             INSERT_IN_ORDER (REPLACE_OBJ);
2908
2909         END;
2910
2911     END;
2912
2913 END;      ( IF TRUE BDATA[EDF$K_SEGMENTED] )
2914
```

```
2915
2916 { +
2917 TYPE secondary.
2918 - }
2919 MAKE_SCRATCH;
2920
2921 WITH DEF_SCRATCH^ DO
2922 BEGIN
2923
2924     PRINUM           := IDATA[EDFSK_ACTIVE_KEY];
2925     SECONDARY        := SEG_TYPE;
2926     QUALIFIER        := IDATA[EDFSK_KEY_TYPE];
2927
2928     { +
2929     Make type the last secondary in the key primary.
2930     - }
2931     SECNUM           := 7;
2932
2933     INSERT_IN_ORDER (REPLACE_OBJ);
2934
2935 END;      { WITH DEF_SCRATCH^ DO }
2936
2937 { +
2938 After the user has chosen his bucket size, ask about
2939 global buffers.
2940 - }
2941 IF IDATA[EDFSK_ACTIVE_KEY] = 0 THEN
2942 BEGIN
2943     ASK_GLOBAL_WANTED;
2944
2945     { +
2946     GLOBAL_BUFFER_COUNT secondary.
2947     - }
2948     IF BDATA[EDFSK_GLOBAL_WANTED] THEN
2949     BEGIN
2950         MAKE_SCRATCH;
2951
2952         WITH DEF_SCRATCH^ DO
2953         BEGIN
2954             PRIMARY       := FILES;
2955             SECONDARY      := GLOBAL_BUFFER_COUNT;
2956             NUMBER        := IDATA[EDFSK_GLOBAL_COUNT];
2957
2958             INSERT_IN_ORDER (REPLACE_OBJ);
2959
2960         END;      { WITH DEF_SCRATCH^ DO }
2961     END
2962     { IF TRUE BDATA[EDFSK_GLOBAL_WANTED] }
2963 ELSE
2964
```

```
2972
2973 BEGIN
2974
2975     IF FIND_OBJECT (SEC,FILES,0,GLOBAL_BUFFER_COUNT,0) THEN
2976         DELETE_CURRENT;
2977
2978     END;    { IF FALSE BDATA[EDFSK_GLOBAL_WANTED] }
2979
2980 END;    { IF TRUE IDATA[EDFSK_ACTIVE_KEY] = 0 }
2981
2982 { +
2983 Show the user what he has.
2984 - }
2985 CHOSEN_DEPTH2      := CHOSEN_DEPTH + 1;
2986
2987 IF NOT AUTO_TUNE THEN
2988 BEGIN
2989
2990     WRITELN (
2991         CRLF,
2992         SHIFT, 'The Depth of Key', IDATA[EDFSK_ACTIVE_KEY]:3,
2993         ' is Estimated to be No Greater', CRLF_SHIFT,
2994         ' than '
2995         CHOSEN_DEPTH:NUM_LEN(CHOSEN_DEPTH), ' Index levels, which is ',
2996         CHOSEN_DEPTH2:NUM_LEN(CHOSEN_DEPTH2), ' Total levels.'
2997     );
2998
2999     QUERY (EDFSK_RETURN);
3000
3001
3002 END;
3003
3004 END;    { APPEND_DEF }
3005
```

```
3007      ( ++
3008
3009      LINK_RESULTS -- Incorporate the 'designed' variables into the Linked List.
3010
3011      This routine puts the final state of the variables into the Definition.
3012
3013      CALLING SEQUENCE:
3014
3015      LINK_RESULTS;
3016
3017      INPUT PARAMETERS:
3018
3019      none
3020
3021      IMPLICIT INPUTS:
3022
3023      none
3024
3025      OUTPUT PARAMETERS:
3026
3027      none
3028
3029      IMPLICIT OUTPUTS:
3030
3031      DEF_CURRENT
3032      DEF_HEAD
3033
3034      ROUTINES CALLED:
3035
3036      none
3037
3038      ROUTINE VALUE:
3039
3040      none
3041
3042      SIGNALS:
3043
3044      none
3045
3046      SIDE EFFECTS:
3047
3048      none
3049
3050      -- )
```

```
3052  PROCEDURE LINK_RESULTS;
3053
3054  BEGIN
3055
3056      { +
3057      Put the terminal back.
3058      - }
3059      EDF$RESET_SCROLL;
3060      CLEAR (SCREEN);
3061      VISIBLE_QUESTION := FALSE;
3062      WAIT_HELP := FALSE;
3063      TAKE_DEFAULTS := TRUE;
3064
3065      { +
3066      If this is the 1st time through, get the general file attributes.
3067      - }
3068      IF IDATA[EDF$K_ACTIVE_KEY] = 0 THEN
3069          NON_KEY_DEF;
3070
3071      { +
3072      Add this key's data to the linked list.
3073      - }
3074      APPEND_DEF;
3075
3076      LINKED := TRUE;
3077
3078  END;    ( LINK_RESULTS )
3079
```

```
3081      ( ++
3082
3083      MERGE_AREA -- Collapse area definitions onto one another.
3084
3085      This routine updates the area sections after adding together allocations.
3086
3087      CALLING SEQUENCE:
3088
3089      MERGE_AREA (CURKEY,MAXKEY,SRCDATA,DSTDATA,SRCIDX,DSTIDX);
3090
3091      INPUT PARAMETERS:
3092
3093      CURKEY
3094      MAXKEY
3095      SRCDATA
3096      DSTDATA
3097      SRCIDX
3098      DSTIDX
3099
3100      IMPLICIT INPUTS:
3101
3102      DEF_CURRENT
3103      DEF_HEAD
3104
3105      OUTPUT PARAMETERS:
3106
3107      none
3108
3109      IMPLICIT OUTPUTS:
3110
3111      DEF_CURRENT
3112      DEF_HEAD
3113
3114      ROUTINES CALLED:
3115
3116      none
3117
3118      ROUTINE VALUE:
3119
3120      none
3121
3122      SIGNALS:
3123
3124      none
3125
3126      SIDE EFFECTS:
3127
3128      none
3129
3130      -- )
```



```
3132 PROCEDURE MERGE_AREA (CURKEY,MAXKEY,SRCDATA,DSTDATA,SRCIDX,DSTIDX : INTEGER);
3133
3134 VAR
3135     KEYNUM          : INTEGER;
3136     SOURCE_DATA_BUCKET : INTEGER;
3137     SOURCE_DATA_ALLOC : INTEGER;
3138     SOURCE_DATA_EXT   : INTEGER;
3139     SOURCE_INDEX_BUCKET : INTEGER;
3140     SOURCE_INDEX_ALLOC : INTEGER;
3141     SOURCE_INDEX_EXT   : INTEGER;
3142
3143 BEGIN
3144
3145     { +
3146     Set up the defaults in case some line_objects are not found.
3147     - }
3148     SOURCE_DATA_BUCKET      := 3;
3149     SOURCE_DATA_ALLOC      := 0;
3150     SOURCE_DATA_EXT        := 0;
3151     SOURCE_INDEX_BUCKET    := 3;
3152     SOURCE_INDEX_ALLOC     := 0;
3153     SOURCE_INDEX_EXT       := 0;
3154
3155     { +
3156     Get the bucket sizes, allocations, and extensions of the areas that
3157     are going away.
3158
3159     THESE COULD ALL BE OPTIMIZED BY REALIZING THAT THEY'RE ALL
3160     ADJACENT LINE_OBJECTS!!!
3161
3162     - }
3163     IF FIND_OBJECT (SEC,AREA,SRCDATA,BUCKET_SIZES,0) THEN
3164         SOURCE_DATA_BUCKET      := DEF_CURRENT^.NUMBER;
3165     IF FIND_OBJECT (SEC,AREA,SRCDATA,ALLOCATIONS,0) THEN
3166         SOURCE_DATA_ALLOC      := DEF_CURRENT^.NUMBER;
3167     IF FIND_OBJECT (SEC,AREA,SRCDATA,EXTENSIONS,0) THEN
3168         SOURCE_DATA_EXT        := DEF_CURRENT^.NUMBER;
3169     IF FIND_OBJECT (SEC,AREA,SRCIDX,BUCKET_SIZES,0) THEN
3170         SOURCE_INDEX_BUCKET    := DEF_CURRENT^.NUMBER;
3171     IF FIND_OBJECT (SEC,AREA,SRCIDX,ALLOCATIONS,0) THEN
3172         SOURCE_INDEX_ALLOC     := DEF_CURRENT^.NUMBER;
3173     IF FIND_OBJECT (SEC,AREA,SRCIDX,EXTENSIONS,0) THEN
3174         SOURCE_INDEX_EXT       := DEF_CURRENT^.NUMBER;
3175
3176
3177
3178
3179
3180
3181
3182
3183
3184
3185
3186
3187
3188     { +
```

```
3189 If SRC = DST, then ignore the above numbers.
3190 - )
3191 IF SRCDATA = DSTDATA THEN
3192 BEGIN
3193     SOURCE_DATA_BUCKET      := 0;
3194     SOURCE_DATA_ALLOC      := 0;
3195     SOURCE_DATA_EXT        := 0;
3196 END;
3197 IF SRCIDX = DSTIDX THEN
3200 BEGIN
3201     SOURCE_INDEX_BUCKET    := 0;
3202     SOURCE_INDEX_ALLOC    := 0;
3203     SOURCE_INDEX_EXT      := 0;
3204 END;
3205 { +
3206 Now add these to the areas that we're merging into.
3207 Bucket sizes get maximized.
3208 - )
3209 IF FIND_OBJECT (SEC,AREA,DSTDATA,BUCKET_SIZES,0) THEN
3210     IF SOURCE_DATA_BUCKET > DEF_CURRENT^.NUMBER THEN
3211         DEF_CURRENT^.NUMBER := SOURCE_DATA_BUCKET;
3212 IF FIND_OBJECT (SEC,AREA,DSTDATA,ALLOCATIONS,0) THEN
3213     DEF_CURRENT^.NUMBER := DEF_CURRENT^.NUMBER + SOURCE_DATA_ALLOC;
3214 IF FIND_OBJECT (SEC,AREA,DSTDATA,EXTENSIONS,0) THEN
3215     DEF_CURRENT^.NUMBER := DEF_CURRENT^.NUMBER + SOURCE_DATA_EXT;
3216 IF FIND_OBJECT (SEC,AREA,DSTIDX,BUCKET_SIZES,0) THEN
3217     IF SOURCE_INDEX_BUCKET > DEF_CURRENT^.NUMBER THEN
3218         DEF_CURRENT^.NUMBER := SOURCE_INDEX_BUCKET;
3219 IF FIND_OBJECT (SEC,AREA,DSTIDX,ALLOCATIONS,0) THEN
3220     DEF_CURRENT^.NUMBER := DEF_CURRENT^.NUMBER + SOURCE_INDEX_ALLOC;
3221 IF FIND_OBJECT (SEC,AREA,DSTIDX,EXTENSIONS,0) THEN
3222     DEF_CURRENT^.NUMBER := DEF_CURRENT^.NUMBER + SOURCE_INDEX_EXT;
3223 FOR KEYNUM := CURKEY TO MAXKEY DO
3224 BEGIN
```

```
3246
3247 { +
3248 Now point the key section(s) to the right areas.
3249 - }
3250 IF FIND_OBJECT (SEC,KEY,KEYNUM,DATA_AREA,0) THEN
3251     DEF_CURRENT^.NUMBER := DSTDATA;
3252
3253 IF FIND_OBJECT (SEC,KEY,KEYNUM,INDEX_AREA,0) THEN
3254     DEF_CURRENT^.NUMBER := DSTIDX;
3255
3256 IF FIND_OBJECT (SEC,KEY,KEYNUM,LEVEL1_INDEX_AREA,0) THEN
3257     DEF_CURRENT^.NUMBER := DSTIDX;
3258
3259 END; { FOR }
3260
3261 { +
3262 Now get rid of the old area sections.
3263 - }
3264 IF SRCDATA <> DSTDATA THEN
3265     DELETE_PRIMARY_SECTION (AREA,SRCDATA);
3266
3267 IF SRCIDX <> DSTIDX THEN
3268     DELETE_PRIMARY_SECTION (AREA,SRCIDX);
3269
3270 END; { MERGE_AREA }
```

```
3277      ( ++
3278
3279      SHUFFLE_AREAS -- Implement Granularity.
3280
3281      This routine puts the area primary sections into their final state.
3282
3283      CALLING SEQUENCE:
3284
3285      SHUFFLE_AREAS;
3286
3287      INPUT PARAMETERS:
3288
3289      none
3290
3291      IMPLICIT INPUTS:
3292
3293      DEF_CURRENT
3294      DEF_HEAD
3295
3296      OUTPUT PARAMETERS:
3297
3298      none
3299
3300      IMPLICIT OUTPUTS:
3301
3302      DEF_CURRENT
3303      DEF_HEAD
3304
3305      ROUTINES CALLED:
3306
3307      none
3308
3309      ROUTINE VALUE:
3310
3311      none
3312
3313      SIGNALS:
3314
3315      none
3316
3317      SIDE EFFECTS:
3318
3319      none
3320
3321      -- }
```

```
3323 PROCEDURE SHUFFLE_AREAS;
3324
3325 VAR
3326     TEMP_KEY      : INTEGER;
3327     TEMP_AREA     : INTEGER;
3328     PROLOG_FOR_KEYS : INTEGER;
3329     PROLOG_FOR_AREAS : INTEGER;
3330
3331 BEGIN
3332     { +
3333     First, see what we have.
3334     - }
3335     SCAN_DEFINITION (TRUE);
3336
3337     { +
3338     You need at least 2 keys to support 3 or 4 areas.
3339     IF (
3340     (HIGH_KEY < 1)
3341     AND
3342     (IDATA[EDF$K_GRANULARITY] IN [ EDF$K_THREE, EDF$K_FOUR ])
3343     ) THEN
3344
3345         IDATA[EDF$K_GRANULARITY]      := EDF$K_TWO;
3346
3347     { +
3348     Now merge the areas according to whatever granularity was chosen.
3349     - }
3350     IF (
3351     (HIGH_KEY > 1)
3352     AND
3353     (IDATA[EDF$K_GRANULARITY] <> EDF$K_DOUBLE)
3354     ) THEN
3355
3356         BEGIN
3357             TEMP_KEY      := HIGH_KEY;
3358
3359             { +
3360             Put all the alternate keys into areas 2 and 3.
3361             - }
3362             REPEAT
3363
3364                 TEMP_AREA := TEMP_KEY * 2;
3365
3366                 MERGE_AREA (TEMP_KEY,TEMP_KEY,TEMP_AREA,2,(TEMP_AREA+1),3);
3367
3368                 TEMP_KEY := TEMP_KEY - 1;
3369
3370             UNTIL TEMP_KEY < 2;
3371
3372         END;
3373
3374     CASE IDATA[EDF$K_GRANULARITY] OF
3375
3376         EDF$K_ONE :
```

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```

```
3380 BEGIN
3381     IF HIGH_AREA > 1 THEN
3382         MERGE_AREA (1,HIGH_KEY,2,0,3,0);
3383     MERGE_AREA (0,HIGH_KEY,0,0,1,0);
3384 END;
3385 EDF$K_TWO :
3386 { +
3387 If we only have one key, then there's nothing to do.
3388 - }
3389 IF HIGH_KEY > 0 THEN
3390 BEGIN
3391     MERGE_AREA (1,HIGH_KEY,2,1,3,1);
3392 END;
3393 EDF$K_THREE :
3394 BEGIN
3395     MERGE_AREA (1,HIGH_KEY,2,2,3,2);
3396 END;
3397 EDF$K_FOUR :
3398 BEGIN
3399     { NULL-STATEMENT - all the work was done above } ;
3400 END;
3401 EDF$K_DOUBLE :
3402 BEGIN
3403     { NULL-STATEMENT - this is the initial situation } ;
3404 END;
3405 OTHERWISE
3406     { NULL-STATEMENT } ;
3407 END; { CASE }
3408 { +
3409 Lastly, add the length of the prolog to area 0.
3410 - }
3411 PROLOG_FOR_KEYS := 0;
```

```
3437 { +
3438 Key 0 descriptor is in the 1st prolog block. Others must go in following
3439 prolog blocks, 5 per block.
3440 - }
3441 IF HIGH_KEY > 0 THEN
3442 BEGIN
3443     PROLOG_FOR_KEYS      := HIGH_KEY DIV 5;
3444     IF ((HIGH_KEY MOD 5) <> 0) THEN
3445         PROLOG_FOR_KEYS  := PROLOG_FOR_KEYS + 1;
3446 END;
3447 { +
3448 Add in the key 0 descriptor.
3449 - }
3450 PROLOG_FOR_KEYS          := PROLOG_FOR_KEYS + 1;
3451 { +
3452 Prolog blocks for areas start after the prolog blocks for keys.
3453 No mixing is allowed. 7 area descriptors fit in a block.
3454 - }
3455 PROLOG_FOR_AREAS        := (HIGH_AREA+1) DIV 7;
3456 IF (((HIGH_AREA+1) MOD 7) <> 0) THEN
3457     PROLOG_FOR_AREAS     := PROLOG_FOR_AREAS + 1;
3458 { +
3459 Locate the line object that has the area 0 allocation in it
3460 and add the prolog size to it. If not found, let RMS default it all.
3461 - }
3462 IF FIND_OBJECT (SEC,AREA,0,ALLOCATIONS,0) THEN
3463     DEF_CURRENT^.NUMBER  := DEF_CURRENT^.NUMBER +
3464                             MAX_FACTOR (IDATA[EDF$K_CLUSTER_SIZE],
3465                             (PROLOG_FOR_KEYS+PROLOG_FOR_AREAS),
3466                             89); {= largest possible prolog }
3467 END;    ( SHUFFLE_AREAS )
3468
3469
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3480
```

```
3482      ( ++
3483
3484      CALC_ARRAY -- Do the calculations for a surface plot.
3485
3486      This routine sets up xy_array.
3487
3488      CALLING SEQUENCE:
3489
3490      CALC_ARRAY;
3491
3492      INPUT PARAMETERS:
3493
3494      none
3495
3496      IMPLICIT INPUTS:
3497
3498      none
3499
3500      OUTPUT PARAMETERS:
3501
3502      none
3503
3504      IMPLICIT OUTPUTS:
3505
3506      none
3507
3508      ROUTINES CALLED:
3509
3510      none
3511
3512      ROUTINE VALUE:
3513
3514      none
3515
3516      SIGNALS:
3517
3518      none
3519
3520      SIDE EFFECTS:
3521
3522      none
3523
3524      -- }
```



```
3526  PROCEDURE CALC_ARRAY;
3527
3528  VAR
3529      I          : INTEGER;
3530      J          : INTEGER;
3531      TEMP_INTEGER : INTEGER;
3532      TEMP_INT2   : INTEGER;
3533
3534  BEGIN
3535
3536      WRITELN (SHIFT, 'Working ...');
3537
3538      IF IDATA[EDFSK_SURFACE_OPTION] = EDFSK_FILL_SURFACE THEN
3539          GRAPH_TYPE      := EDFSC_SRF_DECREASING
3540      ELSE
3541          GRAPH_TYPE      := EDFSC_SRF_INCREASING;
3542
3543      CASE IDATA[EDFSK_SURFACE_OPTION] OF
3544          EDFSK_FILL_SURFACE :
3545              BEGIN
3546                  Y_LABEL      := 'Initial Load Fill Percent';
3547                  IDATA[EDFSK_DESIRED_FILL] := IDATA[EDFSK_Y_LOW];
3548              END;
3549          EDFSK_SIZE_SURFACE :
3550              BEGIN
3551                  IF VARIABLE_RECORDS THEN
3552                      Y_LABEL := 'Mean Record Size';
3553                  ELSE
3554                      Y_LABEL := 'Record Size';
3555                  IDATA[EDFSK_MEAN_RECORD_SIZE] := IDATA[EDFSK_Y_LOW];
3556              END;
3557          EDFSK_KEY_SURFACE :
3558              BEGIN
3559                  Y_LABEL      := 'Key Length';
3560                  IDATA[EDFSK_KEY_SIZE] := IDATA[EDFSK_Y_LOW];
3561              END;
3562          EDFSK_INIT_SURFACE :
```

```
3583 BEGIN
3584
3585     Y_LABEL := 'Initial Load Record Count';
3586     IDATA[EDFSK_INITIAL_COUNT] := IDATA[EDFSK_Y_LOW];
3587
3588 END;
3589
3590 EDFSK_ADDED_SURFACE :
3591
3592 BEGIN
3593
3594     Y_LABEL := 'Additional Record Count';
3595     IDATA[EDFSK_ADDED_COUNT] := IDATA[EDFSK_Y_LOW];
3596
3597 END;
3598
3599 OTHERWISE
3600
3601     { NULL-STATEMENT } ;
3602
3603 END;      { CASE }
3604
3605 FOR I := 0 TO MAX_ARRAY_ROW DO
3606
3607 BEGIN
3608
3609     FOR J := 0 TO 31 DO
3610
3611 BEGIN
3612
3613     { +
3614     Bump the bucket size and recalculate.
3615     - }
3616     IDATA[EDFSK_BLOCKS_IN_BUCKET] := J + 1;
3617     XY_PLOT[I,J] := PROLOGUE3_DEPTH;
3618
3619 END;      { FOR J }
3620
3621 { +
3622 Fill the color_row, and copy that into the array.
3623 - }
3624 TEMP_INTEGER := NATURAL_DEPTH;
3625
3626 FOR TEMP_INT2 := 0 TO 31 DO
3627
3628     COLOR_PLOT[I,TEMP_INT2] := COLOR_ROW[TEMP_INT2];
3629
3630 CASE IDATA[EDFSK_SURFACE_OPTION] OF
3631
3632     EDFSK_FILL_SURFACE :      IDATA[EDFSK_DESIRED_FILL] :=
3633                               IDATA[EDFSK_DESIRED_FILL] + IDATA[EDFSK_Y_INCR];
3634
3635     EDFSK_SIZE_SURFACE :      IDATA[EDFSK_MEAN_RECORD_SIZE] :=
3636                               IDATA[EDFSK_MEAN_RECORD_SIZE] + IDATA[EDFSK_Y_INCR];
3637
3638     EDFSK_KEY_SURFACE :      IDATA[EDFSK_KEY_SIZE] :=
```

```
3640          IDATA[EDFSK_KEY_SIZE] + IDATA[EDFSK_Y_INCR];
3641
3642      EDFSK_INIT_SURFACE :      IDATA[EDFSK_INITIAL_COUNT] :=
3643          IDATA[EDFSK_INITIAL_COUNT] + IDATA[EDFSK_Y_INCR];
3644
3645      EDFSK_ADDED_SURFACE :      IDATA[EDFSK_ADDED_COUNT] :=
3646          IDATA[EDFSK_ADDED_COUNT] + IDATA[EDFSK_Y_INCR];
3647
3648      OTHERWISE
3649          { NULL-STATEMENT } ;
3650
3651      END;      { CASE }
3652
3653      END;      { FOR I }
3654
3655      END;      { CALC_ARRAY }
3656
```

```
3658      ( ++
3659
3660      SETUP_GRAPH -- Setup to call EDF$GRAPH.
3661
3662      This routine sets up to call EDF$GRAPH.
3663
3664      CALLING SEQUENCE:
3665
3666      SETUP_GRAPH;
3667
3668      INPUT PARAMETERS:
3669
3670      none
3671
3672      IMPLICIT INPUTS:
3673
3674      none
3675
3676      OUTPUT PARAMETERS:
3677
3678      none
3679
3680      IMPLICIT OUTPUTS:
3681
3682      none
3683
3684      ROUTINES CALLED:
3685
3686      none
3687
3688      ROUTINE VALUE:
3689
3690      none
3691
3692      SIGNALS:
3693
3694      none
3695
3696      SIDE EFFECTS:
3697
3698      none
3699
3700      -- }
```

```
3702 PROCEDURE SETUP_GRAPH;
3703
3704 BEGIN
3705
3706   { +
3707   Reset the boundary markers.
3708   - }
3709   IDATA[EDFSK_Y_LOW] := 0;
3710   IDATA[EDFSK_Y_HIGH] := 0;
3711   IDATA[EDFSK_Y_INCR] := 0;
3712
3713   IF NOT AUTO_TUNE THEN
3714     WRITELN;
3715
3716   { +
3717   Now fill up the xy_array (if needed).
3718   - }
3719   IF IDATA[EDFSK_SURFACE_OPTION] = EDFSK_INIT_SURFACE THEN
3720     BEGIN
3721       QUERY (EDFSK_INITIAL_COUNT_LOW);
3722       QUERY (EDFSK_INITIAL_COUNT_HIGH);
3723       AUTO_SCALE (0,EDFSK_1GIGA);
3724     END
3725   ELSE
3726     QUERY (EDFSK_INITIAL_COUNT);
3727
3728   QUERY (EDFSK_LOAD_METHOD);
3729   QUERY (EDFSK_ASCENDING_LOAD);
3730
3731   IF IDATA[EDFSK_SURFACE_OPTION] = EDFSK_ADDED_SURFACE THEN
3732     BEGIN
3733       QUERY (EDFSK_ADDED_COUNT_LOW);
3734       QUERY (EDFSK_ADDED_COUNT_HIGH);
3735       AUTO_SCALE (0,EDFSK_1GIGA);
3736     END
3737   ELSE
3738     QUERY (EDFSK_ADDED_COUNT);
3739
3740   QUERY (EDFSK_ASCENDING_ADDED);
3741   QUERY (EDFSK_KEY_DIST);
3742
3743   IF IDATA[EDFSK_SURFACE_OPTION] = EDFSK_FILL_SURFACE THEN
3744     BEGIN
3745       QUERY (EDFSK_FILL_LOW);
```

```
3759     QUERY (EDFSK_FILL_HIGH);
3760     AUTO_SCALE (31,100);
3761
3762 END
3763
3764 ELSE
3765     QUERY (EDFSK_DESIRED_FILL);
3766
3767     QUERY (EDFSK_RECORD_FORMAT);
3768
3769     IF IDATA[EDFSK_SURFACE_OPTION] = EDFSK_SIZE_SURFACE THEN
3770
3771     BEGIN
3772
3773         QUERY (EDFSK_SIZE_LOW);
3774         QUERY (EDFSK_SIZE_HIGH);
3775         AUTO_SCALE (T,CUR_MAX_REC);
3776         IDATA[EDFSK_MAX_RECORD_SIZE] := IDATA[EDFSK_Y_HIGH];
3777
3778     END
3779
3780 ELSE
3781
3782     ASK_MEAN_RECORD_SIZE;
3783
3784     QUERY (EDFSK_KEY_TYPE);
3785     QUERY (EDFSK_SEGMENTED);
3786     SEGMENT_NUMBER := 0;
3787
3788     IF IDATA[EDFSK_SURFACE_OPTION] = EDFSK_KEY_SURFACE THEN
3789
3790     BEGIN
3791
3792         QUERY (EDFSK_KEY_LOW);
3793         QUERY (EDFSK_KEY_HIGH);
3794         AUTO_SCALE (T,MAX_KEY_SIZE);
3795
3796     END
3797
3798 ELSE
3799
3800     ASK_KEY_SIZE;
3801
3802     ASK_KEY_POSITION;
3803     ASK_KEY_DUPS;
3804     QUERY (EDFSK_PROLOGUE_VERSION);
3805     ASK_KEY_COMP;
3806     ASK_REC_COMP;
3807     ASK_IDX_COMP;
3808
3809     IF NOT AUTO_TUNE THEN
3810
3811         WRITELN;
3812
3813         ( +
3814         Since calc_array is called only if it's not a line plot, we don't
3815
```

EDFDESIGN
V04-000

Source Listing

L 9
16-Sep-1984 01:10:30
5-Sep-1984 13:36:36

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DISK\$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS;1 (32) Page 77

```
3816 have to conditionalize its writes for not auto_tune. (nointeractive
3817 uses only line plots)
3818 - }
3819 IF IDATA[EDF$K_SURFACE_OPTION] <> EDF$K_LINE_SURFACE THEN
3820
3821 { +
3822 Now fill the xy_array (if needed).
3823 - }
3824 CALC_ARRAY;
3825
3826 END; { SETUP_GRAPH }
```

```
3828 { ++
3829
3830 PLOT_AND_DESIGN -- Show the graph on the screen and design the file.
3831
3832 This routine displays the graph for the file and lets the user change
3833 the file parameters (design the file).
3834
3835 CALLING SEQUENCE:
3836
3837 PLOT_AND_DESIGN;
3838
3839 INPUT PARAMETERS:
3840
3841 none
3842
3843 IMPLICIT INPUTS:
3844
3845 CONTROL_ZEE_TYPED
3846 SYSSINPOT:
3847
3848 OUTPUT PARAMETERS:
3849
3850 none
3851
3852 IMPLICIT OUTPUTS:
3853
3854 CONTROL_ZEE_TYPED
3855 SYSSOUTPUT:
3856
3857 ROUTINES CALLED:
3858
3859 QUERY (EDF$K_SURFACE_OPTION)
3860 SETUP_GRAPH
3861
3862 ROUTINE VALUE:
3863
3864 none
3865
3866 SIGNALS:
3867
3868 none
3869
3870 SIDE EFFECTS:
3871
3872 none
3873
3874 -- }
```



```
3876 PROCEDURE PLOT_AND_DESIGN;  
3877  
3878 BEGIN  
3879  
3880     { +  
3881     See what kind of graph he wants.  
3882     - }  
3883     QUERY (EDF$K_SURFACE_OPTION);  
3884  
3885     { +  
3886     Find out what the user's parameters are, and fill the xy_array (if needed).  
3887     Indicate that questions should be visible now - even if optimizing.  
3888     - }  
3889     SETUP_GRAPH;  
3890     VISIB[CE QUESTION      := TRUE;  
3891     TAKE_DEFAULTS        := AUTO_TUNE;  
3892  
3893     { +  
3894     Make bottom lines of screen scroll.  
3895     - }  
3896     LIB$SET_SCROLL (PROMPT_LINE,LINES_PER_PAGE);  
3897     SCROLLING_SET      := TRUE;  
3898     WAIT_HELP          := TRUE;  
3899  
3900     { +  
3901     Init to do non-move on 1st time thru  
3902     - }  
3903     FIRST_PLOT          := TRUE;  
3904  
3905     { +  
3906     Show the user the calculated depths.  
3907     - }  
3908     PLOT_GRAPH;  
3909  
3910     { +  
3911     This will loop until the user types control/Z or  
3912     LINK_RESULTS makes LINKED true.  
3913     - }  
3914     LINKED              := FALSE;  
3915  
3916     WHILE NOT LINKED DO  
3917     BEGIN  
3918  
3919         { +  
3920         See what the user wants to vary.  
3921         - }  
3922         QUERY (EDF$K_DESIGN_CYCLE);  
3923  
3924         CASE [DATA[EDF$K_DESIGN_CYCLE] OF  
3925  
3926             EDF$K_RF :          QUERY (EDF$K_RECORD_FORMAT);  
3927  
3928             EDF$K_RS :          ASK_MEAN_RECORD_SIZE;  
3929  
3930             EDF$K_KL :          ASK_KEY_SIZE;  
3931  
3932
```

```
3933 EDF$K_BF :      QUERY (EDF$K_DESIRED_FILL);
3934
3935 EDF$K_EM :      QUERY (EDF$K_BUCKET_WEIGHT);
3936
3937 EDF$K_IL :      QUERY (EDF$K_INITIAL_COUNT);
3938
3939 EDF$K_KP :      ASK_KEY_POSITION;
3940
3941 EDF$K_LM :      QUERY (EDF$K_LOAD_METHOD);
3942
3943 EDF$K_AR :      QUERY (EDF$K_ADDED_COUNT);
3944
3945 EDF$K_DK :      ASK_KEY_DUPS;
3946
3947 EDF$K_RC :      ASK_REC_COMP;
3948
3949 EDF$K_KC :      ASK_KEY_COMP;
3950
3951 EDF$K_IC :      ASK_IDX_COMP;
3952
3953 EDF$K_PV :      QUERY (EDF$K_PROLOGUE_VERSION);
3954
3955 EDF$K_KT :      QUERY (EDF$K_KEY_TYPE);
3956
3957 EDF$K_FINIS :   LINK_RESULTS;
3958
3959 EDF$K_WP :
3960 BEGIN
3961
3962     { +
3963     This is the write fresh plot function.
3964     - }
3965     FIRST_PLOT      := TRUE;
3966     PLOT_GRAPH;
3967
3968 END;
3969
3970 OTHERWISE
3971     { NULL-STATEMENT } ;
3972
3973 END;    { CASE }
3974
3975 { +
3976 If we just finished putting up a new plot, or we're done,
3977 don't do it again.
3978 - }
3979 IF NOT ((IDATA[EDF$K_DESIGN_CYCLE] = EDF$K_WP) OR LINKED) THEN
3980 BEGIN
3981
3982     IF IDATA[EDF$K_SURFACE_OPTION] <> EDF$K_LINE_SURFACE THEN
3983
3984         CALC_ARRAY;
3985
3986     PLOT_GRAPH;
```

EDFDESIGN
V04-000

Source Listing

C 10
16-Sep-1984 01:10:30
5-Sep-1984 13:36:36

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DISK\$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS;1 (34)

3990
3991
3992
3993
3994
3995
3996
3997

```
      END;      { IF IDATA[EDF$K_DESIGN_CYCLE] <> EDF$K_WP }  
    END;      { WHILE }  
    EDF$RESET_SCROLL;  
  END;      { PLOT_AND_DESIGN }
```

```
3999      ( ++
4000
4001      SEQ_REL_WORK -- Do the calculations for designing Seq and Rel files.
4002
4003      This routine does all the work.
4004
4005      CALLING SEQUENCE:
4006
4007      SEQ_REL_WORK;
4008
4009      INPUT PARAMETERS:
4010
4011      none
4012
4013      IMPLICIT INPUTS:
4014
4015      none
4016
4017      OUTPUT PARAMETERS:
4018
4019      none
4020
4021      IMPLICIT OUTPUTS:
4022
4023      none
4024
4025      ROUTINES CALLED:
4026
4027      none
4028
4029      ROUTINE VALUE:
4030
4031      none
4032
4033      SIGNALS:
4034
4035      none
4036
4037      SIDE EFFECTS:
4038
4039      none
4040
4041      -- }
```

```
4043 PROCEDURE SEQ_REL_WORK;  
4044  
4045 BEGIN  
4046  
4047     ( +  
4048     Find out how the user is going to use the file.  
4049     - )  
4050     QUERY (EDFSK_NUMBER_RECORDS);  
4051     QUERY (EDFSK_RECORD_FORMAT);  
4052     QUERY (EDFSK_BLOCK_SPAN);  
4053     ASK_MEAN_RECORD_SIZE;  
4054  
4055     ( +  
4056     Stuff the definition.  
4057     - )  
4058     INIT_DEF;  
4059     NON_KEY_DEF;  
4060  
4061 END;    { SEQ_REL_WORK }
```

```
4063 { ++
4064
4065 INDEXED_DESIGN -- Do the dirty work to design an indexed file.
4066
4067 This routine does all the calculations needed to design an indexed file.
4068 It also serves the redesign and optimize functions.
4069
4070 CALLING SEQUENCE:
4071
4072 INDEXED_DESIGN (REDESIGN_FLAG,ADD_KEY_FLAG);
4073
4074 INPUT PARAMETERS:
4075
4076 REDESIGN_FLAG
4077 ADD_KEY_FLAG
4078
4079 IMPLICIT INPUTS:
4080
4081 OPTIMIZING
4082 CONTROL_ZEE_TYPED
4083 SYSSINPOT:
4084
4085 OUTPUT PARAMETERS:
4086
4087 none
4088
4089 IMPLICIT OUTPUTS:
4090
4091 CONTROL_ZEE_TYPED
4092 SYSSOUTPUT:
4093
4094 ROUTINES CALLED:
4095
4096 PLOT_AND_DESIGN
4097
4098 ROUTINE VALUE:
4099
4100 none
4101
4102 SIGNALS:
4103
4104 none
4105
4106 SIDE EFFECTS:
4107
4108 none
4109
4110 -- }
```

```
4112 PROCEDURE INDEXED_DESIGN (REDESIGN_FLAG,ADD_KEY_FLAG : BOOLEAN);
4113
4114 VAR
4115     BEGINING_KEY      : INTEGER;
4116     ENDING_KEY         : INTEGER;
4117     ACTIVE_KEY_INDEX  : INTEGER;
4118
4119 BEGIN
4120
4121     { +
4122     Find out the cluster factor of the target disk.
4123     - }
4124     QUERY (EDFSK_CLUSTER_SIZE);
4125
4126     { +
4127     Initialize the script.
4128     - }
4129     IF NOT OPTIMIZING THEN
4130     BEGIN
4131         IF REDESIGN_FLAG THEN
4132         BEGIN
4133             { +
4134             The add_key script has already setup [active_key].
4135             - }
4136             IF NOT ADD_KEY_FLAG THEN
4137             BEGIN
4138                 QUERY (EDFSK_ACTIVE_KEY);
4139
4140                 BEGINING_KEY      := IDATA[EDFSK_ACTIVE_KEY];
4141                 ENDING_KEY         := BEGINING_KEY;
4142             END
4143             ELSE
4144             BEGIN
4145                 QUERY (EDFSK_NUMBER_KEYS);
4146                 BEGINING_KEY      := 0;
4147                 ENDING_KEY         := IDATA[EDFSK_NUMBER_KEYS] - 1;
4148             END;
4149         END
4150         { IF TRUE NOT OPTIMIZING }
4151     ELSE
4152     BEGIN
4153         SCAN_DEFINITION (TRUE);
4154         IDATA[EDFSK_NUMBER_KEYS] := HIGH_KEY + 1;
4155         BEGINING_KEY             := 0;
4156         ENDING_KEY                := HIGH_KEY;
4157     END
```

```
4169
4170 END:      ( IF FALSE NOT OPTIMIZING )
4171
4172 ( +
4173 Now loop until all his keys are (re)defined.
4174 - )
4175 FOR ACTIVE_KEY_INDEX := BEGINING_KEY TO ENDING_KEY DO
4176 BEGIN
4177     IDATA[EDF$K_ACTIVE_KEY] := ACTIVE_KEY_INDEX;
4178
4179     IF (
4180         (REDESIGN_FLAG)
4181         AND
4182         (NOT ADD_KEY_FLAG)
4183     ) THEN
4184         WARN_OF_ERASE;
4185
4186         PLOT_AND_DESIGN;
4187
4188 END;      ( FOR ... )
4189
4190 ( +
4191 Now that we're done with the hard part, set the function default
4192 to succeed.
4193 - )
4194 IF AUTO_TUNE THEN
4195     QTAB[EDF$K_CURRENT_FUNCTION].DEFAULT := EDF$K_EXIT;
4196
4197 END;      ( INDEXED_DESIGN )
4198
4199 END.
4200
4201 { End of file: SRC$:EDFDESIGN.PAS }
4202
4203
4204
```



```
65 72 47 20 66 6F 20 65 6C 69 46 20 41 20
49 20 31 33 20 6E 61 68 74 20 72 65 74 61
61 68 20 73 6C 65 76 65 4C 20 78 65 64 6E
69 66 69 63 65 70 73 20 6E 65 65 62 20 73
20 20 20 68 74 70 65 44 20 78 65 64 6E 49
20 20 20 20 20 20 20 20 20 20 20 20 20
00 00 00 6C 35 3F 5B 1B
00000000 00000680 02C00000 00000000 04080004
00000000 0000000C 00000000 00000020 0000000D
00000000 00000680 02C00000 00000000 04080004
00000000 0000000C 00000000 00000020 0000000D
00000000 0000001F
6E 6F 69 74 69 6E 69 66 65 44 20 65 68 54
00 00 00 79 65 4B 20 66 6F 20
61 6C 70 65 72 20 65 62 20 6C 6C 69 77 20
00 00 2E 64 65 63
44 20 74 6E 65 72 72 75 43 20 65 68 54 20
6C 6C 69 77 20 6E 6F 69 74 69 6E 69 66 65
20 2E 64 65 63 61 6C 70 65 72 20 65 62 20
00 00
00000000 00100F00 00000000 00000000
00 00 00
4B 20 66 6F 20 68 74 70 65 44 20 65 68 54
20 64 65 74 61 6D 69 74 73 45 20 73 69 20
74 61 65 72 47 20 6F 4E 20 65 62 20 6F 74
00 00 72 65
2C 73 6C 65 76 65 6C 20 78 65 64 6E 49 20
20 73 69 20 68 63 69 68 77 20
2E 73 6C 65 76 65 6C 20 6C 61 74 6F 54 20
00 00
46 20 00 2E 2E 2E 20 67 6E 69 68 72 6F 57
20 20 64 61 6F 4C 20 6C 61 69 74 69 6E 49
20 20 20 74 6E 65 63 72 65 50 20 6C 6C 69
20 20 20 20 20 20 20 20 20 20 20 20 20
69 53 20 64 72 6F 63 65 52 20 20 6E 61 65 4D
20 20 20 20 20 20 20 20 20 20 20 20 65 7A
20 20 20 65 7A 20 20 20 20
20 20 20 65 7A 69 53 20 64 72 6F 63 65 52
20 20 20 20 20 20 20 20 20 20 20 20 20
20 20 20 20 20 20 20 20 20 20 20 20 20
20 20 20 20 68 74 67 6E 65 4C 20 79 65 4B
20 20 20 20 20 20 20 20 20 20 20 20 20
20 20 20 20 20 20 20 20 20 20 20 20 20
52 20 64 61 6F 4C 20 6C 61 69 74 69 6E 49
20 20 20 74 6E 75 6F 43 20 64 72 6F 63 65
20 20 20 20 20 20 20 20
```

```
.TITLE EDFDESIGN
.IDENT \V04-000\

00000 .PSECT $CODE,PIC,CON,REL,LCL,SHR,EXE,RD,NOWRT,2

00000 C.AAA: .ASCII \ A File of Greater than 31 Index Levels \-
0000E \has been specified. \
0001C
0002A
00038
0003C C.AAB: .ASCII \Index Depth \
0004A
00058
0005C C.AAC: .ASCII <27>\[?5L\<0><0><0>
00064 C.AAD: .LONG ^X4080004,0,^X2C00000,^X680,0,^XD,^X20,0,-
00078 ^XC,0,^X1F
0008C
00090 C.AAE: .LONG ^X4080004,0,^X2C00000,^X680,0,^XD,^X20,0,-
000A4 ^XC,0,^X1F
000B8
000BC C.AAF: .ASCII \The Definition of Key\<0><0><0>
000CA
000D4 C.AAG: .ASCII \ will be replaced.\<0><0>
000E2
000E8 C.AAH: .ASCII \ The Current Definition will be replaced\
000F6 \. \<0><0>
00104
00112
00114 C.AAI: .LONG 0,0,^X100F00,0
00124 .BYTE 0,0,0
00127 .BLKB 1
00128 C.AAJ: .ASCII \The Depth of Key\
00136
00138 C.AAK: .ASCII \ is Estimated to be No Greater\<0><0>
00146
00154
00158 C.AAL: .ASCII \than \<0><0><0>
00160 C.AAM: .ASCII \ Index levels, which is \
0016E
00178 C.AAN: .ASCII \ Total levels.\<0><0>
00186
00188 C.AAO: .ASCII \Working ... \<0>
00194 C.AAP: .ASCII \Initial Load Fill Percent \
001A2
001B0
001B4 C.AAQ: .ASCII \Mean Record Size \
001C2
001D0
001D4 C.AAR: .ASCII \Record Size \
001E2
001F0
001F4 C.AAS: .ASCII \Key Length \
00202
00210
00214 C.AAT: .ASCII \Initial Load Record Count \
00222
00230
```

63	65	52	20	6C	61	6E	6F	69	74	69	64	64	41
20	20	20	20	20	74	6E	75	6F	43	20	64	72	6F
										20	20	20	20

00234 C.AAU: .ASCII \Additional Record Count
00242
00250

00000	PROLOGUE3 BUCKETS:		: 0174
07FC 00000	.WORD	^M<R2,R3,R4,R5,R6,R7,R8,R9,R10>	
0C C2 00002	SUBL2	#12,SP	
BC D0 00005	MOVL	@4(R12),INIT_NUMBER_RECORDS	
BC D0 00009	MOVL	@8(R12),ADDED_NUMBER_RECORDS	
BC D0 0000D	MOVL	@12(R12),INDEX_LEVEL	
5C D0 00011	MOVL	INDEX_LEVEL,-4(FP)	: 0199
AD 9F 00015	PUSHAB	-4(FP)	
01 FB 00018	CALLS	#1,CALC_BUC_OVERHEAD	
50 D0 0001F	MOVL	R0,BUCKET_OVERHEAD	
5C D0 00022	MOVL	INDEX_LEVEL,-4(FP)	: 0200
AD 9F 00026	PUSHAB	-4(FP)	
01 FB 00029	CALLS	#1,CALC_REC_OVERHEAD	
EF 4E 00030	CVTLF	IDATA+2T6,RT	: 0202
5C D5 00037	TSTL	INDEX_LEVEL	
00V 12 00039	BNEQ	8\$	
EF 45 0003B	MULF3	RDATA+32,R1,R5	: 0206
55 4A 00043	CVTFL	R5,R5	
EF D5 00046	TSTL	IDATA+132	
00V 12 0004C	BNEQ	3\$	
55 D0 0004E	MOVL	R5,KEY_SAVINGS	: 0218
EF C3 00051	SUBL3	IDATA+216,IDATA+232,R7	: 0220
57 4E 0005D	CVTLF	R7,R7	
EF 44 00060	MULF2	RDATA+36,R7	
57 4A 00067	CVTFL	R7,DATA_SAVINGS	
56 C0 0006A	ADDL2	KEY_SAVINGS,DATA_SAVINGS	: 0227
EF 57 C3 0006D	SUBL3	DATA_SAVINGS,IDATA+232,RECORD_SIZE	
00V 11 00075	BRB	9\$	
55 C3 00077	SUBL3	INDEX_SAVINGS,IDATA+216,TEMP_REC	: 0243
09 C5 0007F	MULL3	#9,IDATA+236,R8	: 0245
58 C0 00087	ADDL2	R8,TEMP_REC	
01 C1 0008A	ADDL3	#1,IDATA+236,R8	: 0248
58 C7 00092	DIVL3	R8,TEMP_REC,RECORD_SIZE	
00 7A 00096	EMUL	#0,#0,TEMP_REC,R9	: 0250
58 7B 0009B	EDIV	R8,R9,R9,R9	
59 D5 000A0	TSTL	R9	
00V 18 000A2	BGEQ	4\$	
58 C0 000A4	ADDL2	R8,R9	
59 D5 000A7	TSTL	R9	
00V 13 000A9	BEQL	9\$	
57 D6 000AB	INCL	RECORD_SIZE	: 0252
00V 11 000AD	BRB	9\$	
EF 44 000AF	MULF2	RDATA+40,R1	: 0269
51 4A 000B6	CVTFL	R1,INDEX_SAVINGS	
55 C3 000B9	SUBL3	INDEX_SAVINGS,IDATA+216,RECORD_SIZE	: 0271
EF 54 C3 000C1	SUBL3	BUCKET_OVERHEAD,BYTES_PER_BUCKET,R4	: 0283
54 4E 000C9	CVTLF	R4,R4	
EF 45 000CC	MULF3	RDATA+4,R4,R5	
55 4A 000D4	CVTFL	R5,INIT_AVAILABLE_BYTES	
54 44 000D7	MULF2	RDATA,R4	: 0285
54 4A 000DE	CVTFL	R4,ADDED_AVAILABLE_BYTES	
50 C0 000E1	ADDL2	RECORD_SIZE,RECORD_OVERHEAD	: 0292
55 C6 000E4	DIVL2	RECORD_OVERHEAD,INIT_AVAILABLE_BYTES	

	54	50	C6	000E7	DIVL2	R0,ADDED_AVAILABLE_BYTES	: 0294	
		5C	D5	000EA	TSTL	INDEX_LEVEL	: 0301	
		00V	12	000EC	BNEQ	12\$		
	01	55	D1	000EE	CMPL	INIT_RECORDS_PER_BUCKET,#1		
		00V	18	000F1	BGEQ	12\$		
	55	01	D0	000F3	MOVL	#1,INIT_RECORDS_PER_BUCKET	: 0303	
		00V	11	000F6	BRB	16\$		
		5C	D5	000F8	12\$: TSTL	INDEX_LEVEL	: 0305	
		00V	15	000FA	BLEQ	16\$		
	02	55	D1	000FC	CMPL	INIT_RECORDS_PER_BUCKET,#2		
		00V	18	000FF	BGEQ	16\$		
	55	02	D0	00101	MOVL	#2,INIT_RECORDS_PER_BUCKET	: 0307	
		5C	D5	00104	16\$: TSTL	INDEX_LEVEL	: 0309	
		00V	12	00106	BNEQ	19\$		
	01	54	D1	00108	CMPL	ADDED_RECORDS_PER_BUCKET,#1		
		00V	18	0010B	BGEQ	19\$		
	54	01	D0	0010D	MOVL	#1,ADDED_RECORDS_PER_BUCKET	: 0311	
		00V	11	00110	BRB	23\$		
		5C	D5	00112	19\$: TSTL	INDEX_LEVEL	: 0313	
		00V	15	00114	BLEQ	23\$		
	02	54	D1	00116	CMPL	ADDED_RECORDS_PER_BUCKET,#2		
		00V	18	00119	BGEQ	23\$		
	54	02	D0	0011B	MOVL	#2,ADDED_RECORDS_PER_BUCKET	: 0315	
	55	54	C1	0011E	23\$: ADDL3	ADDED_RECORDS_PER_BUCKET,-	: 0319	
				00127		INIT_RECORDS_PER_BUCKET,-		
				00127		RECS_PER_BUCKET[INDEX_LEVEL]		
	57	00000000GEF4C	DE	00127	MOVAL	INIT_NUMBER_BUCKETS[INDEX_LEVEL],R7	: 0325	
	67		55	C7	DIVL3	INIT_RECORDS_PER_BUCKET,-		
				00133		INIT_NUMBER_RECORDS,(R7)		
	59	00000000GEF4C	DE	00133	MOVAL	ADDED_NUMBER_BUCKETS[INDEX_LEVEL],R9	: 0327	
	69		54	C7	DIVL3	ADDED_RECORDS_PER_BUCKET,-		
				0013F		ADDED_NUMBER_RECORDS,(R9)		
50	52	00	00	7A	0013F	EMUL	#0,#0,INIT_NUMBER_RECORDS,R0	: 0333
50	50	50	55	7B	00144	EDIV	INIT_RECORDS_PER_BUCKET,R0,R0,R0	
			50	D5	00149	TSTL	R0	
			00V	18	0014B	BGEQ	24\$	
	50		55	C0	0014D	ADDL2	INIT_RECORDS_PER_BUCKET,R0	
			50	D5	00150	24\$: TSTL	R0	
			00V	13	00152	BEQL	26\$	
			67	D6	00154	INCL	(R7)	: 0335
50	53	00	00	7A	00156	26\$: EMUL	#0,#0,ADDED_NUMBER_RECORDS,R0	: 0338
50	50	50	54	7B	0015B	EDIV	ADDED_RECORDS_PER_BUCKET,R0,R0,R0	
			50	D5	00160	TSTL	R0	
			00V	18	00162	BGEQ	27\$	
	50		54	C0	00164	ADDL2	ADDED_RECORDS_PER_BUCKET,R0	
			50	D5	00167	27\$: TSTL	R0	
			00V	13	00169	BEQL	29\$	
			69	D6	0016B	INCL	(R9)	: 0340
		00000084G	EF	D5	0016D	29\$: TSTL	DATA+132	: 0347
			00V	12	00173	BNEQ	31\$	
	00000000GEF4C		67	D0	00175	MOVL	(R7),INIT_PRIMARY_BUCKETS[INDEX_LEVEL]	: 0351
	00000000GEF4C		69	D0	0017D	MOVL	(R9),ADDED_PRIMARY_BUCKETS[INDEX_LEVEL]	: 0353
	00000000G	EF	5C	D0	00185	31\$: MOVL	INDEX_LEVEL,DEEPEST	: 0361
		01	69	D1	0018C	CMPL	(R9),#1	: 0367
			00V	14	0018F	BGTR	34\$	
			5C	D5	00191	TSTL	INDEX_LEVEL	
			00V	13	00193	BEQL	34\$	

01	67	D1	00195	CMPL	(R7),#1	
	03	14	00198	BGTR	.+3	
	0000V	31	0019A	BRW	45\$	
	5C	D5	0019D	34\$: TSTL	INDEX_LEVEL	: 0380
	00V	12	0019F	BNEQ	41\$	
	54	94	001A1	CLRB	FOUND	: 0384
00V00000000G	EF	00	E1	001A3	BBC	#0,OPTIMIZING,37\$: 0386
000000000G	EF	00	FB	001AB	CALLS	#0,POINT_AT_ANALYSIS : 0390
	00000000	8F	DF	001B2	PUSHAL	#0 : 0392
	15	8F	9F	001B8	PUSHAB	#21
	00000084G	EF	9F	001BB	PUSHAB	IDATA+132
	04	8F	9F	001C1	PUSHAB	#4
	01	8F	9F	001C4	PUSHAB	#1
00000000G	EF	05	FB	001C7	CALLS	#5,FIND_OBJECT
	54	50	90	001CE	MOVB	R0,FOUND
00000000G	EF	00	FB	001D1	CALLS	#0,POINT_AT_DEFINITION : 0396
	00V	54	E9	001D8	37\$: BLBC	FOUND,39\$: 0400
	54	00000000G	EF	D0	001DB	MOV L DEF_CURRENT,R4 : 0404
	52	27	A4	D0	001E2	MOV L 39(R4),INIT_NUMBER_RECORDS
		00V	11	001E6	BRB	42\$
52		67	D0	001E8	39\$: MOV L	(R7),INIT_NUMBER_RECORDS : 0412
		00V	11	001EB	BRB	42\$
52		67	D0	001ED	41\$: MOV L	(R7),INIT_NUMBER_RECORDS : 0422
53		69	D0	001F0	42\$: MOV L	(R9),ADDED_NUMBER_RECORDS : 0426
		5C	D6	001F3	INCL	INDEX_LEVEL : 0428
1F		5C	D1	001F5	CMPL	INDEX_LEVEL,#31 : 0433
		03	14	001F8	BGTR	.+3
	0000V	31	001FA	BRW	44\$	
	00000000G	EF	9F	001FD	PUSHAB	SHIFT : 0437
		04	DD	00203	PUSHL	#4
	00000000G	EF	9F	00205	PUSHAB	PASS\$V_OUTPUT
00000000G	EF	03	FB	0020B	CALLS	#3,PASS\$WRITE_STRING
	00000000G	EF	9F	00212	PUSHAB	ANSI_REVERSE
		04	DD	00218	PUSHL	#4
	0C000000G	EF	9F	0021A	PUSHAB	PASS\$V_OUTPUT
00000000G	EF	03	FB	00220	CALLS	#3,PASS\$WRITE_STRING
	FFFFFFB7F	EF	9F	00227	PUSHAB	C.AAA
		3C	DD	0022D	PUSHL	#60
	00000000G	EF	9F	0022F	PUSHAB	PASS\$V_OUTPUT
00000000G	EF	03	FB	00235	CALLS	#3,PASS\$WRITE_STRING
	00000000G	EF	9F	0023C	PUSHAB	ANSI_RESET
		04	DD	00242	PUSHL	#4
	00000000G	EF	9F	00244	PUSHAB	PASS\$V_OUTPUT
00000000G	EF	03	FB	0024A	CALLS	#3,PASS\$WRITE_STRING
	00000000G	EF	9F	00251	PUSHAB	PASS\$V_OUTPUT
00000000G	EF	01	FB	00257	CALLS	#1,PASS\$WRITELN2
	00004140	8F	DF	0025E	PUSHAF	#^F3.0 : 0441
00000000G	EF	01	FB	00264	CALLS	#1,LIB\$WAIT : 0443
		00	DD	0026B	PUSHL	#0
		00	DD	0026D	PUSHL	#0
		00	DD	0026F	PUSHL	#0
	00B3804B	8F	DD	00271	PUSHL	#11763787
00000000G	EF	04	FB	00277	CALLS	#4,LIB\$SIGNAL
	FC	AD	5C	D0	0027E	44\$: MOV L INDEX_LEVEL,-4(FP) : 0450
		FC	AD	9F	00282	PUSHAB -4(FP)
	F8	AD	53	D0	00285	MOV L ADDED_NUMBER_RECORDS,-8(FP)
		F8	AD	9F	00289	PUSHAB -8(FP)

F4	AD		52	D0	0028C	MOVL	INIT_NUMBER_RECORDS,-12(FP)	
			AD	9F	00290	PUSHAB	-12(FP)	
0254	CF	F4	03	FB	00293	CALLS	#3,PROLOGUE3_BUCKETS	
			04	00298	45\$:	RET		: 0458

; Routine Size: 665 bytes, Routine Base: \$CODE + 00254

				00000	PROLOGUE3_DEPTH:		: 0508
			0004	00000	.WORD	^M<R2>	
			D4	00002	CLRL	R0	: 0521
		51	D0	00004	1\$:	MOVL	R0,I
			D4	00007	CLRL	INIT_NUMBER_BUCKETS[I]	: 0525
			D4	0000E	CLRL	ADDED_NUMBER_BUCKETS[I]	: 0526
			D4	00015	CLRL	RECS_PER_BUCRET[I]	: 0527
			F3	0001C	AOBLEQ	#31,R0,1\$	
00000000G	E4	50	C5	00020	MULL3	#512, IDATA+148,BYTES_PER_BUCKET	: 0534
	EF	00000094G	EF	D4	00030	CLRL	DEEPEST
			8F	DF	00036	PUSHAL	#0
			01	FB	0003C	CALLS	#1,CALC_BUC_OVERHEAD
		00000000G	5C	D0	00043	MOVL	R0,BUCKET_OVERHEAD
			8F	DF	00046	PUSHAL	#0
			01	FB	0004C	CALLS	#1,CALC_REC_OVERHEAD
		00000000G	EF	D5	00053	TSTL	IDATA+228
			00V	12	00059	BNEQ	3\$
		51	D0	0005B	MOVL	CUR_MAX_REC,RECORD_SIZE	: 0550
			00V	11	00062	BRB	4\$
		51	D0	00064	3\$:	MOVL	IDATA+228,RECORD_SIZE
52	000000D8G	EF	C1	0006B	4\$:	ADDL3	IDATA+204, IDATA+216,R2
		52	D1	00077	CML	RECORD_SIZE,R2	: 0560
			18	0007A	BGEQ	.+3	
			31	0007C	BRW	21\$	
		50	C0	0007F	ADDL2	BUCKET_OVERHEAD,RECORD_OVERHEAD	
		EF	C3	00082	SUBL3	RECORD_OVERHEAD,BYTES_PER_BUCKET,R0	
		000000E8G	D1	0008A	CML	R0, IDATA+232	
			18	00091	BGEQ	.+3	
			31	00093	BRW	21\$	
02		00	CF	00096	CASEL	IDATA+224,#0,#2	: 0569
				0009E	.DISPL	7\$	
				000A0	.DISPL	8\$	
				000A2	.DISPL	12\$	
			31	000A4	BRW	16\$	
		50	4E	000A7	7\$:	CVTLF	IDATA+172,R0
00000004G	EF	50	47	000AE	DIVF3	#^F100.0,R0,RDATA+4	: 0573
			11	000BA	BRB	17\$	
		50	4E	000BC	8\$:	CVTLF	IDATA+172,R0
		50	46	000C3	DIVF2	#^F100.0,R0	: 0577
		00V	E1	000CA	BBC	#0,BDATA+16,10\$	
00000004G	EF	50	45	000D2	MULF3	#^F0.9,R0,RDATA+4	: 0579
			11	000DE	BRB	17\$	
00000004G	EF	50	45	000E0	10\$:	MULF3	#^F0.6667,R0,RDATA+4
			11	000EC	BRB	17\$: 0584
		50	4E	000EE	12\$:	CVTLF	IDATA+172,R0
		50	46	000F5	DIVF2	#^F100.0,R0	: 0591
		00V	E1	000FC	BBC	#0,BDATA+16,14\$	
00000004G	EF	50	45	00104	MULF3	#^F0.9,R0,RDATA+4	: 0593
			11	00110	BRB	15\$	
00000004G	EF	50	45	00112	14\$:	MULF3	#^F0.6667,R0,RDATA+4
							: 0598

Generated Code

```
00000000G EF 64 8F 9A 0011E 15$: MOVZBL #100, IDATA ; 0601
00V 11 00126 BRB 17$
00V0000000FG EF 00 E1 00128 16$: BBC #0, BDATA+15, 19$ ; 0611
00000000G EF 66664066 8F 50 00130 17$: MOVF #^F0.9, RDATA ; 0613
00V 11 00138 BRB 20$
00000000G EF ACDA402A 8F 50 0013D 19$: MOVF #^F0.6667, RDATA ; 0617
000000000 8F DF 00148 20$: PUSHAL #0 ; 0619
000000088G EF 9F 0014E PUSHAB IDATA+136
0000000C0G EF 9F 00154 PUSHAB IDATA+192
0254 CF 03 FB 0015A CALLS #3, PROLOGUE3, BUCKETS
50 00000000G EF D0 0015F MOVL DEEPEST, PROLOGUE3_DEPTH ; 0624
00V 11 00166 BRB 22$
50 D4 00168 21$: CLRL PROLOGUE3_DEPTH ; 0630
04 0016A 22$: RET ; 0632
```

: Routine Size: 363 bytes, Routine Base: \$CODE + 004ED

```
001C 00000 .ENTRY NATURAL_DEPTH, ^M<R2, R3, R4> ; 0679
5E FE00 CE 9E 00002 MOVAB -512(SPT), SP ; 0732
00000000G EF D4 00007 CLRL C, EAKPOINT_RIGHT ; 0738
5C 01 D0 0000D 1$: MOVL #1, R12 ; 0742
52 5C D0 00010 MOVL R12, RANGE ; 0743
00000094G EF 52 D0 00013 MOVL RANGE, IDATA+148 ; 0744
04ED CF 00 FB 0001A CALLS #0, PROLOGUE3_DEPTH ; 0751
FEF8 CD42 50 D0 0001F MOVL R0, DEPTH-4[RANGE] ; 0752
E2 FDFC CD42 D4 00025 CLRF TALLY-4[RANGE] ; 0753
5C 3F F3 0002A AOBLEQ #63, R12, 1$ ; 0755
5C 00004080 8F 50 0002E MOVF #^F1.0, CURRENT_WEIGHT ; 0759
50 51 D4 00035 CLRL CURRENT_DEPTH ; 0763
53 3F D0 00037 CLRF CURRENT_TALLY ; 0765
52 53 D0 00039 MOVL #63, R3 ; 0767
54 FEF8 CD42 DE 0003F MOVL R3, RANGE ; 0769
64 D5 00045 MOVAL DEPTH-4[RANGE], R4 ; 0773
00V 12 00047 TSTL (R4) ; 0777
3F 52 D1 00049 BNEQ 8$ ; 0779
00V 18 0004C BLEQ 11$ ; 0781
FEFC CD42 D5 0004E TSTL DEPTH[RANGE] ; 0782
00V 15 00053 BLEQ 11$ ; 0793
FE00 CD42 51 50 00055 MOVF CURRENT_TALLY, TALLY[RANGE] ; 0795
FDFC CD42 D4 0005B 7$: CLRF TALLY-4[RANGE] ; 0799
00V 11 00060 BRB 16$ ; 0801
50 64 D1 00062 8$: CMPL (R4), CURRENT_DEPTH ; 0801
00V 15 00065 BLEQ 12$ ; 0801
3F 52 D1 00067 CMPL RANGE, #63 ; 0801
00V 18 0006A BGEQ 11$ ; 0801
FE00 CD42 51 50 0006C MOVL CURRENT_TALLY, TALLY[RANGE] ; 0801
50 64 D0 00072 11$: MOVL (R4), CURRENT_DEPTH ; 0801
51 5C 50 00075 MOVL CURRENT_WEIGHT, CURRENT_TALLY ; 0801
00V 11 00078 BRB 16$ ; 0801
21 52 D1 0007A 12$: CMPL RANGE, #33 ; 0801
00V 18 0007D BGEQ 16$ ; 0801
51 5C 40 0007F ADDF2 CURRENT_WEIGHT, CURRENT_TALLY ; 0801
00000098G EF D5 00082 16$: TSTL IDATA+152 ; 0801
00V 12 00088 BNEQ 18$ ; 0801
5C CCCD3ECC 8F 40 0008A ADDF2 #^F0.1, CURRENT_WEIGHT ; 0801
```

	A8	53	F5	00091	18\$:	SOBGTR	R3,2\$			
		50	D4	00094		CLRF	MAX_TALLY	:	0805	
		53	D4	00096		CLRL	MAX_RANGE	:	0806	
	51	01	D0	00098		MOVL	#1,MIN_BKS	:	0807	
	5C	01	D0	0009B		MOVL	#1,R12	:	0812	
	52	5C	D0	0009E	19\$:	MOVL	R12,RANGE			
	01	FEF8 CD42	D1	000A1		CMPL	DEPTH-4[RANGE],#1	:	0814	
		00V	18	000A7		BGEQ	21\$			
	51	52	01	C1	000A9	ADDL3	#1,RANGE,MIN_BKS	:	0816	
	ED	5C	3F	F3	000AD	AOBLEQ	#63,R12,19\$			
		5C	3F	D0	000B1	MOVL	#63,R12	:	0822	
		51	5C	D1	000B4	CMPL	R12,F1			
			00V	19	000B7	BLSS	25\$			
		52	5C	D0	000B9	MOVL	R12,RANGE			
		50	FDFC CD42	51	000BC	CMPL	TALLY-4[RANGE],MAX_TALLY	:	0824	
			00V	15	000C2	BLEQ	24\$			
		50	FDFC CD42	50	000C4	MOVF	TALLY-4[RANGE],MAX_TALLY	:	0828	
		53	52	D0	000CA	MOVL	RANGE,MAX_RANGE	:	0829	
FFE2		8F	51	F1	000CD	24\$:	ACBL	R1,#-1,R12,22\$		
	5C FFFFFFFF	01	53	D1	000D7	25\$:	CMPL	MAX_RANGE,#1	: 0836	
			00V	18	000DA		BGEQ	27\$		
		53	01	D0	000DC		MOVL	#1,MAX_RANGE	: 0838	
		5C	53	D0	000DF	27\$:	MOVL	MAX_RANGE,R12	: 0844	
		3F	5C	D1	000E2		CMPL	R12,#63		
			03	15	000E5		BLEQ	.+3		
			0000V	31	000E7		BRW	42\$		
		53	04	C5	000EA		MULL3	#4,MAX_RANGE,R0		
54		20	00	EE	000EE		EXTV	#0,#32,DEPTH-4[R0],R4		
	FEF8 CD40	52	5C	D0	000F6	28\$:	MOVL	R12,RANGE		
		52	53	C3	000F9		SUBL3	MAX_RANGE,RANGE,TEMP_DIST	: 0848	
		50	FFFFFFFFFFGEF	42	9E	000FE	MOVAB	COLOR_ROW-1[RANGE],R0	: 0850	
		09	FC	AD	D1	00106	CMPL	TEMP_DIST,#9		
			00V	18	0010A		BGEQ	30\$		
		60	03	90	0010C		MOVB	#3,(R0)	: 0854	
			00V	11	0010F		BRB	35\$		
		08	FC	AD	D1	00111	30\$:	CMPL	TEMP_DIST,#8	: 0858
			00V	15	00115		BLEQ	33\$		
		15	FC	AD	D1	00117		CMPL	TEMP_DIST,#21	
			00V	18	0011B		BGEQ	33\$		
		60	02	90	0011D		MOVB	#2,(R0)	: 0866	
			00V	11	00120		BRB	35\$		
		60	01	90	00122	33\$:	MOVB	#1,(R0)	: 0874	
		03	60	91	00125	35\$:	CMPL	(R0),#3	: 0881	
			00V	12	00128		BNEQ	38\$		
		54	FEF8 CD42	D1	0012A		CMPL	DEPTH-4[RANGE],R4		
			00V	13	00130		BEQL	38\$		
		60	02	90	00132		MOVB	#2,(R0)	: 0887	
		54	FEF8 CD42	D1	00135	38\$:	CMPL	DEPTH-4[RANGE],R4	: 0893	
			00V	18	0013B		BGEQ	41\$		
		00000000G	EF	D5	0013D		TSTL	BREAKPOINT_RIGHT		
			00V	12	00143		BNEQ	41\$		
		0000003F	8F	DF	00145		PUSHAL	#63	: 0899	
	F8	AD	52	D0	0014B		MOVL	RANGE,-8(FP)		
			F8	AD	9F	0014F		PUSHAB	-8(FP)	
		00000080G	EF	9F	00152		PUSHAB	IDATA+128		
			03	FB	00158		CALLS	#3,MAX_FACTOR		
00000000G	EF		50	D0	0015F		MOVL	R0,BREAKPOINT_RIGHT		
00000000G	EF									

8C	5C	3F	F3	00166	41\$:	AOBLEQ	#63,R12,28\$	
	01	53	D1	0016A	42\$:	CMPL	MAX_RANGE,#1	: 0907
		00V	12	0016D		BNEQ	44\$	
00000000G	EF	03	90	0016F		MOVB	#3,COLOR_ROW	: 0911
	54	FEF8 CD43	D0	00176		MOVL	DEPTH-4[MAX_RANGE],LEFT_ADJ_RANGE	: 0912
		00V	11	0017C		BRB	50\$	
5C	54	FEF4 CD43	D0	0017E	44\$:	MOVL	DEPTH-8[MAX_RANGE],LEFT_ADJ_RANGE	: 0920
	53	01	C3	00184		SUBL3	#1,MAX_RANGE,R12	: 0922
		00V	15	00188		BLEQ	50\$	
	52	5C	D0	0018A	45\$:	MOVL	R12,RANGE	
	50	FFFFFFFFGFEF	9E	0018D		MOVAB	COLOR_ROW-1[RANGE],R0	: 0926
	54	FEF8 CD42	D1	00195		CMPL	DEPTH-4[RANGE],LEFT_ADJ_RANGE	
		00V	12	00198		BNEQ	47\$	
	60	02	90	0019D		MOVB	#2,(R0)	: 0928
		00V	11	001A0		BRB	48\$	
	60	01	90	001A2	47\$:	MOVB	#1,(R0)	: 0932
	E2	5C	F5	001A5	48\$:	SOBGTR	R12,45\$	
	5C	01	D0	001A8	50\$:	MOVL	#1,R12	: 0941
	52	5C	D0	001AB	51\$:	MOVL	R12,RANGE	
	01	FEF8 CD42	D1	001AE		CMPL	DEPTH-4[RANGE],#1	: 0943
		00V	18	001B4		BGEQ	53\$	
EA	5C	FFFFFFFFGFEF	94	001B6		CLRB	COLOR_ROW-1[RANGE]	: 0945
		3F	F3	001BD	53\$:	AOBLEQ	#63,R12,51\$	
	F8	AD	8F	DF	001C1	PUSHAL	#63	: 0951
			53	D0	001C7	MOVL	MAX_RANGE,-8(FP)	
		F8	AD	9F	001CB	PUSHAB	-8(FP)	
		00000080G	EF	9F	001CE	PUSHAB	IDATA+128	
00000000G	EF	03	FB	001D4		CALLS	#3,MAX_FACTOR	
00000000G	EF	50	D0	001DB		MOVL	R0,BREAKPOINT_MID	
		00000000G	EF	D5	001E2	TSTL	BREAKPOINT_RIGHT	: 0954
			03	13	001E8	BEQL	.+3	
		0000V	31	001EA		BRW	65\$	
	52	53	D0	001ED		MOVL	MAX_RANGE,RANGE	: 0961
		00V	11	001F0		BRB	56\$: 0963
		52	D6	001F2	55\$:	INCL	RANGE	: 0969
	3F	52	D1	001F4	56\$:	CMPL	RANGE,#63	
		00V	18	001F7		BGEQ	58\$	
	03	FFFFFFFFGFEF	91	001F9		CMPB	COLOR_ROW-1[RANGE],#3	
		EF	13	00201		BEQL	55\$	
		FFFFFFFFGFEF	95	00203	58\$:	TSTB	COLOR_ROW-1[RANGE]	: 0971
			00V	13	0020A	BEQL	60\$	
		0000003F	8F	DF	0020C	PUSHAL	#63	: 0973
	F8	AD	52	D0	00212	MOVL	RANGE,-8(FP)	
			AD	9F	00216	PUSHAB	-8(FP)	
		00000080G	EF	9F	00219	PUSHAB	IDATA+128	
00000000G	EF	03	FB	0021F		CALLS	#3,MAX_FACTOR	
00000000G	EF	50	D0	00226		MOVL	R0,BREAKPOINT_RIGHT	
		00V	11	0022D		BRB	65\$	
	53	52	D1	0022F	60\$:	CMPL	RANGE,MAX_RANGE	: 0976
		00V	13	00232		BEQL	62\$	
		0000003F	8F	DF	00234	PUSHAL	#63	: 0978
F8	AD	01	C3	0023A		SUBL3	#1,RANGE,-8(FP)	
			AD	9F	0023F	PUSHAB	-8(FP)	
		F8	AD	9F	00242	PUSHAB	IDATA+128	
		00000080G	EF	9F	00242	PUSHAB	IDATA+128	
00000000G	EF	03	FB	00248		CALLS	#3,MAX_FACTOR	
00000000G	EF	50	D0	0024F		MOVL	R0,BREAKPOINT_RIGHT	
		00V	11	00256		BRB	65\$	

Generated Code

D 11
16-Sep-1984 01:10:30
5-Sep-1984 13:36:36VAX-11 Pascal V2.4-277
DISK\$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS;1 (38)

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	F8	AD	0000003F	8F	DF	00258	62\$:	PUSHAL	#63		: 0983
				53	D0	0025E		MOVL	MAX_RANGE,-8(FP)		
			F8	AD	9F	00262		PUSHAB	-8(FP)		
			00000080G	EF	9F	00265		PUSHAB	IDATA+128		
	00000000G	EF		03	FB	0026B		CALLS	#3,MAX_FACTOR		
52	00000000G	EF		50	D0	00272		MOVL	R0,BREAKPOINT_RIGHT		
		53		01	C3	00279	65\$:	SUBL3	#1,MAX_RANGE,RANGE		: 0991
				00V	15	0027D		BLEQ	71\$: 0993
				00V	11	0027F		BRB	68\$: 0995
				52	D7	00281	67\$:	DECL	RANGE		: 0997
		01		52	D1	00283	68\$:	CMPL	RANGE,#1		
				00V	15	00286		BLEQ	71\$		
		54	FEF8	CD42	D1	00288		CMPL	DEPTH-4[RANGE],LEFT_ADJ_RANGE		
				F1	13	0028E		BEQL	67\$		
				52	D6	00290	71\$:	INCL	RANGE		: 1002
		53		52	D1	00292		CMPL	RANGE,MAX_RANGE		: 1004
				00V	19	00295		BLSS	73\$		
			0000003F	8F	DF	00297		PUSHAL	#63		: 1006
	F8	AD		53	D0	0029D		MOVL	MAX_RANGE,-8(FP)		
			F8	AD	9F	002A1		PUSHAB	-8(FP)		
			00000080G	EF	9F	002A4		PUSHAB	IDATA+128		
	00000000G	EF		03	FB	002AA		CALLS	#3,MAX_FACTOR		
	00000000G	EF		50	D0	002B1		MOVL	R0,BREAKPOINT_LEFT		
				00V	11	002B8		BRB	74\$		
			0000003F	8F	DF	002BA	73\$:	PUSHAL	#63		: 1011
	F8	AD		52	D0	002C0		MOVL	RANGE,-8(FP)		
			F8	AD	9F	002C4		PUSHAB	-8(FP)		
			00000080G	EF	9F	002C7		PUSHAB	IDATA+128		
	00000000G	EF		03	FB	002CD		CALLS	#3,MAX_FACTOR		
	00000000G	EF		50	D0	002D4		MOVL	R0,BREAKPOINT_LEFT		
		50	00000000G	EF	D0	002DB	74\$:	MOVL	BREAKPOINT_LEFT,R0		: 1017
	00000000G	EF	FEF8	CD40	D0	002E2		MOVL	DEPTH-4[R0],DEPTHPOINT_LEFT		
		50	00000000G	EF	D0	002EC		MOVL	BREAKPOINT_MID,R0		: 1018
	00000000G	EF	FEF8	CD40	D0	002F3		MOVL	DEPTH-4[R0],DEPTHPOINT_MID		
		50	00000000G	EF	D0	002FD		MOVL	BREAKPOINT_RIGHT,R0		: 1019
	00000000G	EF	FEF8	CD40	D0	00304		MOVL	DEPTH-4[R0],DEPTHPOINT_RIGHT		
			00000000G	EF	9F	0030E		PUSHAB	BREAKPOINT_LEFT		: 1024
			00000000G	EF	9F	00314		PUSHAB	PAGEPOINT_LEFT		
			00000000G	EF	9F	0031A		PUSHAB	NUMPOINT_LEFT		
			00000000G	EF	9F	00320		PUSHAB	EXAMPOINT_LEFT		
		51		5D	D0	00326		MOVL	FP,R1		
	00V	AF		04	FB	00329		CALLS	#4,EXTEND_INDEX_INFO		
			00000000G	EF	9F	0032D		PUSHAB	BREAKPOINT_MID		: 1030
			00000000G	EF	9F	00333		PUSHAB	PAGEPOINT_MID		
			00000000G	EF	9F	00339		PUSHAB	NUMPOINT_MID		
			00000000G	EF	9F	0033F		PUSHAB	EXAMPOINT_MID		
		51		5D	D0	00345		MOVL	FP,R1		
	00V	AF		04	FB	00348		CALLS	#4,EXTEND_INDEX_INFO		
			00000000G	EF	9F	0034C		PUSHAB	BREAKPOINT_RIGHT		: 1036
			00000000G	EF	9F	00352		PUSHAB	PAGEPOINT_RIGHT		
			00000000G	EF	9F	00358		PUSHAB	NUMPOINT_RIGHT		
			00000000G	EF	9F	0035E		PUSHAB	EXAMPOINT_RIGHT		
		51		5D	D0	00364		MOVL	FP,R1		
	00V	AF		04	FB	00367		CALLS	#4,EXTEND_INDEX_INFO		
		50	00000000G	EF	D0	0036B		MOVL	BREAKPOINT_MID,NATURAL_DEPTH		: 1042
				04	00372			RET			: 1044

Generated Code

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52 00000000G EF 50 5C D0 000AD 12$: MOVL R12,TEMP_INT2
52 00000000G EF 20 C5 000B0 MULL3 #32,CURRENT_GRAPH_INDEX,R2 ; 1183
00000000GEF 52 50 C0 000B8 ADDL2 TEMP_INT2,R2
E1 00000000G EF 42 9A 000BB MOVZBL COLOR_ROW[TEMP_INT2],COLOR_PLOT[R2]
03 00000000G EF 5C 1F F3 000C8 AOBLEQ #31,RT2,12$
00V00000000G EF 00 00 00 000CC 13$: BBC #0,AUTO_TUNE,..+3 ; 1187
00V00000000G EF 0000V 31 000D4 BRW 18$
00V00000000G EF FFFFF55D EF 9F 000D7 BBC #0,REGIS,17$ ; 1194
00000000G EF 05 DD 000E5 PUSHAB C,AAC ; 1202
00000000G EF 03 FB 000E7 PUSHAB PASS$V_OUTPUT
00000000G EF 01 FB 000FA CALLS #3,PASS$WRITE_STRING
00000000G EF 02 FB 00101 PUSHAB PASS$V_OUTPUT
00000000G EF 03 FB 00107 CALLS #1,PASS$WRITELN2 ; 1207
D4 AD FFFFF52D EF 02 FB 0010D CALLS #2,LIB$ERASE_PAGE
D8 AD 00000000G EF 2C 28 00114 17$: MOV C3 #44,C.AAD,-44(FP) ; 1214
E4 AD 00000000G EF 9E 0011D MOVAB COLOR_PLOT,-40(FP)
CC AD 010E0020 8F D0 00130 MOVAB COLOR_PLOT,-28(FP)
D0 AD 00000000G EF 9E 00125 PUSHAB -44(FP)
CC AD 00000018G EF 9F 0012D MOVL #17694752,-52(FP)
00000014G EF 9F 00138 MOVAB Y_LABEL,-48(FP)
00000010G EF 9F 00140 PUSHAB -52(FP)
C8 AD 56 D0 00155 PUSHAB IDATA+24
C8 AD 9F 00159 PUSHAB IDATA+20
9C AD FFFFF50B EF 2C 28 00162 PUSHAB IDATA+16
A0 AD 00000000G EF 9F 0017B MOVL GRAPH_SWITCH,-56(FP)
AC AD 00000000G EF 9F 0015C PUSHAB -56(FP)
9C AD 00000000G EF 2C 28 00162 PUSHAB CURRENT_GRAPH_INDEX
00000000G EF 9E 0016B MOV C3 #44,C.AAE,-100(FP)
00V00000000G EF 9E 00173 MOVAB XY_PLOT,-96(FP)
00V00000000G EF 9F 0017B MOVAB XY_PLOT,-84(FP)
00V00000000G EF 9F 0017E PUSHAB -100(FP)
00V00000000G EF 09 FB 00184 PUSHAB GRAPH_TYPE
00V00000000G EF 00 E1 0018B 18$: CALLS #9,EDF$GRAPH
00V00000000G EF 94 00193 BBC #0,DEC CRT,20$ ; 1232
04 00199 20$: CLRB FIRST_PLOT ; 1234
RET ; 1236
```

; Routine Size: 410 bytes, Routine Base: \$CODE + 00A1A

```
03 00000000G EF 00 0000 00000 WARN_OF_ERASE: ; 1283
00000000G EF 0000V 0000 0000 .WORD ^M<>
00000000G EF 31 0000A BBC #0,AUTO_TUNE,..+3 ; 1287
00000000G EF 00V 31 0000A BRW 11$
00000000G EF 00V 12 00018 CMPL DEF_HEAD,DEF_TAIL ; 1295
00000000G EF 00V 12 00018 BNEQ 3$
00000000G EF 00V 12 00018 MOVL DEF_HEAD,R0
00000000G EF 00V 12 00025 CMPB 25(R0),#9
00000000G EF 00V 31 00027 BNEQ .+3
00000000G EF 00V 13 00031 BRW 11$
00000000G EF 00V 13 00031 CMPL IDATA+264,#6 ; 1303
00000000G EF 00V 13 00031 BEQL 5$
00000000G EF 00V 13 00031 CMPL IDATA+264,#5
00000000G EF 00V 13 00031 BEQL .+3
00000000G EF 00V 31 0003C BRW 7$
```

Generated Code							
03	00000000G	EF	00	E0	0003F	5\$:	BBS #0,ISAM_ORG,..+3
			0000V	31	00047		BRW 7\$
	00000000G	EF	04	9F	0004A		PUSHAB SHIFT ; 1311
			04	DD	00050		PUSHL #4
	00000000G	EF	03	9F	00052		PUSHAB PASSFV OUTPUT
			03	FB	00058		CALLS #3,PASSWRITE_STRING
	00000000G	EF	04	9F	0005F		PUSHAB ANSI_REVERSE
			04	DD	00065		PUSHL #4
	00000000G	EF	03	9F	00067		PUSHAB PASSFV OUTPUT
			03	FB	0006D		CALLS #3,PASSWRITE_STRING
	FFFFF48E	EF	15	9F	00074		PUSHAB C.AAF
			15	DD	0007A		PUSHL #21
	00000000G	EF	03	9F	0007C		PUSHAB PASSFV OUTPUT
			03	FB	00082		CALLS #3,PASSWRITE_STRING
			03	DD	00089		PUSHL #3
	00000084G	EF	03	DD	0008B		PUSHL IDATA+132
	00000000G	EF	03	9F	00091		PUSHAB PASSFV OUTPUT
			03	FB	00097		CALLS #3,PASSWRITE_INTEGER
	FFFFF47C	EF	12	9F	0009E		PUSHAB C.AAG
			12	DD	000A4		PUSHL #18
	00000000G	EF	03	9F	000A6		PUSHAB PASSFV OUTPUT
			03	FB	000AC		CALLS #3,PASSWRITE_STRING
	00000000G	EF	02	9F	000B3		PUSHAB CRLF
			02	DD	000B9		PUSHL #2
	00000000G	EF	03	9F	000BB		PUSHAB PASSFV OUTPUT
			03	FB	000C1		CALLS #3,PASSWRITE_STRING
			00V	11	000C8		BRB 8\$
	00000000G	EF	04	9F	000CA	7\$:	PUSHAB SHIFT ; 1317
			04	DD	000D0		PUSHL #4
	00000000G	EF	03	9F	000D2		PUSHAB PASSFV OUTPUT
			03	FB	000D8		CALLS #3,PASSWRITE_STRING
	00000000G	EF	04	9F	000DF		PUSHAB ANSI_REVERSE
			04	DD	000E5		PUSHL #4
	00000000G	EF	03	9F	000E7		PUSHAB PASSFV OUTPUT
			03	FB	000ED		CALLS #3,PASSWRITE_STRING
	FFFFF43A	EF	2A	9F	000F4		PUSHAB C.AAH
			2A	DD	000FA		PUSHL #42
	00000000G	EF	03	9F	000FC		PUSHAB PASSFV OUTPUT
			03	FB	00102		CALLS #3,PASSWRITE_STRING
	00000000G	EF	04	9F	00109		PUSHAB ANSI_RESET
			04	DD	0010F		PUSHL #4
	00000000G	EF	03	9F	00111		PUSHAB PASSFV OUTPUT
			03	FB	00117		CALLS #3,PASSWRITE_STRING
	00000000G	EF	02	9F	0011E		PUSHAB CRLF
			02	DD	00124		PUSHL #2
	00000000G	EF	03	9F	00126		PUSHAB PASSFV OUTPUT
			03	FB	0012C		CALLS #3,PASSWRITE_STRING
	00000000G	EF	01	9F	00133		PUSHAB PASSFV OUTPUT
			01	FB	00139		CALLS #1,PASSWriteln2
	0000001F	8F	01	DF	00140	8\$:	PUSHL #31 ; 1321
			01	FB	00146		CALLS #1,QUERY ; 1327
			04	0014D	11\$:	RET	

; Routine Size: 334 bytes, Routine Base: \$CODE + 00BB4

0000 00000 NON_KEY_DEF:
0000 00000 .WORD ^M<>

; 1374

Generated Code							
		0000000C	8F	DF	00002	PUSHAL	#12 ; 1381
00000000G	EF		01	FB	00008	CALLS	#1, QUERY ; 1382
		0000000B	8F	DF	0000F	PUSHAL	#11 ; 1383
00000000G	EF		01	FB	00015	CALLS	#1, QUERY ; 1388
		00000027	8F	DF	0001C	PUSHAL	#39 ; 1392
00000000G	EF		01	FB	00022	CALLS	#1, QUERY ; 1394
00V00000005G	EF		00	E1	00029	BBC	#0, BDATA+5, 7\$; 1401
00000000G	EF		00	FB	00031	CALLS	#0, MAKE_SCRATCH ; 1402
	5C	00000000G	EF	DO	00038	MOVL	DEF_SCRATCH, R12 ; 1404
		11	AC	9F	0003F	PUSHAB	17(R12) ; 1405
		00000010G	EF	9F	00042	PUSHAB	SDATA+16 ; 1407
00000000G	EF		02	FB	00048	CALLS	#2, LIB\$SCOPY_DXDX ; 1417
		00000010G	EF	9F	0004F	PUSHAB	SDATA+16 ; 1419
00000000G	EF		01	FB	00055	CALLS	#1, STR\$FREE1_DX ; 1423
19	AC		0F	90	0005C	MOVB	#15, 25(R12) ; 1425
			6C	94	00060	CLRB	(R12) ; 1432
		00000000	8F	DF	00062	PUSHAL	#0 ; 1433
00000000G	EF		01	FB	00068	CALLS	#1, INSERT_IN_ORDER ; 1435
		00000000	00V	11	0006F	BRB	10\$; 1439
		00	8F	DF	00071	PUSHAL	#0 ; 1441
		00000000	8F	9F	00077	PUSHAB	#0 ; 1448
		0F	8F	DF	0007A	PUSHAL	#0 ; 1449
		00	8F	9F	00080	PUSHAB	#15 ; 1450
			8F	9F	00083	PUSHAB	#0 ; 1452
00000000G	EF		05	FB	00086	CALLS	#5, FIND_OBJECT ; 1456
00V			50	E9	0008D	BLBC	R0, 10\$; 1458
00000000G	EF		00	FB	00090	CALLS	#0, DELETE_CURRENT ; 1465
00000000G	EF		00	FB	00097	CALLS	#0, MAKE_SCRATCH ; 1466
	50	00000000G	EF	DO	0009E	MOVL	DEF_SCRATCH, R0 ; 1468
			60	94	000A5	CLRB	(R0) ; 1475
19	A0		0E	90	000A7	MOVB	#14, 25(R0) ; 1479
		00000000	8F	DF	000AB	PUSHAL	#0 ; 1481
00000000G	EF		01	FB	000B1	CALLS	#1, INSERT_IN_ORDER ; 1485
00000000G	EF		00	FB	000B8	CALLS	#0, MAKE_SCRATCH ; 1488
	50	00000000G	EF	DO	000BF	MOVL	DEF_SCRATCH, R0 ; 1491
19	A0		0E	90	000C6	MOVB	#14, 25(R0) ; 1495
1E	A0	95	8F	90	000CA	MOVB	#-107, 30(R0) ; 1499
23	A0		1C	DO	000CF	MOVL	#28, 35(R0) ; 1503
		00000000	8F	DF	000D3	PUSHAL	#0 ; 1507
00000000G	EF		01	FB	000D9	CALLS	#1, INSERT_IN_ORDER ; 1511
00000000G	EF		00	FB	000E0	CALLS	#0, MAKE_SCRATCH ; 1515
	50	00000000G	EF	DO	000E7	MOVL	DEF_SCRATCH, R0 ; 1519
			60	94	000EE	CLRB	(R0) ; 1523
19	A0		08	90	000F0	MOVB	#8, 25(R0) ; 1527
		00000000	8F	DF	000F4	PUSHAL	#0 ; 1531
00000000G	EF		01	FB	000FA	CALLS	#1, INSERT_IN_ORDER ; 1535
00V00000004G	EF		00	E1	00101	BBC	#0, BDATA+4, 17\$; 1539
00000000G	EF		00	FB	00109	CALLS	#0, MAKE_SCRATCH ; 1543
	5C	00000000G	EF	DO	00110	MOVL	DEF_SCRATCH, R12 ; 1547
		11	AC	9F	00117	PUSHAB	17(R12) ; 1551
		00000008G	EF	9F	0011A	PUSHAB	SDATA+8 ; 1555
00000000G	EF		02	FB	00120	CALLS	#2, LIB\$SCOPY_DXDX ; 1559
		00000008G	EF	9F	00127	PUSHAB	SDATA+8 ; 1563
00000000G	EF		01	FB	0012D	CALLS	#1, STR\$FREE1_DX ; 1567
19	AC		08	90	00134	MOVB	#8, 25(R12) ; 1571
1E	AC	5E	8F	90	00138	MOVB	#94, 30(R12) ; 1575
		00000000	8F	DF	0013D	PUSHAL	#0 ; 1579

Generated Code						
00000000G	EF	01	FB 00143	CALLS	#1,INSERT_IN_ORDER	
		00V	11 0014A	BRB	20\$	
	00000000	8F	DF 0014C	17\$:	PUSHAL	#0 ; 1501
	5E	8F	9F 00152		PUSHAB	#94
	00000000	8F	DF 00155		PUSHAL	#0
	08	8F	9F 0015B		PUSHAB	#8
	01	8F	9F 0015E		PUSHAB	#1
00000000G	EF	05	FB 00161	CALLS	#5,FIND_OBJECT	
	00V	50	E9 00168	BLBC	R0,20\$	
00000000G	EF	00	FB 0016B	CALLS	#0,DELETE_CURRENT	: 1503
00000000G	EF	00	FB 00172	20\$:	CALLS	#0,MAKE_SCRATCH : 1507
	50 00000000G	EF	D0 00179	MOVL	DEF_SCRATCH,R0	: 1509
19	A0	08	90 00180	MOVB	#8,25(R0)	: 1516
1E	A0	8F	90 00184	MOVB	#98,30(R0)	: 1517
04	02 00000108G	EF	CF 00189	CASEL	IDATA+264,#2,#4	: 1519
		0000V	00191	.DISPL	22\$	
		0000V	00193	.DISPL	24\$	
		0000V	00195	.DISPL	23\$	
		0000V	00197	.DISPL	22\$	
		0000V	00199	.DISPL	22\$	
		00V	11 0019B	BRB	25\$	
23	A0	1F	D0 0019D	22\$:	MOVL	#31,35(R0) ; 1523
		00V	11 001A1	BRB	26\$	
23	A0	1D	D0 001A3	23\$:	MOVL	#29,35(R0) ; 1524
		00V	11 001A7	BRB	26\$	
23	A0	1E	D0 001A9	24\$:	MOVL	#30,35(R0) ; 1525
		00V	11 001AD	BRB	26\$	
			001AF	25\$:		
	00000000	8F	DF 001AF	26\$:	PUSHAL	#0 ; 1533
00000000G	EF	01	FB 001B5	CALLS	#1,INSERT_IN_ORDER	
00000000G	EF	00	FB 001BC	CALLS	#0,MAKE_SCRATCH	: 1537
	50 00000000G	EF	D0 001C3	MOVL	DEF_SCRATCH,R0	: 1539
		60	94 001CA	CLRB	(R0)	: 1546
19	A0	0C	90 001CC	MOVB	#12,25(R0)	: 1547
	00000000	8F	DF 001D0	PUSHAL	#0	: 1549
00000000G	EF	01	FB 001D6	CALLS	#1,INSERT_IN_ORDER	
	04 00000108G	EF	D1 001DD	CMPL	IDATA+264,#4	: 1553
		00V	12 001E4	BNEQ	30\$	
00000000G	EF	00	FB 001E6	CALLS	#0,MAKE_SCRATCH	: 1560
	50 00000000G	EF	D0 001ED	MOVL	DEF_SCRATCH,R0	: 1562
19	A0	0C	90 001F4	MOVB	#12,25(R0)	: 1566
1E	A0	88	8F 90 001F8	MOVB	#-120,30(R0)	: 1567
2B	A0 00000011G	EF	90 001FD	MOVB	BDATA+17,43(R0)	: 1568
	00000000	8F	DF 00205	PUSHAL	#0	: 1570
00000000G	EF	01	FB 0020B	CALLS	#1,INSERT_IN_ORDER	
00000000G	EF	00	FB 00212	30\$:	CALLS	#0,MAKE_SCRATCH : 1579
	50 00000000G	EF	D0 00219	MOVL	DEF_SCRATCH,R0	: 1581
19	A0	0C	90 00220	MOVB	#12,25(R0)	: 1585
1E	A0	89	8F 90 00224	MOVB	#-119,30(R0)	: 1586
23	A0 0000009CG	EF	D0 00229	MOVL	IDATA+156,35(R0)	: 1587
	00000000	8F	DF 00231	PUSHAL	#0	: 1589
00000000G	EF	01	FB 00237	CALLS	#1,INSERT_IN_ORDER	
	04 00000108G	EF	D1 0023E	CMPL	IDATA+264,#4	: 1593
		00V	13 00245	BEQL	33\$	
	03 00000108G	EF	D1 00247	CMPL	IDATA+264,#3	
		00V	12 0024E	BNEQ	36\$	
	0F 00000100G	EF	D1 00250	33\$:	CMPL	IDATA+256,#15

Generated Code

00000000G	EF		00V	12	00257	BNEQ	36\$		
	50	00000000G	00	FB	00259	CALLS	#0,MAKE_SCRATCH	:	1606
19	A0		EF	D0	00260	MOVL	DEF_SCRATCH,R0	:	1608
1E	A0	8A	0C	90	00267	MOVB	#12-25(R0)	:	1612
27	A0	000000A0G	8F	90	0026B	MOVB	#-118,30(R0)	:	1613
		00000000	EF	D0	00270	MOVL	IDATA+160,39(R0)	:	1614
			8F	DF	00278	PUSHAL	#0	:	1616
00000000G	EF		01	FB	0027E	CALLS	#1,INSERT_IN_ORDER		
00000000G	EF		00	FB	00285	CALLS	#0,MAKE_SCRATCH	:	1622
	50	00000000G	EF	D0	0028C	MOVL	DEF_SCRATCH,R0	:	1624
19	A0		0C	90	00293	MOVB	#12-25(R0)	:	1631
1E	A0	8B	8F	90	00297	MOVB	#-117,30(R0)	:	1632
23	A0	00000100G	EF	D0	0029C	MOVL	IDATA+256,35(R0)	:	1633
		00000000	8F	DF	002A4	PUSHAL	#0	:	1635
00000000G	EF		01	FB	002AA	CALLS	#1,INSERT_IN_ORDER		
00000000G	EF		00	FB	002B1	CALLS	#0,MAKE_SCRATCH	:	1642
	50	00000000G	EF	D0	002B8	MOVL	DEF_SCRATCH,R0	:	1644
19	A0		0C	90	002BF	MOVB	#12-25(R0)	:	1648
1E	A0	8C	8F	90	002C3	MOVB	#-116,30(R0)	:	1649
27	A0	000000E4G	EF	D0	002C8	MOVL	IDATA+228,39(R0)	:	1650
		00000000	8F	DF	002D0	PUSHAL	#0	:	1652
00000000G	EF		01	FB	002D6	CALLS	#1,INSERT_IN_ORDER		
			04	002DD	RET			:	1656

; Routine Size: 734 bytes, Routine Base: \$CODE + 00D02

				0000	00000	CALC_ALLOC:		:	1701
	5C	04	BC	D0	00002	.WORD	^M<>		
	5C		5C	4E	00006	MOVL	@4(R12),RECORD_TOT		
	50	000000C0G	EF	4E	00009	CVTLF	RECORD_TOT,BYTES_REAL	:	1714
	08		50	51	00010	CVTLF	IDATA+T92,NUMRECS_REAL	:	1715
			00V	18	00013	CMPL	NUMRECS_REAL,#^F1.0	:	1717
	50	00004080	8F	50	00015	BGEQ	2\$		
	5C	00004500	8F	46	0001C	MOVF	#^F1.0,NUMRECS_REAL	:	1719
51	6B284F6E		50	47	00023	DIVF2	#^F512.0,BYTES_REAL	:	1721
	51		5C	51	0002B	DIVF3	NUMRECS_REAL,#^F1.0E+09,R1	:	1723
			00V	15	0002E	CMPL	RATIO,RT		
	51	3B9AC9FF	8F	D0	00030	BLEQ	4\$		
			00V	11	00037	MOVL	#999999999,CALC_ALLOC	:	1725
	50		5C	44	00039	BRB	5\$		
	51		50	4B	0003C	MULF2	RATIO,NUMRECS_REAL	:	1729
	50		51	D0	0003F	CVTRFL	NUMRECS_REAL,CALC_ALLOC	:	1731
			04	00042	RET			:	

; Routine Size: 67 bytes, Routine Base: \$CODE + 00FE0

				0000	00000	SEQ_DEF:		:	1778
	5E		04	C2	00002	.WORD	^M<>		
	50	000000E8G	EF	D0	00005	SUBL2	#4,SP		
00V00000000G	EF		00	E1	0000C	MOVL	IDATA+232,RECORD_TOT	:	1791
	50		02	C0	00014	BBC	#0,VARIABLE_RECORDS,2\$:	1793
00V00000011G	EF		00	E0	00017	ADDL2	#2,RECORD_TOT	:	1795
	51		50	4E	0001F	BBS	#0,BDATA+T7,4\$:	1800
51	00004500		51	47	00022	CVTLF	RECORD_TOT,R1	:	1808
	51		51	4A	0002A	DIVF3	R1,#^F512.0,RECORD_REAL	:	1809
50	00000200		51	C7	0002D	CVTRFL	RECORD_REAL,RECORD_INT	:	1810
						DIVL3	RECORD_INT,#512,RECORD_TOT	:	

Generated Code			
FC	AD	50	DO 00035 4\$:
		AD	9F 00039
0FE0	CF	01	FB 0003C
	SC	50	DO 00041
00000000G	EF	00	FB 00044
	50	00	DO 0004B
19	AO	08	90 00052
1E	AO	8F	90 00056
27	AO	5C	DO 0005B
		8F	DF 0005F
00000000G	EF	01	FB 00065
00000000G	EF	00	FB 0006C
	50	00	DO 00073
19	AO	08	90 0007A
1E	AO	8F	90 0007E
		8F	DF 00083
00000000G	EF	01	FB 00089
00000000G	EF	00	FB 00090
	50	00	DO 00097
19	AO	08	90 0009E
1E	AO	8F	90 000A2
27	AO	0A	C7 000A7
	SC	8F	DF 000AC
		01	FB 000B2
00000000G	EF	04	000B9
			RECORD_TOT,-4(FP)
			PUSHAB -4(FP)
			CALLS #1,CALC_ALLOC
			MOVL R0,ALLOC
			CALLS #0,MAKE_SCRATCH
			MOVL DEF_SCRATCH,R0
			MOVB #8,25(R0)
			MOVB #72,30(R0)
			MOVL ALLOC,39(R0)
			PUSHAL #0
			CALLS #1,INSERT_IN_ORDER
			CALLS #0,MAKE_SCRATCH
			MOVL DEF_SCRATCH,R0
			MOVB #8,25(R0)
			MOVB #73,30(R0)
			PUSHAL #0
			CALLS #1,INSERT_IN_ORDER
			CALLS #0,MAKE_SCRATCH
			MOVL DEF_SCRATCH,R0
			MOVB #8,25(R0)
			MOVB #84,30(R0)
			DIVL3 #10,ALLOC,39(R0)
			PUSHAL #0
			CALLS #1,INSERT_IN_ORDER
			RET

; Routine Size: 186 bytes. Routine Base: \$CODE + 01023

	5E	00000020	08	001C 00000	REL_DEF: .WORD	^M<R2,R3,R4>	: 1916
			8F	C2 00002	SUBL2	#8,SP	: 1931
			01	DF 00005	PUSHAL	#32	: 1937
00000000G	EF		01	FB 0000B	CALLS	#1,QUERY	: 1939
5C 000000E4G	EF		01	C1 00012	ADDL3	#1,IDATA+228,RECORD_TOT	: 1941
00V00000000G	EF		00	E1 0001A	BBC	#0,VARIABLE_RECORDS,3\$: 1943
	5C		02	C0 00022	ADDL2	#2,RECORD_TOT	: 1945
50	5C		10	C5 00025	MULL3	#16,RECORD_TOT,BUCKET_TOT	: 1947
52	50	00000200	8F	C7 00029	DIVL3	#512,BUCKET_TOT,BUCKET	: 1949
	01		52	D1 00031	CMPL	BUCKET,#1	: 1951
			00V	18 00034	BGEQ	5\$: 1953
	52		01	DO 00036	MOVL	#1,BUCKET	: 1955
50	00		00	7A 00039	EMUL	#0,#0,BUCKET_TOT,R0	: 1957
50	50	00000200	8F	7B 0003E	EDIV	#512,R0,R0,R0	: 1959
			50	D5 00047	TSTL	R0	: 1961
			00V	18 00049	BGEQ	6\$: 1963
	50	00000200	8F	C0 0004B	ADDL2	#512,R0	: 1965
			50	D5 00052	TSTL	R0	: 1967
			00V	13 00054	BEQL	8\$: 1969
			52	D6 00056	INCL	BUCKET	: 1971
		0000003F	8F	DF 00058	PUSHAL	#63	: 1973
FC	AD		52	DO 0005E	MOVL	BUCKET,-4(FP)	: 1975
			AD	9F 00062	PUSHAB	-4(FP)	: 1977
		00000080G	EF	9F 00065	PUSHAB	IDATA+128	: 1979
00000000G	EF		03	FB 0006B	CALLS	#3,MAX_FACTOR	: 1981
	52		50	DO 00072	MOVL	R0,BUCKET	: 1983
50	52	00000200	8F	C5 00075	MULL3	#512,BUCKET,R0	: 1985
	50		5C	C6 0007D	DIVL2	RECORD_TOT,R0	: 1987
	01		50	D1 00080	CMPL	RECS_PER_BUCKET,#1	: 1989

			00V	18	00083	BGEQ	10\$		
			01	D0	00085	MOVL	#1, RECS PER BUCKET	:	1962
	5C	000000C0G	EF	50	C7 00088	DIVL3	RECS PER BUCKET, IDATA+192, NUM_BUCKETS	:	1964
			01	5C	D1 00090	CMPL	NUM_BUCKETS, #1	:	1966
			00V	18	00093	BGEQ	12\$		
			01	D0	00095	MOVL	#1, NUM_BUCKETS	:	1968
53	000000C0G	EF	00	7A	00098	EMUL	#0, #0, IDATA+192, R3	:	1970
53		53	50	7B	000A1	EDIV	RECS_PER_BUCKET, R3, R3, R3		
			53	D5	000A6	TSTL	R3		
			00V	18	000A8	BGEQ	13\$		
			50	C0	000AA	ADDL2	RECS_PER_BUCKET, R3		
			53	D5	000AD	TSTL	R3		
			00V	13	000AF	BEQL	15\$		
			5C	D6	000B1	INCL	NUM_BUCKETS	:	1972
			52	C4	000B3	MULL2	BUCKET, NUM_BUCKETS	:	1977
			EF	C0	000B6	ADDL2	IDATA+128, NUM_BUCKETS		
	00000000G	EF	00	FB	000BD	CALLS	#0, MAKE_SCRATCH	:	1982
			50	D0	000C4	MOVL	DEF_SCRATCH, R0	:	1984
	19	A0	08	90	000CB	MOVB	#8, 25(R0)	:	1991
	1E	A0	8F	90	000CF	MOVB	#72, 30(R0)	:	1992
	27	A0	5C	D0	000D4	MOVL	ALLOC, 39(R0)	:	1993
			8F	DF	000D8	PUSHAL	#0	:	1995
			01	FB	000DE	CALLS	#1, INSERT_IN_ORDER		
	00000000G	EF	00	FB	000E5	CALLS	#0, MAKE_SCRATCH	:	1999
			50	D0	000EC	MOVL	DEF_SCRATCH, R0	:	2001
	19	A0	08	90	000F3	MOVB	#8, 25(R0)	:	2008
	1E	A0	8F	90	000F7	MOVB	#73, 30(R0)	:	2009
			8F	DF	000FC	PUSHAL	#0	:	2011
			01	FB	00102	CALLS	#1, INSERT_IN_ORDER		
	00000000G	EF	00	FB	00109	CALLS	#0, MAKE_SCRATCH	:	2015
			50	D0	00110	MOVL	DEF_SCRATCH, R0	:	2017
	19	A0	08	90	00117	MOVB	#8, 25(R0)	:	2024
	1E	A0	8F	90	0011B	MOVB	#74, 30(R0)	:	2025
	27	A0	52	D0	00120	MOVL	BUCKET, 39(R0)	:	2026
			8F	DF	00124	PUSHAL	#0	:	2028
			01	FB	0012A	CALLS	#1, INSERT_IN_ORDER		
	00000000G	EF	00	FB	00131	CALLS	#0, MAKE_SCRATCH	:	2032
			53	D0	00138	MOVL	DEF_SCRATCH, R3	:	2034
	19	A3	08	90	0013F	MOVB	#8, 25(R3)	:	2041
	1E	A3	8F	90	00143	MOVB	#84, 30(R3)	:	2042
			8F	DF	00148	PUSHAL	#999999999	:	2043
FC	AD		04	C7	0014E	DIVL3	#4, ALLOC, -4(FP)		
			AD	9F	00153	PUSHAB	-4(FP)		
	F8	AD	52	D0	00156	MOVL	BUCKET, -8(FP)		
			AD	9F	0015A	PUSHAB	-8(FP)		
			03	FB	0015D	CALLS	#3, MAX_FACTOR		
	00000000G	EF	50	D0	00164	MOVL	R0, 39(R3)		
	27	A3	8F	DF	00168	PUSHAL	#0	:	2048
			01	FB	0016E	CALLS	#1, INSERT_IN_ORDER		
	00000000G	EF	00	FB	00175	CALLS	#0, MAKE_SCRATCH	:	2052
			50	D0	0017C	MOVL	DEF_SCRATCH, R0	:	2054
	19	A0	08	90	00183	MOVB	#8, 25(R0)	:	2061
	1E	A0	8F	90	00187	MOVB	#92, 30(R0)	:	2062
	27	A0	EF	D0	0018C	MOVL	IDATA+192, 39(R0)	:	2063
			8F	DF	00194	PUSHAL	#0	:	2065
	00000000G	EF	01	FB	0019A	CALLS	#1, INSERT_IN_ORDER		
			04	001A1	RET			:	2069

; Routine Size: 418 bytes, Routine Base: \$CODE + 010DD

			00000	APPEND_DEF:		: 2117	
			00FC 00000	.WORD	^M<R2,R3,R4,R5,R6,R7>		
	SE	04	C2 00002	SUBL2	#4,SP		
	05	00000118G	EF D1 00005	CMPL	IDATA+280,#5	: 2144	
			00V 13 0000C	BEQL	13\$		
04	00	00000118G	EF CF 0000E	CASEL	IDATA+280,#0,#4	: 2146	
			0000V 00016	.DISPL	2\$		
			0000V 00018	.DISPL	9\$		
			0000V 0001A	.DISPL	4\$		
			0000V 0001C	.DISPL	6\$		
			0000V 0001E	.DISPL	8\$		
			00V 11 00020	BRB	11\$		
	00000000G	EF 0000002B	8F DF 00022	2\$: PUSHAL	#43	: 2148	
			01 FB 00028	CALLS	#1,QUERY		
			00V 11 0002F	BRB	13\$		
	00000000G	EF 00000030	8F DF 00031	4\$: PUSHAL	#48	: 2150	
			01 FB 00037	CALLS	#1,QUERY		
			00V 11 0003E	BRB	13\$		
	00000000G	EF 00000022	8F DF 00040	6\$: PUSHAL	#34	: 2152	
			01 FB 00046	CALLS	#1,QUERY		
			00V 11 0004D	BRB	13\$		
	00000000G	EF	U0 FB 0004F	8\$: CALLS	#0,ASK_KEY_SIZE	: 2154	
			00V 11 00056	BRB	13\$		
	00000000G	EF	00 FB 00058	9\$: CALLS	#0,ASK_MEAN_RECORD_SIZE	: 2160	
	00000000G	EF	00 FB 0005F	CALLS	#0,MAKE_SCRATCH	: 2165	
			50 00000000G	EF D0 00066	MOVL	DEF_SCRATCH,R0	: 2167
	19	A0	0C 90 0006D	MOVB	#12,25(R0)	: 2171	
	1E	A0	8C 8F 90 00071	MOVB	#-116,30(R0)	: 2172	
	27	A0	000000E4G	EF D0 00076	MOVL	IDATA+228,39(R0)	: 2173
			00000000	8F DF 0007E	PUSHAL	#0	: 2175
	00000000G	EF	01 FB 00084	CALLS	#1,INSERT_IN_ORDER		
			00V 11 0008B	BRB	13\$		
			0008D	11\$: CALLS	#0,NATURAL_DEPTH	: 2193	
	0658	CF	00 FB 0008D	13\$: MOVL	R0,BUCKET_DEFAULT		
	00000000G	EF	50 D0 00092	MOVL	R0,BUCKET_DEFAULT	: 2195	
			00000025	8F DF 00099	PUSHAL	#37	
	00000000G	EF	01 FB 0009F	CALLS	#1,QUERY	: 2197	
			50 D4 000A6	CLPL	R0		
			50 D0 000A8	15\$: MOVL	R0,1		
			00000000GEF4C	D4 000AB	CLRL	INIT_PRIMARY_BUCKETS[1]	: 2201
			00000000GEF4C	D4 000B2	CLRL	ADDED_PRIMARY_BUCKETS[1]	: 2202
EB			50 1F F3 000B9	AOBLEQ	#31,R0,15\$		
	04ED	CF	00 FB 000BD	CALLS	#0,PROLOGUE3_DEPTH	: 2206	
			52 D0 000C2	MOVL	R0,CHOSEN_DEPTH		
			0000001C	8F DF 000C5	PUSHAL	#28	: 2211
	00000000G	EF	01 FB 000CB	CALLS	#1,QUERY	: 2212	
			0000000D	8F DF 000D2	PUSHAL	#13	
	00000000G	EF	01 FB 000D8	CALLS	#1,QUERY		
			50 00000000G	EF D0 000DF	MOVL	INIT_NUMBER_BUCKETS,INIT_DATA_ALLOC	: 2217
			51 00000000G	EF D0 000E6	MOVL	ADDED_NUMBER_BUCKETS,ADDED_DATA_ALLOC	: 2218
			53 D4 000ED	CLRL	INIT_INDEX_ALLOC	: 2223	
			54 D4 000EF	CLRL	ADDED_INDEX_ALLOC	: 2224	
			55 01 D0 000F1	MOVL	#1,R5	: 2226	
			56 52 D0 000F4	MOVL	CHOSEN_DEPTH,R6		

56	55	D1	000F7	CMPL	R5,R6	
	00V	15	000FA	BLEQ	19\$	
	00V	11	000FC	BRB	20\$	
	55	D6	000FE	18\$:	INCL	R5
5C	55	D0	00100	19\$:	MOVL	R5,I
53	00000000GEF	4C	C0	00103	ADDL2	INIT_NUMBER_BUCKETS[I],INIT_INDEX_ALLOC ; 2230
54	00000000GEF	4C	C0	0010B	ADDL2	ADDED_NUMBER_BUCKETS[I],ADDED_INDEX_ALLOC ; 2231
56		55	D1	00113	CMPL	R5,R6
		E6	19	00116	BLSS	18\$
	00000088G	EF	D5	00118	20\$:	TSTL
		00V	13	0011E	BEQL	IDATA+136 ; 2238
55		50	4E	00120	CVTLF	INIT_DATA_ALLOC,R5 ; 2242
55	00000004G	EF	44	00123	MULF2	RDATA+4,R5
55		55	4A	0012A	CVTFL	R5,R5
		55	D6	0012D	INCL	R5
56		53	4E	0012F	CVTLF	INIT_INDEX_ALLOC,R6 ; 2244
56	00000004G	EF	44	00132	MULF2	RDATA+4,R6
56		56	4A	00139	CVTFL	R6,R6
		56	D6	0013C	INCL	R6
55	50	55	C3	0013E	SUBL3	USED_DATA_BUCKETS,INIT_DATA_ALLOC,- ; 2246
				00142		UNUSED_DATA_BUCKETS
56	53	56	C3	00142	SUBL3	USED_INDEX_BUCKETS,INIT_INDEX_ALLOC,- ; 2247
				00146		UNUSED_INDEX_BUCKETS
55		51	D1	00146	CMPL	ADDED_DATA_ALLOC,UNUSED_DATA_BUCKETS ; 2249
		00V	15	00149	BLEQ	23\$
51		55	C2	0014B	SUBL2	UNUSED_DATA_BUCKETS,ADDED_DATA_ALLOC ; 2251
		00V	11	0014E	BRB	24\$
		51	D4	00150	23\$:	CLRL
56		54	D1	00152	24\$:	CMPL
		00V	15	00155	BLEQ	26\$
54		56	C2	00157	SUBL2	UNUSED_INDEX_BUCKETS,ADDED_INDEX_ALLOC ; 2259
		00V	11	0015A	BRB	27\$
		54	D4	0015C	26\$:	CLRL
		51	D5	0015E	27\$:	TSTL
		00V	15	00160	BLEQ	29\$
50		51	C0	00162	ADDL2	ADDED_DATA_ALLOC,INIT_DATA_ALLOC ; 2267
		54	D5	00165	29\$:	TSTL
		00V	15	00167	BLEQ	32\$
54	3B9AC9FF	53	54	C0	00169	ADDL2
	8F	00000094G	EF	C7	0016C	32\$:
54		50	D1	00178	CMPL	INIT_DATA_ALLOC,R4 ; 2280
		00V	15	0017B	BLEQ	34\$
56	3B9AC9FF	8F	D0	0017D	MOVL	#999999999,DATA_ALLOC ; 2282
		00V	11	00184	BRB	35\$
56	50	00000094G	EF	C5	00186	34\$:
	54		53	D1	0018E	35\$:
			00V	15	00191	BLEQ
54	3B9AC9FF	8F	D0	00193	MOVL	#999999999,INDEX_ALLOC ; 2291
		00V	11	0019A	BRB	38\$
54	00000000G	53	00000094G	EF	C5	0019C
		EF	00	FB	001A4	37\$:
		00000000	8F	DF	001AB	38\$:
		00	8F	9F	001B1	CALLS
		00000000	8F	DF	001B4	PUSHAL
		08	8F	9F	001BA	PUSHAB
		00	8F	9F	001BD	PUSHAB
00000000G	EF	05	FB	001C0	CALLS	#5,FIND_OBJECT

53	00000000G	00V	50	E9	001C7	BLBC	R0,50\$		
		EF	19	C1	001CA	ADDL3	#25,DEF_CURRENT,R3		: 2307
		08	63	91	001D2	CMPB	(R3),#8		: 2309
			00V	12	001D5	BNEQ	43\$		
		50	EF	D0	001D7	MOVL	DEF_CURRENT,R0		
		50	A0	9A	001DE	MOVZBL	30(R0),R0		
	00000098	8F	50	D1	001E2	CMPL	R0,#152		
			00V	1E	001E9	BGEQU	43\$		
	00VFFFEC2	EF	50	E1	001EB	BBC	R0,C.AAI,43\$		
	00000000G	EF	00	FB	001F3	CALLS	#0,DELETE_CURRENT		: 2316
			00V	11	001FA	BRB	44\$		
	00000000G	EF	00	FB	001FC	CALLS	#0,INCR_CURRENT		: 2320
			50	94	00203	CLRB	R0		
		00000000G	EF	D5	00205	TSTL	DEF_CURRENT		
			00V	12	00208	BNEQ	46\$		
			50	96	0020D	INCB	R0		
			51	94	0020F	CLRB	R1		
	53	00000000G	EF	19	C1	00211	ADDL3	#25,DEF_CURRENT,R3	
			08	63	91	00219	CMPB	(R3),#8	
				00V	13	0021C	BEQL	48\$	
			51	96	0021E	INCB	R1		
			50	88	00220	BISB2	R0,R1		
			51	E9	00223	BLBC	R1,40\$		
00000084G	EF	7F	8F	00	ED	00226	CMPZV	#0,#7,#*X7F,IData+132	: 2329
				00V	15	00230	BLEQ	52\$	
	53	00000084G	EF	02	C5	00232	MULL3	#2,IData+132,DATA_AREA_NUMBER	: 2331
				00V	11	0023A	BRB	53\$	
			53	9A	0023C	MOVZBL	#254,DATA_AREA_NUMBER		: 2335
			53	01	C1	00240	ADDL3	#1,DATA_AREA_NUMBER,INDEX_AREA_NUMBER	: 2337
	55	00000000G	EF	00	FB	00244	CALLS	#0,MAKE_SCRATCH	: 2342
			50	D0	0024B	MOVL	DEF_SCRATCH,R0		: 2344
			60	94	00252	CLRB	(R0)		: 2351
			05	90	00254	MOVB	#5,25(R0)		: 2352
			53	D0	00258	MOVL	DATA_AREA_NUMBER,26(R0)		: 2353
			8F	DF	0025C	PUSHAL	#0		: 2355
			01	FB	00262	CALLS	#1,INSERT_IN_ORDER		
			00	ED	00269	CMPZV	#0,#7,#*X7F,IData+132		: 2362
			00V	15	00273	BLEQ	56\$		
			5C	D4	00275	CLRL	TEMP_ALLOC		: 2364
			00V	11	00277	BRB	60\$		
			8F	DF	00279	PUSHAL	#0		: 2366
			8F	9F	0027F	PUSHAB	#27		
			8F	DF	00282	PUSHAL	#254		
			8F	9F	00288	PUSHAB	#5		
			8F	9F	0028B	PUSHAB	#1		
			05	FB	0028E	CALLS	#5,FIND_OBJECT		
			50	E9	00295	BLBC	R0,58\$		
			EF	D0	00298	MOVL	DEF_CURRENT,R0		: 2368
			A0	D0	0029F	MOVL	39(R0),TEMP_ALLOC		
			00V	11	002A3	BRB	60\$		
			5C	D4	002A5	CLRL	TEMP_ALLOC		: 2372
			00	FB	002A7	CALLS	#0,MAKE_SCRATCH		: 2374
			EF	D0	002AE	MOVL	DEF_SCRATCH,R0		: 2376
			05	90	002B5	MOVB	#5,25(R0)		: 2383
			53	D0	002B9	MOVL	DATA_AREA_NUMBER,26(R0)		: 2384
			1B	90	002BD	MOVB	#27,30(R0)		: 2385
			5C	C0	002C1	ADDL2	TEMP_ALLOC,DATA_ALLOC		: 2387

Generated Code

27	A0	00000000	56	20	002C4	MOVL	DATA_ALLOC,39(R0)		
			8F	DF	002C8	PUSHAL	#0		: 2389
00000000G	EF		01	FB	002CE	CALLS	#1,INSERT_IN_ORDER		
00000000G	EF		00	FB	002D5	CALLS	#0,MAKE_SCRATCH		: 2393
	50	00000000G	EF	D0	002DC	MOVL	DEF_SCRATCH,R0		: 2395
19	A0		05	90	002E3	MOVB	#5,25(R0)		: 2402
1A	A0		53	D0	002E7	MOVL	DATA_AREA_NUMBER,26(R0)		: 2403
1E	A0		1C	90	002EB	MOVB	#28,30(R0)		: 2404
		00000000	8F	DF	002EF	PUSHAL	#0		: 2406
00000000G	EF		01	FB	002F5	CALLS	#1,INSERT_IN_ORDER		
00000000G	EF		00	FB	002FC	CALLS	#0,MAKE_SCRATCH		: 2410
	50	00000000G	EF	D0	00303	MOVL	DEF_SCRATCH,R0		: 2412
19	A0		05	90	0030A	MOVB	#5,25(R0)		: 2419
1A	A0		53	D0	0030E	MOVL	DATA_AREA_NUMBER,26(R0)		: 2420
1E	A0		1D	90	00312	MOVB	#29,30(R0)		: 2421
27	A0	00000094G	EF	D0	00316	MOVL	IDATA+148,39(R0)		: 2422
		00000000	8F	DF	0031E	PUSHAL	#0		: 2424
00000000G	EF		01	FB	00324	CALLS	#1,INSERT_IN_ORDER		
00000000G	EF		00	FB	0032B	CALLS	#0,MAKE_SCRATCH		: 2428
	57	00000000G	EF	D0	00332	MOVL	DEF_SCRATCH,R7		: 2430
19	A7		05	90	00339	MOVB	#5,25(R7)		: 2437
1A	A7		53	D0	0033D	MOVL	DATA_AREA_NUMBER,26(R7)		: 2438
1E	A7		20	90	00341	MOVB	#32,30(R7)		: 2439
		3B9AC9FF	8F	DF	00345	PUSHAL	#999999999		: 2440
FC	AD		04	C7	0034B	DIVL3	#4,R6,-4(FP)		
		00000094G	EF	9F	00350	PUSHAB	-4(FP)		
			03	FB	00359	PUSHAB	IDATA+148		
00000000G	EF		50	D0	00360	CALLS	#3,MAX_FACTOR		
27	A7		8F	DF	00364	MOVL	R0,39(R7)		
		00000000	01	FB	0036A	PUSHAL	#0		: 2445
00000000G	EF		00	FB	00371	CALLS	#1,INSERT_IN_ORDER		
00000000G	EF		00	FB	00371	CALLS	#0,MAKE_SCRATCH		: 2449
	50	00000000G	EF	D0	00378	MOVL	DEF_SCRATCH,R0		: 2451
			60	94	0037F	CLRB	(R0)		: 2458
19	A0		05	90	00381	MOVB	#5,25(R0)		: 2459
1A	A0		55	D0	00385	MOVL	INDEX_AREA_NUMBER,26(R0)		: 2460
		00000000	8F	DF	00389	PUSHAL	#0		: 2462
00000000G	EF		01	FB	0038F	CALLS	#1,INSERT_IN_ORDER		
00000000G	EF		00	FB	00396	CALLS	#0,MAKE_SCRATCH		: 2466
	07		00	ED	0039D	CMPZV	#0,#7,#*X7F,IDATA+132		: 2468
00000084G	EF		00V	15	003A7	BLEQ	67\$		
			5C	D4	003A9	CLRL	TEMP_ALLOC		: 2470
			00V	11	003AB	BRB	71\$		
		00000000	8F	DF	003AD	PUSHAL	#0		: 2472
		1B	8F	9F	003B3	PUSHAB	#27		
		000000FF	8F	DF	003B6	PUSHAL	#255		
		05	8F	9F	003BC	PUSHAB	#5		
		01	8F	9F	003BF	PUSHAB	#1		
00000000G	EF		05	FB	003C2	CALLS	#5,FIND_OBJECT		
	00V		50	E9	003C9	BLBC	R0,69\$		
	50	00000000G	EF	D0	003CC	MOVL	DEF_CURRENT,R0		: 2474
	5C	27	A0	D0	003D3	MOVL	39(R0),TEMP_ALLOC		
			00V	11	003D7	BRB	71\$		
			5C	D4	003D9	CLRL	TEMP_ALLOC		: 2478
		00000000G	EF	D0	003DB	MOVL	DEF_SCRATCH,R0		: 2480
19	A0		05	90	003E2	MOVB	#5,25(R0)		: 2487
1A	A0		55	D0	003E6	MOVL	INDEX_AREA_NUMBER,26(R0)		: 2488

Generated Code

D 12
16-Sep-1984 01:10:30
5-Sep-1984 13:36:36VAX-11 Pascal V2.4-277
DISK\$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS;1 (38)

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E
V

1E	A0	1B	90	003EA	MOVB	#27,30(R0)	: 2489
	5C	54	C0	003EE	ADDL2	INDEX_ALLOC,TEMP_ALLOC	: 2490
27	A0	5C	D0	003F1	MOVL	TEMP_ALLOC,39(R0)	
		8F	DF	003F5	PUSHAL	#0	: 2492
00000000G	EF	01	FB	003FB	CALLS	#1,INSERT IN ORDER	
00000000G	EF	00	FB	00402	CALLS	#0,MAKE SCRATCH	: 2496
	50	EF	D0	00409	MOVL	DEF_SCRATCH,R0	: 2498
19	A0	05	90	00410	MOVB	#5,25(R0)	: 2505
1A	A0	55	D0	00414	MOVL	INDEX_AREA_NUMBER,26(R0)	: 2506
1E	A0	1C	90	00418	MOVB	#28,30(R0)	: 2507
		8F	DF	0041C	PUSHAL	#0	: 2509
00000000G	EF	01	FB	00422	CALLS	#1,INSERT IN ORDER	
00000000G	EF	00	FB	00429	CALLS	#0,MAKE SCRATCH	: 2513
	50	EF	D0	00430	MOVL	DEF_SCRATCH,R0	: 2515
19	A0	05	90	00437	MOVB	#5,25(R0)	: 2522
1A	A0	55	D0	0043B	MOVL	INDEX_AREA_NUMBER,26(R0)	: 2523
1E	A0	1D	90	0043F	MOVB	#29,30(R0)	: 2524
27	A0	EF	D0	00443	MOVL	IDATA+148,39(R0)	: 2525
		8F	DF	0044B	PUSHAL	#0	: 2527
00000000G	EF	01	FB	00451	CALLS	#1,INSERT IN ORDER	
00000000G	EF	00	FB	00458	CALLS	#0,MAKE SCRATCH	: 2531
	54	EF	D0	0045F	MOVL	DEF_SCRATCH,R4	: 2533
19	A4	05	90	00466	MOVB	#5,25(R4)	: 2540
1A	A4	55	D0	0046A	MOVL	INDEX_AREA_NUMBER,26(R4)	: 2541
1E	A4	20	90	0046E	MOVB	#32,30(R4)	: 2542
	3B9AC9FF	8F	DF	00472	PUSHAL	#999999999	: 2543
FC	AD	04	C7	00478	DIVL3	#4,R12,-4(FP)	
		9F	9F	0047D	PUSHAB	-4(FP)	
		EF	9F	00480	PUSHAB	IDATA+148	
00000000G	EF	03	FB	00486	CALLS	#3,MAX FACTOR	
27	A4	50	D0	0048D	MOVL	R0,39(R4)	
		8F	DF	00491	PUSHAL	#0	: 2548
00000000G	EF	01	FB	00497	CALLS	#1,INSERT IN ORDER	
00000000G	EF	00	FB	0049E	CALLS	#0,MAKE SCRATCH	: 2552
	50	EF	D0	004A5	MOVL	DEF_SCRATCH,R0	: 2554
		60	94	004AC	CLRB	(R0)	: 2561
1A	A0	EF	D0	004AE	MOVL	IDATA+132,26(R0)	: 2562
		8F	DF	004B6	PUSHAL	#0	: 2564
00000000G	EF	01	FB	004BC	CALLS	#1,INSERT IN ORDER	
00000000G	EF	00	FB	004C3	CALLS	#0,MAKE SCRATCH	: 2568
	50	EF	D0	004CA	MOVL	DEF_SCRATCH,R0	: 2570
1A	A0	EF	D0	004D1	MOVL	IDATA+132,26(R0)	: 2577
1E	A0	8F	90	004D9	MOVB	#119,30(R0)	: 2578
2B	A0	EF	90	004DE	MOVB	BDATA+21,43(R0)	: 2579
		8F	DF	004E6	PUSHAL	#0	: 2581
00000000G	EF	01	FB	004EC	CALLS	#1,INSERT IN ORDER	
00000000G	EF	00	FB	004F3	CALLS	#0,MAKE SCRATCH	: 2585
	50	EF	D0	004FA	MOVL	DEF_SCRATCH,R0	: 2587
1A	A0	EF	D0	00501	MOVL	IDATA+132,26(R0)	: 2594
1E	A0	8F	90	00509	MOVB	#120,30(R0)	: 2595
27	A0	53	D0	0050E	MOVL	DATA_AREA_NUMBER,39(R0)	: 2596
		8F	DF	00512	PUSHAL	#0	: 2598
00000000G	EF	01	FB	00518	CALLS	#1,INSERT IN ORDER	
00000000G	EF	00	FB	0051F	CALLS	#0,MAKE SCRATCH	: 2602
	50	EF	D0	00526	MOVL	DEF_SCRATCH,R0	: 2604
1A	A0	EF	D0	0052D	MOVL	IDATA+132,26(R0)	: 2611
1E	A0	8F	90	00535	MOVB	#121,30(R0)	: 2612

Generated Code								
27	A0	00000000G	EF	D0	0053A	MOVL	DATA,39(R0)	: 2613
		00000000	8F	DF	00542	PUSHAL	#0	: 2615
00000000G	EF		01	FB	00548	CALLS	#1,INSERT_IN_ORDER	
00000000G	EF		00	FB	0054F	CALLS	#0,MAKE_SCRATCH	: 2619
	50	00000000G	EF	D0	00556	MOVL	DEF_SCRATCH,R0	: 2621
1A	A0	00000084G	EF	D0	0055D	MOVL	DATA+132,26(R0)	: 2628
1E	A0	7A	8F	90	00565	MOVB	#122,30(R0)	: 2629
2B	A0	0000000CG	EF	90	0056A	MOVB	BDATA+12,43(R0)	: 2630
		00000000	8F	DF	00572	PUSHAL	#0	: 2632
00000000G	EF		01	FB	00578	CALLS	#1,INSERT_IN_ORDER	
00000000G	EF		00	FB	0057F	CALLS	#0,MAKE_SCRATCH	: 2636
		00000084G	EF	D5	00586	TSTL	DATA+132	: 2638
			00V	12	0058C	BNEQ	83\$	
	50	00000000G	EF	D0	0058E	MOVL	DEF_SCRATCH,R0	: 2642
1A	A0	00000084G	EF	D0	00595	MOVL	DATA+132,26(R0)	: 2649
1E	A0	7B	8F	90	0059D	MOVB	#123,30(R0)	: 2650
2B	A0	0000000DG	EF	90	005A2	MOVB	BDATA+13,43(R0)	: 2651
		00000000	8F	DF	005AA	PUSHAL	#0	: 2653
00000000G	EF		01	FB	005B0	CALLS	#1,INSERT_IN_ORDER	
00000000G	EF		00	FB	005B7	CALLS	#0,MAKE_SCRATCH	: 2657
	50	00000000G	EF	D0	005BE	MOVL	DEF_SCRATCH,R0	: 2661
1A	A0	00000084G	EF	D0	005C5	MOVL	DATA+132,26(R0)	: 2668
1E	A0	7C	8F	90	005CD	MOVB	#124,30(R0)	: 2669
2B	A0	00000017G	EF	90	005D2	MOVB	BDATA+23,43(R0)	: 2670
		00000000	8F	DF	005DA	PUSHAL	#0	: 2672
00000000G	EF		01	FB	005E0	CALLS	#1,INSERT_IN_ORDER	
00000000G	EF		00	FB	005E7	CALLS	#0,MAKE_SCRATCH	: 2676
	50	00000000G	EF	D0	005EE	MOVL	DEF_SCRATCH,R0	: 2678
1A	A0	00000084G	EF	D0	005F5	MOVL	DATA+132,26(R0)	: 2685
1E	A0	7D	8F	90	005FD	MOVB	#125,30(R0)	: 2686
27	A0		55	D0	00602	MOVL	INDEX_AREA_NUMBER,39(R0)	: 2687
		00000000	8F	DF	00606	PUSHAL	#0	: 2689
00000000G	EF		01	FB	0060C	CALLS	#1,INSERT_IN_ORDER	
00000000G	EF		00	FB	00613	CALLS	#0,MAKE_SCRATCH	: 2693
	50	00000000G	EF	D0	0061A	MOVL	DEF_SCRATCH,R0	: 2695
1A	A0	00000084G	EF	D0	00621	MOVL	DATA+132,26(R0)	: 2702
1E	A0	7F	8F	90	00629	MOVB	#127,30(R0)	: 2703
27	A0	00000000G	EF	D0	0062E	MOVL	DATA,39(R0)	: 2704
		00000000	8F	DF	00636	PUSHAL	#0	: 2706
00000000G	EF		01	FB	0063C	CALLS	#1,INSERT_IN_ORDER	
00000000G	EF		00	FB	00643	CALLS	#0,MAKE_SCRATCH	: 2710
	50	00000000G	EF	D0	0064A	MOVL	DEF_SCRATCH,R0	: 2712
1A	A0	00000084G	EF	D0	00651	MOVL	DATA+132,26(R0)	: 2719
1E	A0	7E	8F	90	00659	MOVB	#126,30(R0)	: 2720
2B	A0	0000000EG	EF	90	0065E	MOVB	BDATA+14,43(R0)	: 2721
		00000000	8F	DF	00666	PUSHAL	#0	: 2723
00000000G	EF		01	FB	0066C	CALLS	#1,INSERT_IN_ORDER	
00V00000013G	EF		00	E0	00673	BBS	#0,BDATA+T9,90\$: 2727
00000000G	EF		00	FB	0067B	CALLS	#0,MAKE_SCRATCH	: 2731
	50	00000000G	EF	D0	00682	MOVL	DEF_SCRATCH,R0	: 2733
1A	A0	00000084G	EF	D0	00689	MOVL	DATA+132,26(R0)	: 2740
1E	A0	85	8F	90	00691	MOVB	#-123,30(R0)	: 2741
27	A0	000000D8G	EF	D0	00696	MOVL	DATA+216,39(R0)	: 2742
		00000000	8F	DF	0069E	PUSHAL	#0	: 2744
00000000G	EF		01	FB	006A4	CALLS	#1,INSERT_IN_ORDER	
			00V	11	006AB	BRB	95\$	
			53	D4	006AD	CLRL	R3	: 2752

Generated Code			
00000000G	EF	53	DO 006AF 91\$:
00V00000000G	EF	50	DO 006B6
00000000G	EF	00	E1 006BD
	50	00	FB 006C6
1A	A0	00000084G	DO 006CD
1E	A0	85	DO 006D4
	54	00000000G	90 006DC
27	A0	00000000G	DO 006E1
1F	A0	00000000G	DO 006E8
		00000000	DO 006F1
			DF 006F9
00000000G	EF	01	PUSHAL
A5	53	07	CALLS
00000000G	EF	00	AOBLEQ
	50	00000000G	94\$:
1A	A0	00000084G	95\$:
1E	A0	80	DO 00711
27	A0		DO 00718
		00000000	90 00720
			DO 00725
00000000G	EF	01	DF 00729
00V00000006G	EF	00	FB 0072F
00000000G	EF	00	E1 00736
	55	00000000G	FB 0073E
		11	DO 00745
		00000018G	9F 0074C
			9F 0074F
00000000G	EF	02	FB 00755
		00000018G	9F 0075C
00000000G	EF	01	FB 00762
1A	A5	00000084G	DO 00769
1E	A5	81	90 00771
		00000000	DF 00776
00000000G	EF	01	FB 0077C
		00000000	11 00783
		81	DF 00785
		00000084G	9F 0078B
		08	9F 0078E
		01	9F 00794
			9F 00797
00000000G	EF	05	FB 0079A
00V	00V	50	E9 007A1
00000000G	EF	00	FB 007A4
		00000084G	D5 007AB
			12 007B1
00V00000033G	EF	00	E1 007B3
00000000G	EF	00	FB 007BB
	50	00000000G	DO 007C2
1A	A0	00000084G	DO 007C9
1E	A0	84	90 007D1
27	A0	000000F8G	DO 007D6
		00000000	DF 007DE
00000000G	EF	01	FB 007E4
00V00000013G	EF	00	E0 007EB
00000000G	EF	00	FB 007F3
	50	00000000G	DO 007FA
1A	A0	00000084G	DO 00801
1E	A0	86	90 00809
27	A0	000000CCG	DO 0080E
			MOV L R3, SEGMENT_NUMBER
			MOV L SEGMENT_NUMBER, R0
			BBC #0, SEGMENT_WANTED[R0], 94\$
			CALLS #0, MAKE_SCRATCH
			DEF_SCRATCH, R0
			MOV L IDATA+132, 26(R0)
			MOV B #-123, 30(R0)
			MOV L SEGMENT_NUMBER, R4
			MOV L SEGMENT_LENGTH[R4], 39(R0)
			MOV L SEGMENT_NUMBER, 31(R0)
			PUSHAL
			CALLS #1, INSERT_IN_ORDER
			AOBLEQ #7, R3, 91\$
			CALLS #0, MAKE_SCRATCH
			DEF_SCRATCH, R0
			MOV L IDATA+132, 26(R0)
			MOV B #-128, 30(R0)
			MOV L INDEX_AREA_NUMBER, 39(R0)
			PUSHAL
			CALLS #1, INSERT_IN_ORDER
			BBC #0, BDATA+8, 100\$
			CALLS #0, MAKE_SCRATCH
			DEF_SCRATCH, R5
			PUSHAB 17(R5)
			PUSHAB SDATA+24
			CALLS #2, LIB\$SCOPY_DXDX
			PUSHAB SDATA+24
			CALLS #1, STR\$FREE1_DX
			MOV L IDATA+132, 26(R5)
			MOV B #-127, 30(R5)
			PUSHAL
			CALLS #1, INSERT_IN_ORDER
			BRB 103\$
			PUSHAL
			PUSHAB #-127
			PUSHAB IDATA+132
			PUSHAB #11
			PUSHAB #1
			CALLS #5, FIND_OBJECT
			BLBC R0, 103\$
			CALLS #0, DELETE_CURRENT
			TSTL IDATA+132
			BNEQ 107\$
			BBC #0, VDATA+51, 107\$
			CALLS #0, MAKE_SCRATCH
			DEF_SCRATCH, R0
			MOV L IDATA+132, 26(R0)
			MOV B #-124, 30(R0)
			MOV L IDATA+248, 39(R0)
			PUSHAL
			CALLS #1, INSERT_IN_ORDER
			BBS #0, BDATA+T9, T10\$
			CALLS #0, MAKE_SCRATCH
			DEF_SCRATCH, R0
			MOV L IDATA+132, 26(R0)
			MOV B #-122, 30(R0)
			MOV L IDATA+204, 39(R0)

00000000G	EF	00000000	8F	DF	00816	PUSHAL	#0	: 2878
			01	FB	0081C	CALLS	#1, INSERT_IN_ORDER	
			00V	11	00823	BRB	115\$	
			55	D4	00825	110\$:		: 2886
00000000G	EF		55	DO	00827	111\$:		
	50	00000000G	EF	DO	0082E	MOVL	R5, SEGMENT_NUMBER	: 2890
00V00000000GEF	40		00	E1	00835	MOVL	SEGMENT_NUMBER, R0	
00000000G	EF		00	FB	0083E	BBC	#0, SEGMENT_WANTED[R0], 114\$	
	50	00000000G	EF	DO	00845	CALLS	#0, MAKE_SCRATCH	: 2894
	1A	A0 00000084G	EF	DO	0084C	MOVL	DEF_SCRATCH, R0	: 2896
	1E	A0 86	8F	90	00854	MOVL	IDATA+132, 26(R0)	: 2903
						MOVB	#-122, 30(R0)	: 2904
	53	00000000G	EF	DO	00859	MOVL	SEGMENT_NUMBER, R3	: 2905
	27	A0 00000000GEF	43	DO	00860	MOVL	SEGMENT_POSITION[R3], 39(R0)	
	1F	A0 00000000G	EF	DO	00869	MOVL	SEGMENT_NUMBER, 31(R0)	: 2906
		00000000	8F	DF	00871	PUSHAL	#0	: 2908
A5 00000000G	EF		01	FB	00877	CALLS	#1, INSERT_IN_ORDER	
	55		07	F3	0087E	114\$:		
00000000G	EF		00	FB	00882	115\$:		
	50	00000000G	EF	DO	00889	CALLS	#0, MAKE_SCRATCH	: 2919
	1A	A0 00000084G	EF	DO	00890	MOVL	DEF_SCRATCH, R0	: 2921
	1E	A0 87	8F	90	00898	MOVL	IDATA+132, 26(R0)	: 2925
	23	A0 000000DCG	EF	DO	0089D	MOVB	#-121, 30(R0)	: 2926
	1F	A0	07	DO	008A5	MOVL	IDATA+220, 35(R0)	: 2927
		00000000	8F	DF	008A9	MOVL	#7, 31(R0)	: 2932
00000000G	EF		01	FB	008AF	PUSHAL	#0	: 2934
		00000084G	EF	D5	008B6	CALLS	#1, INSERT_IN_ORDER	
			00V	12	008BC	TSTL	IDATA+132	: 2942
00000000G	EF		00	FB	008BE	BNEQ	124\$	
00V00000014G	EF		00	E1	008C5	CALLS	#0, ASK_GLOBAL_WANTED	: 2946
00000000G	EF		00	FB	008CD	BBC	#0, BDATA+20, 120\$: 2951
	50	00000000G	EF	DO	008D4	CALLS	#0, MAKE_SCRATCH	: 2955
	19	A0	08	90	008DB	MOVL	DEF_SCRATCH, R0	: 2957
	1E	A0 55	8F	90	008DF	MOVB	#8, 25(R0)	: 2961
	27	A0 000000B8G	EF	DO	008E4	MOVB	#85, 30(R0)	: 2962
		00000000	8F	DF	008EC	MOVL	IDATA+184, 39(R0)	: 2963
00000000G	EF		01	FB	008F2	PUSHAL	#0	: 2965
			00V	11	008F9	CALLS	#1, INSERT_IN_ORDER	
		00000000	8F	DF	008FB	120\$:		: 2975
		55	8F	9F	00901	BRB	124\$	
		00000000	8F	DF	00904	PUSHAL	#0	
		08	8F	9F	0090A	PUSHAB	#8	
		01	8F	9F	0090D	PUSHAB	#1	
00000000G	EF		05	FB	00910	PUSHAB	#1	
	00V		50	E9	00917	CALLS	#5, FIND_OBJECT	
00000000G	EF		00	FB	0091A	BLBC	R0, 124\$	
55	52		01	C1	00921	124\$:		: 2977
03 00000000G	EF		00	E1	00925	CALLS	#0, DELETE_CURRENT	: 2986
		00000000	00V	31	0092D	ADDL3	#1, CHOSEN_DEPTH, CHOSEN_DEPTH2	: 2988
						BBC	#0, AUTO_TONE, ..+3	
						BRW	127\$	
		00000000G	EF	9F	00930	PUSHAB	CRLF	: 2992
			02	DD	00936	PUSHL	#2	
		00000000G	EF	9F	00938	PUSHAB	PASS\$V OUTPUT	
00000000G	EF		03	FB	0093E	CALLS	#3, PASS\$WRITE_STRING	
		00000000G	EF	9F	00945	PUSHAB	SHIFT	
			04	DD	0094B	PUSHL	#4	
		00000000G	EF	9F	0094D	PUSHAB	PASS\$V OUTPUT	
00000000G	EF		03	FB	00953	CALLS	#3, PASS\$WRITE_STRING	
		FFFFE549	EF	9F	0095A	PUSHAB	C.AAJ	

00000000G	EF	00000000G	10	DD	00960	PUSHL	#16		
			EF	9F	00962	PUSHAB	PASSFV_OUTPUT		
			03	FB	00968	CALLS	#3,PASSWRITE_STRING		
			03	DD	0096F	PUSHL	#3		
		00000084G	EF	DD	00971	PUSHL	IDATA+132		
00000000G	EF	00000000G	EF	9F	00977	PUSHAB	PASSFV_OUTPUT		
			03	FB	0097D	CALLS	#3,PASSWRITE_INTEGER		
		FFFFE52F	EF	9F	00984	PUSHAB	C.AAK		
			1E	DD	0098A	PUSHL	#30		
00000000G	EF	00000000G	EF	9F	0098C	PUSHAB	PASSFV_OUTPUT		
			03	FB	00992	CALLS	#3,PASSWRITE_STRING		
		00000000G	EF	9F	00999	PUSHAB	CRLF_SHIFT		
			06	DD	0099F	PUSHL	#6		
00000000G	EF	00000000G	EF	9F	009A1	PUSHAB	PASSFV_OUTPUT		
			03	FB	009A7	CALLS	#3,PASSWRITE_STRING		
		FFFFE525	EF	9F	009AE	PUSHAB	C.AAL		
			05	DD	009B4	PUSHL	#5		
00000000G	EF	00000000G	EF	9F	009B6	PUSHAB	PASSFV_OUTPUT		
	FC		03	FB	009BC	CALLS	#3,PASSWRITE_STRING		
			52	DD	009C3	MOVL	CHOSEN_DEPTH,-4(FP)		
00000000G	EF	FC	AD	9F	009C7	PUSHAB	-4(FP)		
			01	FB	009CA	CALLS	#1,NUM_LEN		
			50	DD	009D1	PUSHL	R0		
			52	DD	009D3	PUSHL	CHOSEN_DEPTH		
00000000G	EF	00000000G	EF	9F	009D5	PUSHAB	PASSFV_OUTPUT		
			03	FB	009DB	CALLS	#3,PASSWRITE_INTEGER		
		FFFFE4F9	EF	9F	009E2	PUSHAB	C.AAM		
			18	DD	009E8	PUSHL	#24		
00000000G	EF	00000000G	EF	9F	009EA	PUSHAB	PASSFV_OUTPUT		
	FC		03	FB	009F0	CALLS	#3,PASSWRITE_STRING		
			55	DD	009F7	MOVL	CHOSEN_DEPTH2,-4(FP)		
00000000G	EF	FC	AD	9F	009FB	PUSHAB	-4(FP)		
			01	FB	009FE	CALLS	#1,NUM_LEN		
			50	DD	00A05	PUSHL	R0		
			55	DD	00A07	PUSHL	CHOSEN_DEPTH2		
00000000G	EF	00000000G	EF	9F	00A09	PUSHAB	PASSFV_OUTPUT		
			03	FB	00A0F	CALLS	#3,PASSWRITE_INTEGER		
		FFFFE4DD	EF	9F	00A16	PUSHAB	C.AAN		
			0E	DD	00A1C	PUSHL	#14		
00000000G	EF	00000000G	EF	9F	00A1E	PUSHAB	PASSFV_OUTPUT		
			03	FB	00A24	CALLS	#3,PASSWRITE_STRING		
		00000000G	EF	9F	00A2B	PUSHAB	PASSFV_OUTPUT		
00000000G	EF		01	FB	00A31	CALLS	#1,PASSWRITELN2		
		0000001F	8F	DF	00A38	PUSHAL	#31		: 3001
00000000G	EF		01	FB	00A3E	CALLS	#1,QUERY		: 3005
			04	00A45	127\$:	RET			

; Routine Size: 2630 bytes, Routine Base: \$CODE + 0127F

00000000G	EF	00000000G	00	0000	00000	LINK_RESULTS:		: 3052
			00	FB	00002	.WORD	^M<>	
00000000G	EF	00000003	8F	DF	00009	CALLS	#0,EDF\$RESET_SCROLL	: 3059
			01	FB	0000F	PUSHAL	#3	: 3060
		00000000G	EF	94	00016	CALLS	#1,CLEAR	
		00000000G	EF	94	0001C	CLRB	VISIBLE_QUESTION	: 3061
00000000G	EF		01	90	00022	CLRB	WAIT_HELP	: 3062
						MOVB	#1,TAKE_DEFAULTS	: 3063

		00000084G	EF	D5	00029	TSTL	1DATA+132	: 3068
			00V	12	0002F	BNEQ	2\$	
0D02	CF		00	FB	00031	CALLS	#0,NON_KEY_DEF	: 3070
127F	CF		00	FB	00036	CALLS	#0,APPEND_DEF	: 3075
00000000G	EF		01	90	00038	MOVB	#1,LINKED	: 3077
			04	00042	RET			: 3079

; Routine Size: 67 bytes, Routine Base: \$CODE + 01CC5

				00000	MERGE_AREA:		: 3132
			OFFC	00000	.WORD	*M<R2,R3,R4,R5,R6,R7,R8,R9,R10,R11>	
	SE		08	C2	00002	SUBL2	#8,SP
	52	04	BC	D0	00005	MOVL	@4(R12),CURKEY
FC	AD	08	BC	D0	00009	MOVL	@8(R12),MAXKEY
	54	0C	BC	D0	0000E	MOVL	@12(R12),SRCDATA
	55	10	BC	D0	00012	MOVL	@16(R12),DSTDATA
	56	14	BC	D0	00016	MOVL	@20(R12),SRCIDX
	5C	18	BC	D0	0001A	MOVL	@24(R12),DSTIDX
	57		03	D0	0001E	MOVL	#3,SOURCE_DATA_BUCKET
			58	D4	00021	CLRL	SOURCE_DATA_ALLOC
			59	D4	00023	CLRL	SOURCE_DATA_EXT
	SA		03	D0	00025	MOVL	#3,SOURCE_INDEX_BUCKET
			5B	D4	00028	CLRL	SOURCE_INDEX_ALLOC
			53	D4	0002A	CLRL	SOURCE_INDEX_EXT
		00000000	8F	DF	0002C	PUSHAL	#0
		1D	8F	9F	00032	PUSHAB	#29
F8	AD		54	D0	00035	MOVL	SRCDATA,-8(FP)
		F8	AD	9F	00039	PUSHAB	-8(FP)
		05	8F	9F	0003C	PUSHAB	#5
		01	8F	9F	0003F	PUSHAB	#1
00000000G	EF		05	FB	00042	CALLS	#5,FIND_OBJECT
	00V		50	E9	00049	BLBC	R0,2\$
	50	00000000G	EF	D0	0004C	MOVL	DEF_CURRENT,R0
	57	27	A0	D0	00053	MOVL	39(R0),SOURCE_DATA_BUCKET
		00000000	8F	DF	00057	PUSHAL	#0
		1B	8F	9F	0005D	PUSHAB	#27
F8	AD		54	D0	00060	MOVL	SRCDATA,-8(FP)
		F8	AD	9F	00064	PUSHAB	-8(FP)
		05	8F	9F	00067	PUSHAB	#5
		01	8F	9F	0006A	PUSHAB	#1
00000000G	EF		05	FB	0006D	CALLS	#5,FIND_OBJECT
	00V		50	E9	00074	BLBC	R0,4\$
	50	00000000G	EF	D0	00077	MOVL	DEF_CURRENT,R0
	58	27	A0	D0	0007E	MOVL	39(R0),SOURCE_DATA_ALLOC
		00000000	8F	DF	00082	PUSHAL	#0
		20	8F	9F	00088	PUSHAB	#32
F8	AD		54	D0	0008B	MOVL	SRCDATA,-8(FP)
		F8	AD	9F	0008F	PUSHAB	-8(FP)
		05	8F	9F	00092	PUSHAB	#5
		01	8F	9F	00095	PUSHAB	#1
00000000G	EF		05	FB	00098	CALLS	#5,FIND_OBJECT
	00V		50	E9	0009F	BLBC	R0,6\$
	50	00000000G	EF	D0	000A2	MOVL	DEF_CURRENT,R0
	59	27	A0	D0	000A9	MOVL	39(R0),SOURCE_DATA_EXT
		00000000	8F	DF	000AD	PUSHAL	#0
		1D	8F	9F	000B3	PUSHAB	#29
F8	AD		56	D0	000B6	MOVL	SRCIDX,-8(FP)

		F8	AD	9F	000BA	PUSHAB	-8(FP)	
		05	8F	9F	000BD	PUSHAB	#5	
		01	8F	9F	000C0	PUSHAB	#1	
00000000G	EF		05	FB	000C3	CALLS	#5,FIND_OBJECT	
	00V		50	E9	000CA	BLBC	R0,8\$	
	50	00000000G	EF	D0	000CD	MOVL	DEF CURRENT,R0	: 3177
	5A	27	A0	D0	000D4	MOVL	39(R0),SOURCE_INDEX_BUCKET	
		00000000	8F	DF	000D8	PUSHAL	#0	: 3179
		1B	8F	9F	000DE	PUSHAB	#27	
F8	AD		56	D0	000E1	MOVL	SRCIDX,-8(FP)	
		F8	AD	9F	000E5	PUSHAB	-8(FP)	
		05	8F	9F	000E8	PUSHAB	#5	
		01	8F	9F	000EB	PUSHAB	#1	
00000000G	EF		05	FB	000EE	CALLS	#5,FIND_OBJECT	
	00V		50	E9	000F5	BLBC	R0,10\$	
	50	00000000G	EF	D0	000F8	MOVL	DEF CURRENT,R0	: 3181
	5B	27	A0	D0	000FF	MOVL	39(R0),SOURCE_INDEX_ALLOC	
		00000000	8F	DF	00103	PUSHAL	#0	: 3183
		20	8F	9F	00109	PUSHAB	#32	
F8	AD		56	D0	0010C	MOVL	SRCIDX,-8(FP)	
		F8	AD	9F	00110	PUSHAB	-8(FP)	
		05	8F	9F	0C113	PUSHAB	#5	
		01	8F	9F	00116	PUSHAB	#1	
00000000G	EF		05	FB	00119	CALLS	#5,FIND_OBJECT	
	00V		50	E9	00120	BLBC	R0,12\$	
	50	00000000G	EF	D0	00123	MOVL	DEF CURRENT,R0	: 3185
	53	27	A0	D0	0012A	MOVL	39(R0),SOURCE_INDEX_EXT	
	55		54	D1	0012E	CMPL	SRCDATA,DSTDATA	: 3191
			00V	12	00131	BNEQ	14\$	
			57	D4	00133	CLRL	SOURCE_DATA_BUCKET	: 3195
			58	D4	00135	CLRL	SOURCE_DATA_ALLOC	: 3196
			59	D4	00137	CLRL	SOURCE_DATA_EXT	: 3197
			56	D1	00139	CMPL	SRCIDX,DSTIDX	: 3201
			00V	12	0013C	BNEQ	16\$	
			5A	D4	0013E	CLRL	SOURCE_INDEX_BUCKET	: 3205
			5B	D4	00140	CLRL	SOURCE_INDEX_ALLOC	: 3206
			53	D4	00142	CLRL	SOURCE_INDEX_EXT	: 3207
		00000000	8F	DF	00144	PUSHAL	#0	: 3215
		1D	8F	9F	0014A	PUSHAB	#29	
F8	AD		55	D0	0014D	MOVL	DSTDATA,-8(FP)	
		F8	AD	9F	00151	PUSHAB	-8(FP)	
		05	8F	9F	00154	PUSHAB	#5	
		01	8F	9F	00157	PUSHAB	#1	
00000000G	EF		05	FB	0015A	CALLS	#5,FIND_OBJECT	
	00V		50	E9	00161	BLBC	R0,20\$	
50	00000000G	EF	27	C1	00164	ADDL3	#39,DEF CURRENT,R0	: 3217
	60		57	D1	0016C	CMPL	SOURCE_DATA_BUCKET,(R0)	
			00V	15	0016F	BLEQ	20\$	
			57	D0	00171	MOVL	SOURCE_DATA_BUCKET,(R0)	: 3219
		00000000	8F	DF	00174	PUSHAL	#0	: 3221
		1B	8F	9F	0017A	PUSHAB	#27	
F8	AD		55	D0	0017D	MOVL	DSTDATA,-8(FP)	
		F8	AD	9F	00181	PUSHAB	-8(FP)	
		05	8F	9F	00184	PUSHAB	#5	
		01	8F	9F	00187	PUSHAB	#1	
00000000G	EF		05	FB	0018A	CALLS	#5,FIND_OBJECT	
	00V		50	E9	00191	BLBC	R0,22\$	

Generated Code			
50 00000000G	EF	27	C1 00194
	60	58	C0 0019C
	00000000	8F	DF 0019F 22\$:
	20	8F	9F 001A5
F8	AD	55	D0 001A8
	F8	AD	9F 001AC
	05	8F	9F 001AF
	01	8F	9F 001B2
00000000G	EF	05	FB 001B5
	00V	50	E9 001BC
50 00000000G	EF	27	C1 001BF
	60	59	C0 001C7
	00000000	8F	DF 001CA 24\$:
	1D	8F	9F 001D0
F8	AD	5C	D0 001D3
	F8	AD	9F 001D7
	05	8F	9F 001DA
	01	8F	9F 001DD
00000000G	EF	05	FB 001E0
	00V	50	E9 001E7
50 00000000G	EF	27	C1 001EA
	60	5A	D1 001F2
	00V	15	001F5
	60	5A	D0 001F7
	00000000	8F	DF 001FA 28\$:
	1B	8F	9F 00200
F8	AD	5C	D0 00203
	F8	AD	9F 00207
	05	8F	9F 0020A
	01	8F	9F 0020D
00000000G	EF	05	FB 00210
	00V	50	E9 00217
50 00000000G	EF	27	C1 0021A
	60	5B	C0 00222
	00000000	8F	DF 00225 30\$:
	20	8F	9F 0022B
F8	AD	5C	D0 0022E
	F8	AD	9F 00232
	05	8F	9F 00235
	01	8F	9F 00238
00000000G	EF	05	FB 0023B
	00V	50	E9 00242
50 00000000G	EF	27	C1 00245
	60	53	C0 0024D
	53	AD	D0 00250 32\$:
	53	D1	00254
	00V	15	00257
	0000V	31	00259
	52	D6	0025C 33\$:
	52	D0	0025E 34\$:
	00000000	8F	DF 00261
	78	8F	9F 00267
F8	AD	5B	D0 0026A
	FC	AD	9F 0026E
	08	8F	9F 00271
	01	8F	9F 00274
00000000G	EF	05	FB 00277
			ADDL3 #39,DEF_CURRENT,R0 ; 3223
			ADDL2 SOURCE_DATA_ALLOC,(R0) ; 3225
			PUSHAL #0 ; 3225
			PUSHAB #32
			MOVL DSTDATA,-8(FP)
			PUSHAB -8(FP)
			PUSHAB #5
			PUSHAB #1
			CALLS #5,FIND_OBJECT
			BLBC R0,24\$
			ADDL3 #39,DEF_CURRENT,R0 ; 3227
			ADDL2 SOURCE_DATA_EXT,(R0) ; 3229
			PUSHAL #0 ; 3229
			PUSHAB #29
			MOVL DSTIDX,-8(FP)
			PUSHAB -8(FP)
			PUSHAB #5
			PUSHAB #1
			CALLS #5,FIND_OBJECT
			BLBC R0,28\$
			ADDL3 #39,DEF_CURRENT,R0 ; 3231
			CMPL SOURCE_INDEX_BUCKET,(R0)
			BLEQ 28\$
			MOVL SOURCE_INDEX_BUCKET,(R0) ; 3233
			PUSHAL #0 ; 3235
			PUSHAB #27
			MOVL DSTIDX,-8(FP)
			PUSHAB -8(FP)
			PUSHAB #5
			PUSHAB #1
			CALLS #5,FIND_OBJECT
			BLBC R0,30\$
			ADDL3 #39,DEF_CURRENT,R0 ; 3237
			ADDL2 SOURCE_INDEX_ALLOC,(R0) ; 3239
			PUSHAL #0
			PUSHAB #32
			MOVL DSTIDX,-8(FP)
			PUSHAB -8(FP)
			PUSHAB #5
			PUSHAB #1
			CALLS #5,FIND_OBJECT
			BLBC R0,32\$
			ADDL3 #39,DEF_CURRENT,R0 ; 3241
			ADDL2 SOURCE_INDEX_EXT,(R0) ; 3243
			MOVL MAXKEY,R3
			CMPL R2,R3
			BLEQ 34\$
			BRW 41\$
			INCL R2
			MOVL R2,KEYNUM
			PUSHAL #0 ; 3250
			PUSHAB #120
			MOVL KEYNUM,-4(FP)
			PUSHAB -4(FP)
			PUSHAB #11
			PUSHAB #1
			CALLS #5,FIND_OBJECT

Generated Code

```
00V 50 00000000G 50 E9 0027E BLBC R0,36$
27 50 00000000G 55 D0 00281 MOVL DEF_CURRENT,R0 ; 3252
AO 00000000 8F DF 00288 MOVL DSTDATA,39(R0)
7D 8F 9F 00292 36$: PUSHAL #0 ; 3254
FC AD 5B D0 00295 MOVL KEYNUM,-4(FP)
FC 0B 8F 9F 00299 PUSHAB -4(FP)
01 8F 9F 0029C PUSHAB #11
00000000G EF 05 FB 002A2 CALLS #5,FIND_OBJECT
00V 50 00000000G 50 E9 002A9 BLBC R0,38$
27 50 00000000G 55 D0 002AC MOVL DEF_CURRENT,R0 ; 3256
AO 00000000 5C D0 002B3 MOVL DSTIDX,39(R0)
80 8F DF 002B7 38$: PUSHAL #0 ; 3258
FC AD 8F 9F 002BD PUSHAB #-128
FC 0B 5B D0 002C0 MOVL KEYNUM,-4(FP)
01 8F 9F 002C4 PUSHAB -4(FP)
00000000G EF 05 FB 002C7 PUSHAB #11
00V 50 00000000G 50 E9 002CA CALLS #5,FIND_OBJECT
27 50 00000000G 55 D0 002CD BLBC R0,40$
53 5C D0 002D7 MOVL DEF_CURRENT,R0 ; 3260
52 D1 002DE MOVL DSTIDX,39(R0)
03 18 002E2 40$: CMPL R2,R3
FF72 31 002E5 BGEQ .+3
55 54 D1 002E7 BRW 33$
FC AD 00V 13 002ED 41$: CMPL SRCDATA,DSTDATA ; 3267
FC 05 AD 9F 002EF BEQL 43$ ; 3269
00000000G EF 02 FB 002F3 MOVL SRCDATA,-4(FP)
5C 56 D1 002F6 PUSHAB -4(FP)
FC AD 00V 13 002F9 PUSHAB #5
05 AD 9F 002F3 CALLS #2,DELETE_PRIMARY_SECTION ; 3271
56 D1 00300 43$: CMPL SRCIDX,DSTIDX
FC AD 56 D0 00303 BEQL 45$ ; 3273
05 AD 9F 00305 MOVL SRCIDX,-4(FP)
00000000G EF 02 FB 00309 PUSHAB -4(FP)
05 8F 9F 0030C PUSHAB #5
02 FB 0030F CALLS #2,DELETE_PRIMARY_SECTION ; 3275
04 00316 45$: RET
```

; Routine Size: 791 bytes, Routine Base: \$CODE + 01D08

```
00000 SHUFFLE_AREAS: ; 3323
0004 00000 .WORD ^M<R2>
5E 01 10 C2 00002 SUBL2 #16,SP
00000000G EF 01 8F 9F 00005 PUSHAB #1 ; 3336
01 00000000G EF 01 FB 00008 CALLS #1,SCAN_DEFINITION ; 3351
00V 00 00000000G EF 01 D1 0000F CMPL HIGH_KEY,#1
04 0000008CG EF 00V 15 00016 BLEQ 5$
00V 00 00000000G EF 01 D1 00018 CMPL IDATA+188,#4
5C 00000000G EF 00V 13 0001F BEQL 5$
52 5C 00000000G EF 02 D0 00021 MOVL HIGH_KEY,TEMP_KEY ; 3359
5C 00000003 02 C5 00028 3$: MULL3 #2,TEMP_KEY,TEMP_AREA ; 3366
FC AD 52 01 C1 00032 ADDL3 #3,TEMP_AREA,-4(FP) ; 3368
FC 00000002 AD 9F 00037 PUSHAB -4(FP)
8F DF 0003A PUSHAL #2
```

Generated Code			
F8	AD		52 D0 00040
		F8	AD 9F 00044
F4	AD		5C D0 00047
		F4	AD 9F 0004B
F0	AD		5C D0 0004E
		F0	AD 9F 00052
1D08	CF		06 FB 00055
			5C D7 0005A
	02		5C D1 0005C
			C7 18 0005F
04	00	000000BCG	EF CF 00061 5\$:
		0000V	00069
		0000V	0006B
		0000V	0006D
		0000V	0006F
		0000V	00071
		0000V	31 00073
	01	00000000G	EF D1 00076 6\$:
		00V	15 0007D
		00000000	8F DF 0007F
		00000003	8F DF 00085
		00000000	8F DF 0008B
		00000002	8F DF 00091
		00000000G	EF 9F 00097
		00000001	8F DF 0009D
1D08	CF		06 FB 000A3
		00000000	8F DF 000A8 8\$:
		00000001	8F DF 000AE
		00000000	8F DF 000B4
		00000000	8F DF 000BA
		00000000G	EF 9F 000C0
		00000000	8F DF 000C6
1D08	CF		06 FB 000CC
		00V	11 000D1
		00000000G	EF D5 000D3 9\$:
		00V	15 000D9
		00000001	8F DF 000DB
		00000003	8F DF 000E1
		00000001	8F DF 000E7
		00000002	8F DF 000ED
		00000000G	EF 9F 000F3
		00000001	8F DF 000F9
1D08	CF		06 FB 000FF
		00V	11 00104
		00000002	8F DF 00106 12\$:
		00000003	8F DF 0010C
		00000002	8F DF 00112
		00000002	8F DF 00118
		00000000G	EF 9F 0011E
		00000001	8F DF 00124
1D08	CF		06 FB 0012A
		00V	11 0012F
		00V	11 00131 13\$:
		00V	11 00133 14\$:
			00135 15\$:
			00135 16\$:
		00000000G	52 D4 00135
			EF D5 00137
			MOVL TEMP_AREA,-8(FP)
			PUSHAB -8(FP)
			MOVL TEMP_KEY,-12(FP)
			PUSHAB -12(FP)
			MOVL TEMP_KEY,-16(FP)
			PUSHAB -16(FP)
			CALLS #6,MERGE_AREA
			DECL TEMP_KEY ; 3370
			CMPL TEMP_KEY,#2
			BGEQ 3\$
			CASEL IDATA+188,#0,#4 ; 3376
			.DISPL 6\$
			.DISPL 9\$
			.DISPL 12\$
			.DISPL 13\$
			.DISPL 14\$
			BRW 15\$
			CMPL HIGH_AREA,#1 ; 3382
			BLEQ 8\$
			PUSHAL #0 ; 3384
			PUSHAL #3
			PUSHAL #0
			PUSHAL #2
			PUSHAB HIGH_KEY
			PUSHAL #1
			CALLS #6,MERGE_AREA
			PUSHAL #0 ; 3386
			PUSHAL #1
			PUSHAL #0
			PUSHAL #0
			PUSHAB HIGH_KEY
			PUSHAL #0
			CALLS #6,MERGE_AREA
			BRB 16\$
			TSTL HIGH_KEY ; 3395
			BLEQ 16\$
			PUSHAL #1 ; 3399
			PUSHAL #3
			PUSHAL #1
			PUSHAL #2
			PUSHAB HIGH_KEY
			PUSHAL #1
			CALLS #6,MERGE_AREA
			BRB 16\$
			PUSHAL #2 ; 3407
			PUSHAL #3
			PUSHAL #2
			PUSHAL #2
			PUSHAB HIGH_KEY
			PUSHAL #1
			CALLS #6,MERGE_AREA
			BRB 16\$
			BRB 16\$
			BRB 16\$
			CLRL PROLOG_FOR_KEYS ; 3436
			TSTL HIGH_KEY ; 3442

50	00000000G	52	00000000G	EF	00V	15	0013D	BLEQ	21\$		
50		EF		00	05	C7	0013F	DIVL3	#5,HIGH_KEY,PROLOG_FOR_KEYS	:	3446
50		50		50	00	7A	00147	EMUL	#0,#0,HIGH_KEY,R0	:	3448
					05	7B	00150	EDIV	#5,R0,R0,R0		
					50	D5	00155	TSTL	R0		
					00V	18	00157	BGEQ	18\$		
			50		05	C0	00159	ADDL2	#5,R0		
					50	D5	0015C	TSTL	R0		
					00V	13	0015E	BEQL	21\$		
					52	D6	00160	INCL	PROLOG_FOR_KEYS	:	3450
					52	D6	00162	INCL	PROLOG_FOR_KEYS	:	3457
		50	00000000G	EF	01	C1	00164	ADDL3	#1,HIGH_AREA,R0	:	3463
		5C		50	07	C7	0016C	DIVL3	#7,R0,PROLOG_FOR_AREAS		
50		50		00	00	7A	00170	EMUL	#0,#0,R0,R0	:	3465
50		50		50	07	7B	00175	EDIV	#7,R0,R0,R0		
					50	D5	0017A	TSTL	R0		
					00V	18	0017C	BGEQ	22\$		
			50		07	C0	0017E	ADDL2	#7,R0		
					50	D5	00181	TSTL	R0		
					00V	13	00183	BEQL	24\$		
					5C	D6	00185	INCL	PROLOG_FOR_AREAS	:	3467
			00000000		8F	DF	00187	PUSHAL	#0	:	3473
			18		8F	9F	0018D	PUSHAB	#27		
			00000000		8F	DF	00190	PUSHAL	#0		
			05		8F	9F	00196	PUSHAB	#5		
			01		8F	9F	00199	PUSHAB	#1		
			00000000G	EF	05	FB	0019C	CALLS	#5,FIND_OBJECT		
				00V	50	E9	001A3	BLBC	R0,26\$		
			00000059		8F	DF	001A6	PUSHAL	#89	:	3475
FC	AD			52	5C	C1	001AC	ADDL3	PROLOG_FOR_AREAS,PROLOG_FOR_KEYS,-4(FP)		
					AD	9F	001B1	PUSHAB	-4(FP)		
			00000080G		EF	9F	001B4	PUSHAB	IDATA+128		
					03	FB	001BA	CALLS	#3,MAX_FACTOR		
		5C	00000000G	EF	27	C1	001C1	ADDL3	#39,DEF_CURRENT,R12		
			00000000G	EF	50	C0	001C9	ADDL2	R0,(R12)		
				6C	04	001CC	26\$:	RET		:	3480

; Routine Size: 461 bytes, Routine Base: \$CODE + 0201F

						00000	CALC_ARRAY:			:	3526
					01FC	00000	.WORD	^M<R2,R3,R4,R5,R6,R7,R8>			
			00000000G	EF	9F	00002	PUSHAB	SHIFT		:	3536
				04	DD	00008	PUSHL	#4			
			00000000G	EF	9F	0000A	PUSHAB	PASS\$FV_OUTPUT			
				03	FB	00010	CALLS	#3,PASS\$WRITE_STRING			
			FFFFDF7F	EF	9F	00017	PUSHAB	C.AAO			
				0B	DD	0001D	PUSHL	#11			
			00000000G	EF	9F	0001F	PUSHAB	PASS\$FV_OUTPUT			
				03	FB	00025	CALLS	#3,PASS\$WRITE_STRING			
			00000000G	EF	9F	0002C	PUSHAB	PASS\$FV_OUTPUT			
				01	FB	00032	CALLS	#1,PASS\$WRITELN2			
			00000118G	EF	D5	00039	TSTL	IDATA+280		:	3538
				00V	12	0003F	BNEQ	2\$			
			00000000G	EF	02	D0	00041	MOVL	#2,GRAPH_TYPE	:	3540
				00V	11	00048	BRB	3\$			
			00000000G	EF	01	D0	0004A	MOVL	#1,GRAPH_TYPE	:	3544
04			00 00000118G	EF	CF	00051	3\$:	CASEL	IDATA+280,#0,#4	:	3546

00000000G	EF	FFFFDF36	EF	00000014G	0000V	00059	.DISPL	4\$			
		000000ACG	EF		0000V	0005B	.DISPL	5\$			
					0000V	0005D	.DISPL	10\$			
					0000V	0005F	.DISPL	11\$			
					0000V	00061	.DISPL	9\$			
					0000V	31 00063	BRW	12\$			
					20 28 00066	4\$:	MOV C3	#32,C.AAP,Y_LABEL		: 3552	
					EF D0 00072		MOVL	IDATA+20,IDATA+172		: 3553	
					00V 11 0007D		BRB	13\$			
					00 01 0007F	5\$:	BBC	#0,VARIABLE_RECORDS,7\$: 3561	
					20 28 00087		MOV C3	#32,C.AAQ,Y_LABEL		: 3563	
					00V 11 00093		BRB	8\$			
					20 28 00095	7\$:	MOV C3	#32,C.AAR,Y_LABEL		: 3567	
					EF D0 000A1	8\$:	MOVL	IDATA+20,IDATA+232		: 3569	
					00V 11 000AC		BRB	13\$			
					20 28 000AE	9\$:	MOV C3	#32,C.AAS,Y_LABEL		: 3577	
					EF D0 000BA		MOVL	IDATA+20,IDATA+216		: 3578	
					00V 11 000C5		BRB	13\$			
					20 28 000C7	10\$:	MOV C3	#32,C.AAT,Y_LABEL		: 3586	
					EF D0 000D3		MOVL	IDATA+20,IDATA+192		: 3587	
					00V 11 000DE		BRB	13\$			
					20 28 000E0	11\$:	MOV C3	#32,C.AAU,Y_LABEL		: 3595	
					EF D0 000EC		MOVL	IDATA+20,IDATA+136		: 3596	
					00V 11 000F7		BRB	13\$			
						000F9	12\$:				
					5C D4 000F9	13\$:	CLRL	R12		: 3606	
					5C D0 000FB	14\$:	MOVL	R12,I			
					20 C5 000FE		MULL3	#32,I,R6		: 3610	
					57 D4 00102		CLRL	R7			
					57 D0 00104	15\$:	MOVL	R7,J			
					01 C1 00107		ADDL3	#1,J,IDATA+148		: 3617	
					56 C1 0010F		ADDL3	R6,J,R8		: 3618	
					00 FB 00113		CALLS	#0,PROLOGUE3_DEPTH			
					50 D0 00118		MOVL	R0,XY_PLOT[R8]			
					1F F3 00120		AOBLEQ	#31,R7,15\$			
					00 FB 00124		CALLS	#0,NATURAL_DEPTH		: 3625	
					50 D0 00129		MOVL	R0,TEMP_INTEGER			
					20 C5 0012C		MULL3	#32,I,R0		: 3627	
					56 D4 00130		CLRL	R6			
					56 D0 00132	16\$:	MOVL	R6,TEMP_INT2			
					50 C1 00135		ADDL3	R0,TEMP_INT2,R7		: 3629	
					9A 00139		MOVZBL	COLOR_ROW[TEMP_INT2],COLOR_PLOT[R7]			
					1F F3 00146		AOBLEQ	#31,R6,16\$			
					CF 0014A		CASEL	IDATA+280,#0,#4		: 3631	
					0000V	00152	.DISPL	17\$			
					0000V	00154	.DISPL	18\$			
					0000V	00156	.DISPL	20\$			
					0000V	00158	.DISPL	21\$			
					0000V	0015A	.DISPL	19\$			
					00V 11 0015C		BRB	22\$			
					EF C0 0015E	17\$:	ADDL2	IDATA+24,IDATA+172		: 3633	
					00V 11 00169		BRB	23\$			
					EF C0 0016B	18\$:	ADDL2	IDATA+24,IDATA+232		: 3636	
					00V 11 00176		BRB	23\$			
					EF C0 00178	19\$:	ADDL2	IDATA+24,IDATA+216		: 3639	
					00V 11 00183		BRB	23\$			
					EF C0 00185	20\$:	ADDL2	IDATA+24,IDATA+192		: 3642	

00000088G	EF	00000018G	00V	11	00190	BRB	23\$		
			EF	C0	00192	ADDL2	IDATA+24, IDATA+136		; 3645
			00V	11	0019D	BRB	23\$		
FF56	5C	01			0019F				
			OC	F1	0019F	ACBL	#12, #1, R12, 14\$		
				04	001A5	RET			; 3656

; Routine Size: 422 bytes, Routine Base: \$CODE + 021EC

			0000	00000	00000	SETUP_GRAPH:			; 3702
		00000014G	EF	D4	00002	.WORD	^M<>		
		00000010G	EF	D4	00008	CLRL	IDATA+20		; 3709
		00000018G	EF	D4	0000E	CLRL	IDATA+16		; 3710
00V00000000G	EF		00	E0	00014	CLRL	IDATA+24		; 3711
		00000000G	EF	9F	0001C	BBS	#0, AUTO_TUNE, 2\$; 3713
			01	FB	00022	PUSHAB	PASS\$FV OUTPUT		; 3715
00000000G	EF	02	00000118G	EF	D1	00029	2\$: CALLS	#1, PASS\$WRITELN2	
			00V	12	00030	CMPL	IDATA+280, #2		; 3720
		000000031	8F	DF	00032	BNEQ	6\$		
00000000G	EF		01	FB	00038	PUSHAL	#49		; 3724
		000000032	8F	DF	0003F	CALLS	#1, QUERY		
00000000G	EF		01	FB	00045	PUSHAL	#50		; 3725
		3B9AC9FF	8F	DF	0004C	CALLS	#1, QUERY		
		000000000	8F	DF	00052	PUSHAL	#999999999		; 3726
00000000G	EF		02	FB	00058	PUSHAL	#0		
		000000030	00V	11	0005F	CALLS	#2, AUTO_SCALE		
			8F	DF	00061	BRB	8\$		
00000000G	EF		01	FB	00067	PUSHAL	#48		; 3732
		000000038	8F	DF	0006E	CALLS	#1, QUERY		
00000000G	EF		01	FB	00074	PUSHAL	#56		; 3734
		000000017	8F	DF	0007B	CALLS	#1, QUERY		
00000000G	EF		01	FB	00081	PUSHAL	#23		; 3735
		03	00000118G	EF	D1	00088	CALLS	#1, QUERY	
			00V	12	0008F	CMPL	IDATA+280, #3		; 3737
		000000023	8F	DF	00091	BNEQ	14\$		
00000000G	EF		01	FB	00097	PUSHAL	#35		; 3741
		000000024	8F	DF	0009E	CALLS	#1, QUERY		
00000000G	EF		01	FB	000A4	PUSHAL	#36		; 3742
		3B9AC9FF	8F	DF	000AB	CALLS	#1, QUERY		
		000000000	8F	DF	000B1	PUSHAL	#999999999		; 3743
00000000G	EF		02	FB	000B7	PUSHAL	#0		
		000000022	00V	11	000BE	CALLS	#2, AUTO_SCALE		
			8F	DF	000C0	BRB	16\$		
00000000G	EF		01	FB	000C6	PUSHAL	#34		; 3749
		000000016	8F	DF	000CD	CALLS	#1, QUERY		
00000000G	EF		01	FB	000D3	PUSHAL	#22		; 3751
		00000001D	8F	DF	000DA	CALLS	#1, QUERY		
00000000G	EF		01	FB	000E0	PUSHAL	#29		; 3752
		00000118G	EF	D5	000E7	CALLS	#1, QUERY		
			00V	12	000ED	TSTL	IDATA+280		; 3754
		00000002C	8F	DF	000EF	BNEQ	22\$		
00000000G	EF		01	FB	000F5	PUSHAL	#44		; 3758
		00000002D	8F	DF	000FC	CALLS	#1, QUERY		
00000000G	EF		01	FB	00102	PUSHAL	#45		; 3759
		000000064	8F	DF	00109	CALLS	#1, QUERY		
		00000001F	8F	DF	0010F	PUSHAL	#100		; 3760
						PUSHAL	#31		

Generated Code							
00000000G	EF	02	FB	00115	CALLS	#2,AUTO_SCALE	
		00V	11	0011C	BRB	24\$	
00000000G	EF	0000002B	8F	DF	0011E	22\$: PUSHAL	#43 ; 3766
00000000G	EF	00000040	01	FB	00124	CALLS	#1,QUERY
00000000G	EF	00000040	8F	DF	0012B	24\$: PUSHAL	#64 ; 3768
00000000G	EF	01	FB	00131	CALLS	#1,QUERY	
	01	00000118G	EF	D1	00138	CMPL	IDATA+280,#1 ; 3770
			00V	12	0013F	BNEQ	29\$
00000000G	EF	00000044	8F	DF	00141	PUSHAL	#68 ; 3774
00000000G	EF	00000045	01	FB	00147	CALLS	#1,QUERY
00000000G	EF	00000045	8F	DF	0014E	PUSHAL	#69 ; 3775
00000000G	EF	00000000G	01	FB	00154	CALLS	#1,QUERY
		000000001	EF	9F	0015B	PUSHAB	CUR_MAX_REC ; 3776
			8F	DF	00161	PUSHAL	#1
00000000G	EF	00000000G	02	FB	00167	CALLS	#2,AUTO_SCALE
000000E4G	EF	00000010G	EF	D0	0016E	MOVL	IDATA+18,IDATA+228 ; 3777
			00V	11	00179	BRB	30\$
00000000G	EF	00000037	00	FB	0017B	29\$: CALLS	#0,ASK_MEAN_RECORD_SIZE ; 3783
00000000G	EF	00000037	8F	DF	00182	30\$: PUSHAL	#55 ; 3785
00000000G	EF	0000001A	01	FB	00188	CALLS	#1,QUERY
00000000G	EF	0000001A	8F	DF	0018F	PUSHAL	#26 ; 3786
00000000G	EF	00000000G	01	FB	00195	CALLS	#1,QUERY
	04	00000118G	EF	D4	0019C	CLRL	SEGMENT_NUMBER ; 3787
			EF	D1	001A2	CMPL	IDATA+280,#4 ; 3789
			00V	12	001A9	BNEQ	36\$
00000000G	EF	00000034	8F	DF	001AB	PUSHAL	#52 ; 3793
00000000G	EF	00000035	01	FB	001B1	CALLS	#1,QUERY
00000000G	EF	00000035	8F	DF	001B8	PUSHAL	#53 ; 3794
00000000G	EF	00000000G	01	FB	001BE	CALLS	#1,QUERY
		000000001	EF	9F	001C5	PUSHAB	MAX_KEY_SIZE ; 3795
			8F	DF	001CB	PUSHAL	#1
00000000G	EF	00000000G	02	FB	001D1	CALLS	#2,AUTO_SCALE
			00V	11	001D8	BRB	37\$
00000000G	EF	00000000G	00	FB	001DA	36\$: CALLS	#0,ASK_KEY_SIZE ; 3801
00000000G	EF	00000000G	00	FB	001E1	37\$: CALLS	#0,ASK_KEY_POSITION ; 3803
00000000G	EF	00000000G	00	FB	001E8	CALLS	#0,ASK_KEY_DUPS ; 3804
		0000003E	8F	DF	001EF	PUSHAL	#62 ; 3805
00000000G	EF	00000000G	01	FB	001F5	CALLS	#1,QUERY
00000000G	EF	00000000G	00	FB	001FC	CALLS	#0,ASK_KEY_COMP ; 3806
00000000G	EF	00000000G	00	FB	00203	CALLS	#0,ASK_REC_COMP ; 3807
00000000G	EF	00000000G	00	FB	0020A	CALLS	#0,ASK_IDX_COMP ; 3808
00V00000000G	EF	00000000G	00	EO	00211	BBS	#0,AUTO_TUNE,40\$; 3810
		00000000G	EF	9F	00219	PUSHAB	PASSFV_OUTPUT ; 3812
00000000G	EF	00000000G	01	FB	0021F	CALLS	#1,PASSWRITELN2
	05	00000118G	EF	D1	00226	40\$: CMPL	IDATA+280,#5 ; 3819
			00V	13	0022D	BEQL	42\$
21EC	CF		00	FB	0022F	CALLS	#0,CALC_ARRAY ; 3824
			04	00234	42\$: RET		; 3826
; Routine Size: 565 bytes, Routine Base: \$CODE + 02392							
				00000	PLOT_AND_DESIGN:		; 3876
			0000	00000	.WORD	^M<>	
00000000G	EF	00000046	8F	DF	00002	PUSHAL	#70 ; 3883
00000000G	EF	00000046	01	FB	00008	CALLS	#1,QUERY
2392	CF		00	FB	0000F	CALLS	#0,SETUP_GRAPH ; 3889
00000000G	EF		01	90	00014	MOVB	#1,VISIB[E_QUESTION ; 3890

Generated Code									
00000000G	EF	00000000G	EF	90	0001B	MOVB	AUTO TUNE, TAKE_DEFAULTS	:	3891
		00000000G	EF	9F	00026	PUSHAB	LINES PER PAGE	:	3896
		00000000G	EF	9F	0002C	PUSHAB	PROMPT LINE		
00000000G	EF		02	FB	00032	CALLS	#2, LIB\$SET_SCROLL		
00000000G	EF		01	90	00039	MOVB	#1, SCROLLING_SET	:	3897
00000000G	EF		01	90	00040	MOVB	#1, WAIT_HELP	:	3898
00000000G	EF		01	90	00047	MOVB	#1, FIRST_PLOT	:	3903
0A1A	CF		00	FB	0004E	CALLS	#0, PLOT_GRAPH	:	3908
		00000000G	FF	94	00053	CLRB	LINKED	:	3914
			0000V	31	00059	BRW	37\$:	3916
		0000002A	8F	DF	0005C	PUSHAL	#42	:	3923
3F	00000000G	EF	01	FB	00062	CALLS	#1, QUERY		
		000000A8G	EF	CF	00069	CASEL	IDATA+168, #1, #63	:	3925
			0000V		00071	.DISPL	28\$		
			0080		00073	.DISPL	128		
			0000V		00075	.DISPL	29\$		
			0080		00077	.DISPL	128		
			0080		00079	.DISPL	128		
			0080		0007B	.DISPL	128		
			0080		0007D	.DISPL	128		
			0080		0007F	.DISPL	128		
			0080		00081	.DISPL	128		
			0080		00083	.DISPL	128		
			0080		00085	.DISPL	128		
			0080		00087	.DISPL	128		
			0080		00089	.DISPL	128		
			0080		0008B	.DISPL	128		
			0080		0008D	.DISPL	128		
			0000V		0008F	.DISPL	22\$		
			0000V		00091	.DISPL	21\$		
			0000V		00093	.DISPL	23\$		
			0080		00095	.DISPL	128		
			0080		00097	.DISPL	128		
			0080		00099	.DISPL	128		
			0080		0009B	.DISPL	128		
			0080		0009D	.DISPL	128		
			0080		0009F	.DISPL	128		
			0080		000A1	.DISPL	128		
			0080		000A3	.DISPL	128		
			0080		000A5	.DISPL	128		
			0080		000A7	.DISPL	128		
			0080		000A9	.DISPL	128		
			0000V		000AB	.DISPL	20\$		
			0080		000AD	.DISPL	128		
			0080		000AF	.DISPL	128		
			0080		000B1	.DISPL	128		
			0000V		000B3	.DISPL	18\$		
			0080		000B5	.DISPL	128		
			0080		000B7	.DISPL	128		
			0080		000B9	.DISPL	128		
			0000V		000BB	.DISPL	11\$		
			0080		000BD	.DISPL	128		
			0080		000BF	.DISPL	128		
			0080		000C1	.DISPL	128		
			0080		000C3	.DISPL	128		
			0000V		000C5	.DISPL	9\$		
			0080		000C7	.DISPL	128		

		0080	000C9	.DISPL	128	
		0080	000CB	.DISPL	128	
		0080	000CD	.DISPL	128	
		0000V	000CF	.DISPL	13\$	
		0080	000D1	.DISPL	128	
		0080	000D3	.DISPL	128	
		0000V	000D5	.DISPL	15\$	
		0080	000D7	.DISPL	128	
		0080	000D9	.DISPL	128	
		0000V	000DB	.DISPL	8\$	
		0000V	000DD	.DISPL	26\$	
		0000V	000DF	.DISPL	16\$	
		0080	000E1	.DISPL	128	
		0000V	000E3	.DISPL	7\$	
		0080	000E5	.DISPL	128	
		0080	000E7	.DISPL	128	
		0080	000E9	.DISPL	128	
		0000V	000EB	.DISPL	24\$	
		0080	000ED	.DISPL	128	
		0000V	000EF	.DISPL	5\$	
		0000V	31 000F1	BRW	30\$	
00000000G	EF	00000040	8F DF 000F4	5\$: PUSHAL	#64	: 3927
			01 FB 000FA	CALLS	#1 QUERY	
00000000G	EF		0000V 31 00101	BRW	31\$	
			00 FB 00104	7\$: CALLS	#0 ASK_MEAN_RECORD_SIZE	: 3929
00000000G	EF		0000V 31 0010B	BRW	31\$	
			00 FB 0010E	8\$: CALLS	#0 ASK_KEY_SIZE	: 3931
			0000V 31 00115	BRW	31\$	
00000000G	EF	0000002B	8F DF 00118	9\$: PUSHAL	#43	: 3933
			01 FB 0011E	CALLS	#1 QUERY	
			0000V 31 00125	BRW	31\$	
00000000G	EF	00000026	8F DF 00128	11\$: PUSHAL	#38	: 3935
			01 FB 0012E	CALLS	#1 QUERY	
			0000V 31 00135	BRW	31\$	
00000000G	EF	00000030	8F DF 00138	13\$: PUSHAL	#48	: 3937
			01 FB 0013E	CALLS	#1 QUERY	
00000000G	EF		00V 11 00145	BRB	31\$	
			00 FB 00147	15\$: CALLS	#0 ASK_KEY_POSITION	: 3939
			00V 11 0014E	BRB	31\$	
00000000G	EF	00000038	8F DF 00150	16\$: PUSHAL	#56	: 3941
			01 FB 00156	CALLS	#1 QUERY	
			00V 11 0015D	BRB	31\$	
00000000G	EF	00000022	8F DF 0015F	18\$: PUSHAL	#34	: 3943
			01 FB 00165	CALLS	#1 QUERY	
			00V 11 0016C	BRB	31\$	
00000000G	EF		00 FB 0016E	20\$: CALLS	#0 ASK_KEY_DUPS	: 3945
			00V 11 00175	BRB	31\$	
00000000G	EF		00 FB 00177	21\$: CALLS	#0 ASK_REC_COMP	: 3947
			00V 11 0017E	BRB	31\$	
00000000G	EF		00 FB 00180	22\$: CALLS	#0 ASK_KEY_COMP	: 3949
			00V 11 00187	BRB	31\$	
00000000G	EF		00 FB 00189	23\$: CALLS	#0 ASK_IDX_COMP	: 3951
			00V 11 00190	BRB	31\$	
00000000G	EF	0000003E	8F DF 00192	24\$: PUSHAL	#62	: 3953
			01 FB 00198	CALLS	#1 QUERY	
			00V 11 0019F	BRB	31\$	
		00000037	8F DF 001A1	26\$: PUSHAL	#55	: 3955

```
Generated Code
00000000G EF 01 FB 001A7 CALLS #1, QUERY
1CC5 CF 00V 11 001AE BRB 31$
00000000G EF 00 FB 001B0 28$: CALLS #0, LINK_RESULTS ; 3957
0A1A CF 00V 11 001B5 BRB 31$
00000000G EF 01 90 001B7 29$: MOVB #1, FIRST_PLOT ; 3966
0A1A CF 00 FB 001BE CALLS #0, PLOT_GRAPH ; 3967
00V 11 001C3 BRB 31$
03 000000A8G EF 01 001C5 30$: CMPL IDATA+168, #3 ; 3981
00V 13 001CC 31$: BEQL 37$
00V00000000G EF 00 E0 001CE BBS #0, LINKED, 37$
05 00000118G EF 01 001D6 CMPL IDATA+280, #5 ; 3985
00V 13 001DD BEQL 35$
21EC CF 00 FB 001DF CALLS #0, CALC_ARRAY ; 3987
0A1A CF 00 FB 001E4 35$: CALLS #0, PLOT_GRAPH ; 3989
03 00000000G EF 00 E0 001E9 37$: BBS #0, LINKED, .+3
FE68 31 001F1 BRW 3$
00000000G EF 00 FB 001F4 CALLS #0, EDF$RESET_SCROLL ; 3995
04 001FB RET ; 3997
```

; Routine Size: 508 bytes, Routine Base: \$CODE + 025C7

```
00000000G EF 0000003D 8F 0000 SEQ_REL_WORK: ; 4043
00000000G EF 00000040 8F DF 00002 .WORD ^M<> ; 4050
00000000G EF 00000018 01 FB 00008 PUSHAL #61 ; 4051
00000000G EF 00000018 8F DF 0000F PUSHAL #64 ; 4052
00000000G EF 01 FB 00015 CALLS #1, QUERY ; 4053
00000000G EF 00 FB 00022 CALLS #1, QUERY ; 4054
00000000G EF 00 FB 00029 CALLS #0, ASK_MEAN_RECORD_SIZE ; 4055
00000000G EF 00 FB 00030 CALLS #0, INIT_DEF ; 4056
0D02 CF 00 FB 00037 CALLS #0, NON_KEY_DEF ; 4057
04 0003C RET ; 4061
```

; Routine Size: 61 bytes, Routine Base: \$CODE + 027C3

```
00000000G EF 00000020 8F 0000 INDEXED_DESIGN: ; 4112
00V00000000G EF 00 E0 00017 .WORD ^M<R2,R3,R4>
00V 52 E9 0001F MOVB @4(R12), REDESIGN_FLAG ; 4124
00V 5C E8 00022 MOVB @8(R12), ADD_KEY_FLAG ; 4129
00000000G EF 00000021 8F DF 00025 PUSHAL #32 ; 4133
00000000G EF 01 FB 0002B CALLS #1, QUERY ; 4140
53 00000084G EF 00 D0 00032 6$: MOVL IDATA+132, BEGINING_KEY ; 4142
54 53 D0 00039 MOVL BEGINING_KEY, ENDING_KEY ; 4144
00V 11 0003C BRB 11$ ; 4145
00000000G EF 0000003C 8F DF 0003E 7$: PUSHAL #60 ; 4153
01 FB 00044 CALLS #1, QUERY ; 4154
53 D4 0004B CLRL BEGINING_KEY ; 4155
54 000000F0G EF 01 C3 0004D SUBL3 #1, IDATA+240, ENDING_KEY ; 4156
00V 11 00055 BRB 11$ ; 4157
01 8F 9F 00057 10$: PUSHAB #1 ; 4165
```

000000F0G	EF	00000000G	EF	01	FB	0005A	CALLS	#1,SCAN_DEFINITION	
				01	C1	00061	ADDL3	#1,HIGH_KEY,IDATA+240	: 4166
				53	D4	0006D	CLRL	BEGINING_KEY	: 4167
		54	00000000G	EF	D0	0006F	MOVL	HIGH_KEY,ENDING_KEY	: 4168
		54		53	D1	00076	11\$:	CMPL R3,R4	: 4175
				00V	14	00079	BGTR	16\$	
		52		5C	8A	0007B	BICB2	ADD_KEY_FLAG,REDESIGN_FLAG	
				00V	11	0007E	BRB	13\$	
				53	D6	00080	12\$:	INCL R3	
				53	D0	00082	13\$:	MOVL R3,ACTIVE_KEY_INDEX	
		00000084G	5C	5C	D0	00085	MOVL	ACTIVE_KEY_INDEX,IDATA+132	: 4179
			EF	52	E9	0008C	BLBC	R2,15\$: 4181
		0BB4	00V	00	FB	0008F	CALLS	#0,WARN_OF_ERASE	: 4187
		25C7	CF	00	FB	00094	15\$:	CALLS #0,PLOT_AND_DESIGN	: 4189
			CF	53	D1	00099	CMPL	R3,R4	
			54	E2	19	0009C	BLSS	12\$	
		00V00000000G	EF	00	E1	0009E	16\$:	BBC #0,AUTO_TUNE,18\$: 4197
		000002F3G	EF	02	D0	000A6	MOVL	#2,QTAB+755	: 4199
				04	000AD	18\$:	RET		: 4201

; Routine Size: 174 bytes, Routine Base: \$CODE + 02800

028AE

.END

EDFDESIGN
V04-000

Pascal Compilation Statistics

1 13
16-Sep-1984 01:10:30
5-Sep-1984 13:36:36

VAX-11 Pascal V2.4-277
DISK\$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS;1 (38)
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COMMAND QUALIFIERS

PASCAL/MACHINE/NODEBUG/NOCHECK/LIS=LIS\$:EDFDESIGN/OBJ=OBJ\$:EDFDESIGN MSRC\$:EDFDESIGN

/CHECK=(NOBOUNDS, NOCASE_SELECTORS, NOOVERFLOW, NOPOINTERS, NOSUBRANGE)
/DEBUG=(NOSYMBOLS, NOTRACEBACK)
/ENVIRONMENT= \$255\$DUA28:[EDF.OBJ]EDFDESIGN.PEN;1
/LIST= \$255\$DUA28:[EDF.LIS]EDFDESIGN.LIS;1
/OBJECT= \$255\$DUA28:[EDF.OBJ]EDFDESIGN.OBJ;1
/NOCROSS_REFERENCE /ERROR_LIMIT=30 /NOG_FLOATING /MACHINE_CODE /NOOLD_VERSION /OPTIMIZE /NOSTANDARD /WARNINGS

COMPILER INTERNAL TIMING

Phase	Faults	CPU Time	Elapsed Time
Initialization	95	00:00.5	00:03.3
Source Analysis	2039	00:25.8	04:44.4
Source Listing	55	00:05.2	00:11.5
Tree Construction	513	00:03.0	00:08.8
Flow Analysis	102	00:01.5	00:03.4
Profit Analysis	233	00:02.2	00:05.0
Context Analysis	503	00:20.1	00:42.1
Name Packing	21	00:00.6	00:01.2
Code Selection	201	00:03.1	00:06.3
Final	288	00:10.3	00:24.8
TOTAL	4058	01:12.4	06:31.0

COMPILATION STATISTICS

CPU Time: 01:12.4 (3483 Lines/Minute)
Elapsed Time: 06:31.0
Page Faults: 4058
Compilation Complete

0126

AH-BT13A-SE
VAX/VMS V4.0

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